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Motivation

The Arrow
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Invariance

Main Result

The Arrow Polynomial

A Polynomial Invariant of Virtual Link Diagrams

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Outline of Presentation

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Motivation

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- There are many virtual knots that are not distinguished by the Jones polynomial.
- For example, both the Kishino Knot (pictured below) and the unknot have unit Jones polynomials.
- We also want to determine whether a virtual link diagram is actually classical.
- Can we construct an invariant that will tell us when a virtual link has virtual crossing number zero?

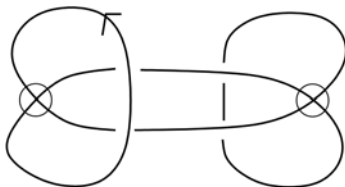


Diagram of the Kishino Knot

States of the Arrow Polynomial

- Given a virtual link diagram, a state is obtained according to the following oriented state expansion:

$$\langle \text{crossing with arrows} \rangle = A \langle \text{type a} \rangle + A^{-1} \langle \text{type b} \rangle$$

type a type b

$$\langle \text{crossing with arrows} \rangle = A \langle \text{type c} \rangle + A^{-1} \langle \text{type d} \rangle$$

type c type d

- The arrows resulting from horizontal splittings are decorated vertices; they do not indicate orientation.
- Except for the arrows, these are identical to the A and B type smoothings for the Jones Polynomial.

Defining the Arrow Polynomial

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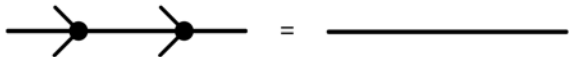
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- If two adjacent nodes are decorated with arrows pointing in the same direction along the loop, they "cancel."



Reduction of Arrows

- After reducing every such pair of arrows on a loop, we call the result a reduced loop.

Examples of States

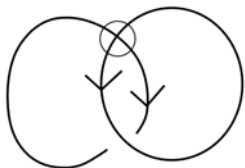
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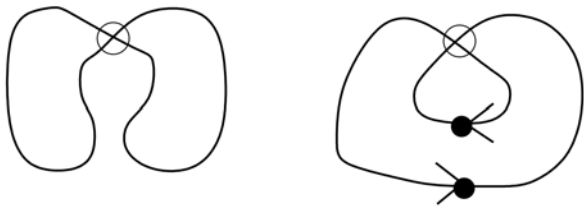
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The Virtual Hopf Link



States of The Virtual Hopf Link

Examples of States

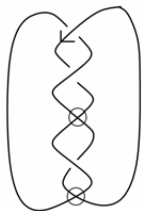
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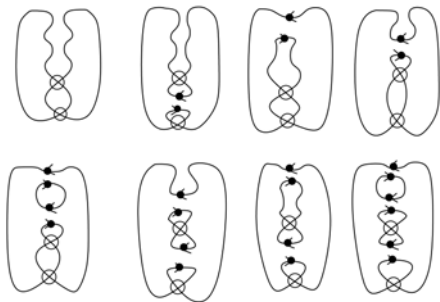
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The Virtualized Trefoil



States of The Virtualized Trefoil

Evaluating States

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- Each reduced loop C has an even number of nodes $2n$.
- Define $\langle C \rangle = 1$ if $n = 0$ and $\langle C \rangle = K_n$ if $n > 0$, where K_1, K_2, \dots are independent commuting variables.
- Then define $\langle S \rangle = \prod_C \langle C \rangle$.

The Arrow Polynomial

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Definition

State Sum of an Oriented Virtual Link. The arrow polynomial $\langle K \rangle_A$ of an oriented virtual link K is the polynomial in $\mathbb{Z}[A, A^{-1}, K_1, K_2, \dots]$ defined by

$$\langle K \rangle_A = \sum_S A^{\alpha-\beta} d^{|S|-1} \langle S \rangle,$$

where:

- α is the number of smoothings in S with coefficient A ;
- β is the number of smoothings in S with coefficient A^{-1} ;
- $d := -A^2 - A^{-2}$;
- $|S|$ is the number of loops in S .

Example: The Virtual Hopf Link

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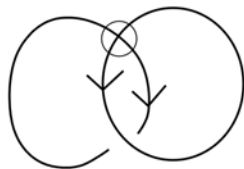
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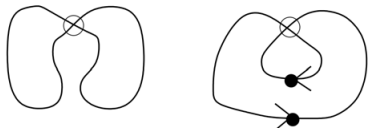
Main Result

- Call the left state S_1 and the right state S_2 . Then $\langle S_1 \rangle = 1$, $\langle S_2 \rangle = K_1$, and $|S_1| = |S_2| = 1$.
- Therefore, the arrow polynomial of this link is

$$\begin{aligned}\langle VHL \rangle_A &= A^{-1}d^0 + Ad^0K_1 \\ &= A^{-1} + K_1A\end{aligned}$$



The Virtual Hopf Link



States

Example: The Virtualized Trefoil

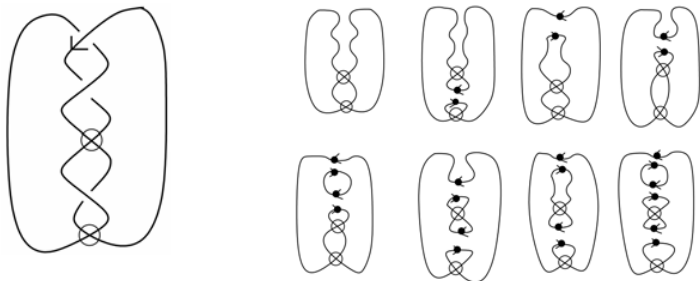
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- Labeled 1 – 8 from left-to-right and top-to-bottom, the summands contributed by each of these eight states are:

State 1: $A^1 d^1 = -A^3 - A^{-1}$

State 2: $A^3 d^0 = A^3$

State 3: $A^{-1} d^0 = A^{-1}$

State 4: $A^{-1} d^0 = A^{-1}$

State 5: $A^{-3} d^1 = -A^{-5} - A^{-1}$

State 6: $A^1 d^1 K_1^2 = (-A^3 - A^{-1}) K_1^2$

State 7: $A^1 d^1 K_1^2 = (-A^3 - A^{-1}) K_1^2$

State 8: $A^{-1} d^2 K_1^2 = (A^3 + A^{-5} + 2A^{-1}) K_1^2$

- Therefore, the virtualized trefoil has arrow polynomial

$$\langle VT \rangle_A = -A^{-5} + A^{-5} K_1^2 - A^3 K_1^2.$$

The (Near) Invariance of the Arrow Polynomial

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Theorem

Let K be a virtual link diagram. The polynomial $\langle K \rangle_A$ is invariant under the Reidemeister moves II and III and virtual Reidemeister moves.

Virtual Reidemeister Move Invariance

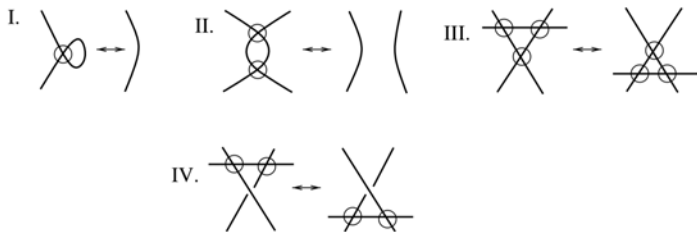
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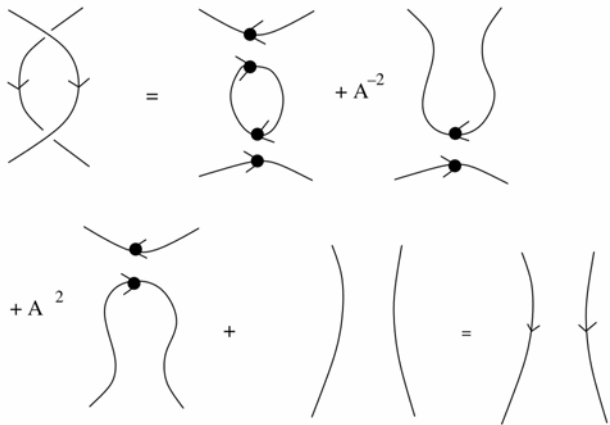


Virtual Reidemeister Moves

- Invariance under the Virtual Reidemeister Moves I-III is obvious: these moves only involve virtual crossings.
- Invariance under the Virtual Reidemeister IV move can be seen by applying the skein relation and the Virtual Reidemeister IV move.

Reidemeister II Invariance

- Reidemeister II invariance follows from direct computation:



Reidemeister II, Type 1

Reidemeister II Invariance

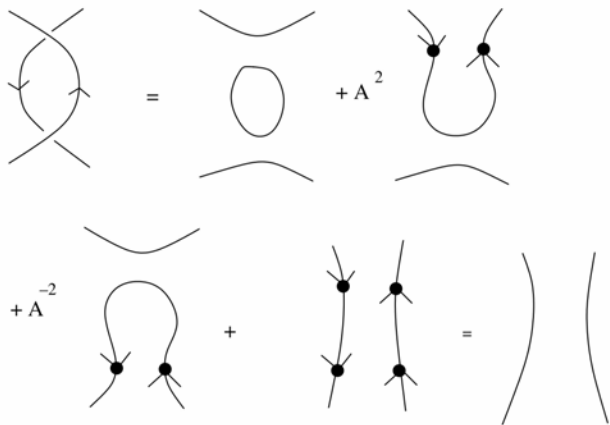
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Reidemeister II, Type 2

Reidemeister III Invariance

- To prove invariance, we independently reduce the two diagrams related by the Reidemeister III move:

$$\begin{aligned}
 & \text{Diagram 1} = A \text{Diagram 2} + A^{-1} \text{Diagram 3} + (A^{-1} + A^3) \text{Diagram 4} + A^{-3} \text{Diagram 5} \\
 & + A \text{Diagram 6} + A \text{Diagram 7} + A^1 \text{Diagram 8} \\
 & = A \text{Diagram 9} + A^{-1} \text{Diagram 10} + (2A^1 + A^3 + A(A^{-2}A^2)) \text{Diagram 11} \\
 & + A \text{Diagram 12} + A^{-3} \text{Diagram 13}
 \end{aligned}$$

Reidemeister III Invariance

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$$\begin{aligned}
 & \text{Crossing} = A \left(\text{Three parallel strands} \right) + (A^3 + A^{-1}) \left(\text{Crossing with loop} \right) + A \left(\text{Crossing with loop} \right) + A^{-1} \left(\text{Crossing with loop} \right) \\
 & + A^{-3} \left(\text{Crossing with loop} \right) + A^{-1} \left(\text{Crossing with loop} \right) + A \left(\text{Crossing with loop} \right) \\
 & = A \left(\text{Three parallel strands} \right) + A^{-1} \left(\text{Crossing with loop} \right) + (2A^{-1} + A^3 + A(-A^{-2} - A^2)) \left(\text{Crossing with loop} \right) \\
 & + A \left(\text{Crossing with loop} \right) + A^{-3} \left(\text{Crossing with loop} \right)
 \end{aligned}$$

Reidemeister III Right Side

- Note that both diagrams yield the same states.

What about Reidemeister I Moves?

- A Reidemeister I move changes $\langle K \rangle_A$ by a factor of $-A^{-3}$ or $-A^3$, according to the sign of the crossing.

$$\begin{aligned} \text{Diagram of a negative crossing} &= A \text{ (Diagram of a positive crossing)} + A^{-1} \text{ (Diagram of a circle)} \\ &= A \text{ (Diagram of a positive crossing)} + (-A^{-2}-A^2)A^{-1} \text{ (Diagram of a positive crossing)} \\ &= -A^3 \text{ (Diagram of a positive crossing)} \end{aligned}$$

Reidemeister I Calculation on a Negative Crossing

The Normalized Arrow Polynomial

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Main Result

- By normalizing the arrow polynomial, we obtain invariance under Reidemeister I moves:

Definition

The (Normalized) Arrow Polynomial. The normalized arrow polynomial of an oriented virtual link K is the polynomial $\langle K \rangle_{NA} \in \mathbb{Z}[A, A^{-1}, K_1, K_2, \dots]$ defined by

$$\langle K \rangle_{NA} = (-A^3)^{-w(K)} \langle K \rangle_A,$$

where $w(K)$ denotes the writhe of K .

- By the previous theorem, $\langle K \rangle_{NA}$ is invariant under the virtual and classical Reidemeister moves.

Normalized Virtual Hopf Link

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Main Result

- Recall that the Virtual Hopf Link (VHL) has arrow polynomial

$$\langle VHL \rangle_A = A^{-1} + K_1 A.$$

- Given that $w(VHL) = -1$, the normalized arrow polynomial for the Virtual Hopf Link is

$$\langle VHL \rangle_{NA} = -A^3(A^{-1} + K_1 A).$$

- Likewise, the Virtualized Trefoil (VT) has arrow polynomial

$$\langle VT \rangle_A = -A^{-5} + A^{-5}K_1^2 - A^3K_1^2.$$

- Since $w(VT) = 1$,

$$\langle VT \rangle_{NA} = -A^{-3}(-A^{-5} + A^{-5}K_1^2 - A^3K_1^2).$$

The Arrow Number and Virtual Crossings

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Main Result

- Using the arrow polynomial, we obtain a lower bound on the virtual crossing number of a virtual link diagram. First, we need the following definition:

Definition

The k -degree of the product $A^m(K_{i_1}^{j_1} K_{i_2}^{j_2} \dots K_{i_v}^{j_v})$ is defined to be

$$i_1 \times j_1 + i_2 \times j_2 + \dots + i_v \times j_v.$$

- The k -degree of a summand of $\langle K \rangle_A$ equals half the number of vertices in the reduced state associated to the summand.
- Notation: $AS(K)$ denotes the set of k -degrees obtained from summands of $\langle K \rangle_A$.

Main Result

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Theorem (Dye, Kauffman)

The Arrow Polynomial of Classical Links. If K is a classical link diagram, then $AS(K) = \{0\}$.

- More generally, we have the following important result:

Theorem (Dye, Kauffman)

Let K be a virtual link diagram. Then the virtual crossing number of K , $v(K)$, is greater than or equal to the maximum k -degree of $\langle K \rangle_A$.

Proof Idea

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Main Result

- Given a state S of the arrow polynomial of K , we construct a classical link diagram $\lambda(S)$.
- Start with an alternating 0 – 1 edge labeling of S .
- Convert virtual crossings to classical crossings: edges labeled 1 will always pass over edges labeled 0, and otherwise the strand that passes from left to right (in the direction of the diagram) will be the overcrossing strand.

Proof Idea

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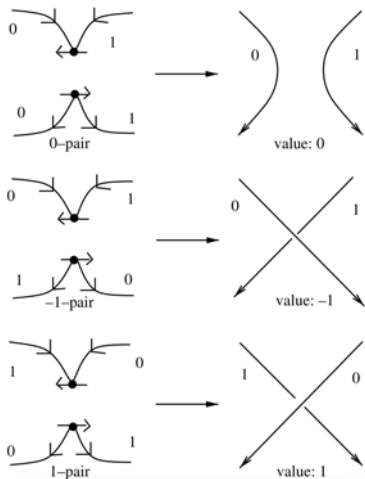
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Main Result

- We resolve each horizontal smoothing according to the right-hand diagram.
- If a crossing results, the 0 strand always passes over the 1 strand.



Proof Idea

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Main Result

The resulting link diagram $\lambda(S)$ has the following properties:

- The sum of crossing signs where a 1 strand passes over a 0 strand never exceeds the number of virtual crossings in K .
- The sum of crossing signs where a 0 strand passes over a 1 strand equals the k -degree of S for some labeling.
- The latter two sums are equal.
- This applies to the representation of K with the least number of virtual crossings $v(K)$, and to any state S whose k -degree is $\max\{AS(K)\}$; the theorem follows.

Example

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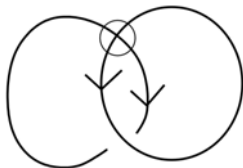
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Main Result

- The Virtual Hopf Link (VHL) has arrow polynomial $A^{-1} + K_1 A$.
- $AS(VHL) = \{0, 1\}$, so $v(VHL) \geq 1$.
- We have a diagram of the Virtual Hopf Link with one crossing:



hence $v(VHL) \leq 1$.

- Thus $v(VHL) = 1$, so the Virtual Hopf Link is not classical.

Example

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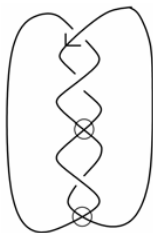
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Main Result

- The Virtualized Trefoil (VT) has arrow polynomial $-A^{-5} + A^{-5}K_1^2 - A^3K_1^2$.
- Thus $AS(VT) = \{0, 2\}$ and $v(VT) \geq 2$.
- We have a diagram of the Virtualized Trefoil with two crossings:



hence $v(VT) \leq 2$.

- Thus $v(VT) = 2$, so the Virtualized Trefoil is not classical.

References

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Main Result

H. A. Dye, L. H. Kauffman, Virtual crossing number and the arrow polynomial, J. Knot Theory Ramifications, 18(10)(2009)1335-1357.