

An Implicitization Challenge for Binary Factor Analysis

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The Statistical model $\mathcal{F}_{4,2}$

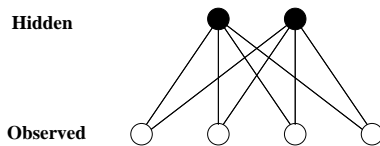


Figure: The undirected graphical model $\mathcal{F}_{4,2}$.

The set of all possible joint probability distributions (X_1, X_2, X_3, X_4) forms an algebraic variety \mathcal{M} inside Δ_{15} with expected codimension one and (multi)homogeneous defining equation f .

Problem (Drton-Sturmfels-Sullivant)

Find the *degree* and the defining polynomial f / *Newton polytope* of \mathcal{M} .

Geometry of the model $\mathcal{F}_{4,2}$

Parameterization of the model: $p: \mathbb{R}^{32} \rightarrow \mathbb{R}^{16}$,

$$p_{ijkl} = \sum_{s=0}^1 \sum_{r=0}^1 a_{si} b_{sj} c_{sk} d_{sl} e_{ri} f_{rj} g_{rk} h_{rl} \text{ for all } (i, j, k, l) \in \{0, 1\}^4.$$

Using homogeneity and the distributive law

$$p: (\mathbb{P}^1 \times \mathbb{P}^1)^8 \rightarrow \mathbb{P}^{15} \quad p_{ijkl} = \left(\sum_{s=0}^1 a_{si} b_{sj} c_{sk} d_{sl} \right) \cdot \left(\sum_{r=0}^1 e_{ri} f_{rj} g_{rk} h_{rl} \right).$$

So we have a **coordinatewise product** of two parameterizations of $\mathcal{F}_{4,1}$: the graphical model corresponding to the 4-claw tree with binary nodes.

NICE FACTS: We know a lot about $\mathcal{F}_{4,1}$ and coordinatewise products of projective varieties...

Fact

- 1 The binary 4-claw tree model is $\text{Sec}^1(\mathbb{P}^1 \times \mathbb{P}^1 \times \mathbb{P}^1 \times \mathbb{P}^1) \subset \mathbb{P}^{15}$.
- 2 Coordinatewise products of parameterizations corresponds to **Hadamard products** of algebraic varieties.

Definition

$X, Y \subset \mathbb{P}^n$, the **Hadamard product** of X and Y is

$$X \cdot Y = \overline{\{x \cdot y := (x_0 y_0 : \dots : x_n y_n) \mid x \in X, y \in Y, x \cdot y \neq 0\}} \subset \mathbb{P}^n.$$

Geometry of the model $\mathcal{F}_{4,2}$

Corollary

The algebraic variety of the model is $\mathcal{M} = X \cdot X$ where X is the first secant variety of the Segre embedding $\mathbb{P}^1 \times \mathbb{P}^1 \times \mathbb{P}^1 \times \mathbb{P}^1 \hookrightarrow \mathbb{P}^{15}$.

Remark

The model is highly symmetric. It is invariant under relabeling of the four observed nodes and changing the role of the two states (0 and 1).

*Therefore, we have an **action** of the group $B_4 = \mathbb{S}_4 \ltimes (\mathbb{S}_2)^4$, the **group of symmetries of the 4-cube**.*

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Useful facts about X :

- 1 The ideal $I(X)$ is a well-studied object: it is the 9-dim *irreducible* projective variety of all $2 \times 2 \times 2 \times 2$ -tensors of tensor rank ≤ 2 .
- 2 Known set of generators for $I(X)$: 3×3 -minors of all three 4×4 -flattenings of these tensors \rightsquigarrow 48 polynomials.

Tropicalizing the model

Definition

Given algebraic variety $X \subset \mathbb{C}^n$ with defining ideal $I = I(X) \subset \mathbb{C}[x_1, \dots, x_n]$, the **tropicalization** of X or I is defined as:

$$\mathcal{T}X = \mathcal{T}I = \{w \in \mathbb{R}^n \mid \text{in}_w(I) \text{ contains no monomial}\}$$

where $\text{in}_w(I) = \langle \text{in}_w(f) : f \in I \rangle$, and $\text{in}_w(f)$ is the sum of all *nonzero* terms of $f = \sum_{\alpha} c_{\alpha} x^{\alpha}$ such that $\alpha \cdot w$ is **maximum**.

- 1 If X is a hypersurface, $\mathcal{T}X$ is the collection of all codimension one cones in the normal fan of the Newton polytope of X . The multiplicity of a maximal cone is the lattice length of the corresponding edge in the polytope.

- 2 The **lineality space** of the fan $\mathcal{T}X$ is the set

$$L = \{w \in \mathcal{T}X : \text{in}_w(I) = I\}.$$

It describes the action of a maximal torus on X (action by $L \cap \mathbb{Z}^{n+1}$).

- 3 Morphisms can be tropicalized and *monomial maps* have very nice tropicalizations.

Theorem (Sturmfels-Tevelev)

Let $A \in \mathbb{Z}^{d \times n}$, defining a monomial map $\alpha: (\mathbb{C}^)^n \rightarrow (\mathbb{C}^*)^d$ and a canonical linear map $A: \mathbb{R}^n \rightarrow \mathbb{R}^d$. Let $V \subset (\mathbb{C}^*)^n$ be a subvariety. Then*

$$\mathcal{T}(\alpha(V)) = A(\mathcal{T}V).$$

Moreover, if α induces a generically finite morphism on V , we have an explicit formula to push forward the multiplicities of $\mathcal{T}V$ to the multiplicities of $\mathcal{T}(\alpha V)$.

Here, $\mathcal{M} = X \cdot X = \alpha(X \times X)$, and A is the matrix $(Id_{16} \mid Id_{16})$.

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Theorem (— -Tobis-Yu, Allermann-Rau, ...)

Let $X, Y \subset \mathbb{C}^m$ be two irreducible varieties. Then

$$\mathcal{T}(X \times Y) = \mathcal{T}X \times \mathcal{T}Y$$

as weighted polyhedral fans, with $m_{\sigma \times \tau} = m_{\sigma} m_{\tau}$ for maximal cones.

Corollary: $\mathcal{T}\mathcal{M} = \mathcal{T}(X \cdot X) = \mathcal{T}X + \mathcal{T}X$ (as sets!).

Computing \mathcal{TM} from \mathcal{TX}

\mathcal{TX} can be computed with Gfan. In particular,

- 10-dim. *simplicial* fan in \mathbb{R}^{16} ,
- 5-dim. lineality space,
- f -vector = (381, 3 436, 11 236, 15 640, 7 680),
- 13 rays and 49 maximal cones up to B_4 -symmetry.

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Thus we know $\mathcal{TM} = \mathcal{TX} + \mathcal{TX}$ as a [set](#)!

- Dimension = 15 in \mathbb{C}^{16} , so \mathcal{M} is a hypersurface!
- Number of maximal cones in $\mathcal{TX} + \mathcal{TX} = 6\,865\,824$.
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BUT we want more...

We want to compute **multiplicities** at *regular points* of \mathcal{TM} .

Our map α is monomial BUT NOT generically finite. However, it is **very close** to being generically finite. We generalize the [ST] formula to obtain multiplicities in \mathcal{TM} .

Main results

$$\begin{array}{ccc}
 (\mathbb{C}^*)^n \supseteq V & \xrightarrow{\alpha} & W \subseteq (\mathbb{C}^*)^d \\
 \pi \downarrow & & \downarrow \pi \\
 V' = V/H & \xrightarrow{\bar{\alpha}} & W/\alpha(H),
 \end{array}$$

where $H = \Lambda \otimes_{\mathbb{Z}} \mathbb{C}^* \sim (\mathbb{C}^*)^{\dim \Lambda}$.

Theorem (— -Tobis-Yu)

Let $V \subset (\mathbb{C}^*)^n$ be a subvariety with torus action given by a lattice Λ and take the quotient by this action $V' = V/H$.

Assume that $\Lambda' = A(\Lambda)$ is a *primitive* sublattice of \mathbb{Z}^d and that $\bar{\alpha}$ is generically finite on V' of degree δ . Then:

$$m_w = \frac{1}{\delta} \sum_{\substack{\pi(v) \\ A \cdot v = w}} m_v \cdot \text{index}(\mathbb{L}_w \cap \mathbb{Z}^d : A(\mathbb{L}_v \cap \mathbb{Z}^n)).$$

We assume that the number of such $\pi(v)$ is finite, all of them are regular in \mathcal{TV} , and $\mathbb{L}_v, \mathbb{L}_w$ are local linear spans of $v \in \mathcal{TV}$ and $w \in A(\mathcal{TV})$.

The Newton polytope of the implicit equation

KEY: We can recover the *Newton polytope of f* from $\mathcal{T}(f)$ given as a collection of cones *with multiplicities*.

- ① $\mathcal{T}(f)$ is the union of the codim 1 cones of the *normal fan of* $\text{NP}(f)$.
- ② the **multiplicity** of a **maximal cone** is the **lattice length** of the **edge** of $\text{NP}(f)$ normal to that cone.

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Theorem (Dickenstein-Feichtner-Sturmfels)

Suppose $w \in \mathbb{R}^n$ is a generic vector so that the ray $(w - \mathbb{R}_{>0} e_i)$ intersects $\mathcal{T}(f)$ only at regular points of $\mathcal{T}(f)$, for all i . Let \mathcal{P}^w be the vertex of the polytope $\mathcal{P} = \text{NP}(f)$ that attains the maximum of $\{w \cdot x : x \in \text{NP}(f)\}$. Then the i^{th} coordinate of \mathcal{P}^w equals

$$\mathcal{P}_i^w = \sum_v m_v \cdot |l_{v,i}|,$$

where the sum is taken over all points $v \in \mathcal{T}(f) \cap (w - \mathbb{R}_{>0} e_i)$, m_v is the multiplicity of v in $\mathcal{T}(f)$, and $l_{v,i}$ is the i^{th} coordinate of the primitive integral normal vector to $\mathcal{T}(f)$ at v .

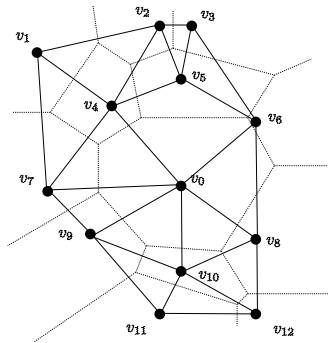
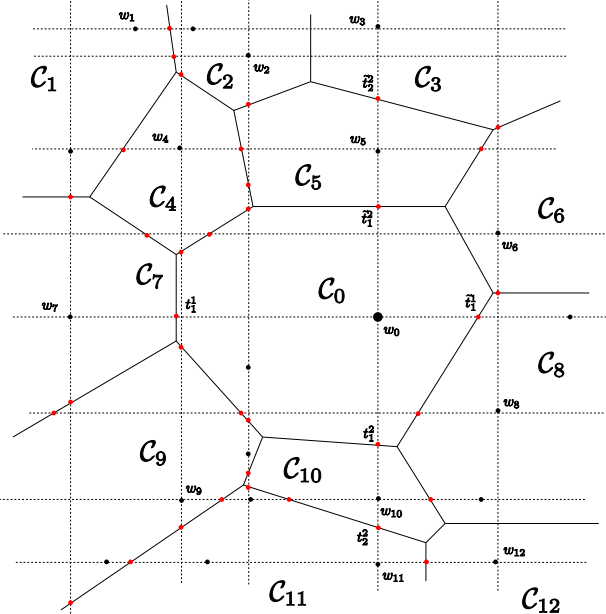


Figure: Ray-shooting and walking algorithms combined. Starting from chamber C_0 we shoot and walk from chamber to chamber, and from vertex to vertex in $\text{NP}(f)$.

The Newton polytope of the implicit equation

Theorem (— -Tobis-Yu)

The hypersurface \mathcal{M} has multidegree $(110, 55, 55, 55, 55)$ with respect to the grading defined by the matrix

$$\Lambda = \begin{pmatrix} 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 1 & 1 & 1 & 1 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 \end{pmatrix}.$$

Question: Is there hope of computing $\text{NP}(f)$ by iterating Ray-shooting?

Bottleneck: Going through the list of cones in the **tropical repres.** of \mathcal{TM} ($\sim 7\,000\,000$).

We can do better! \rightsquigarrow Shoot rays and walk from chamber to chamber.

Theorem (— -Tobis-Yu)

The Newton polytope of f has 17 214 912 vertices in 44 938 orbits and 70 646 facets in 246 orbits under the symmetry group B_4 .

Certifying the Newton polytope of the implicit equation

Given \mathcal{S} a (partial) list of vertices of $\text{NP}(f)$, we construct

$$\mathcal{Q} = \text{conv hull}(\mathcal{S}).$$

FACT: $\mathcal{Q} = \text{NP}(f) \iff$ all facets of \mathcal{Q} are facets of $\text{NP}(f)$.

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Lemma

Let $w \in \mathbb{R}^n$ and $\mathcal{T}(f)$ be a tropical representation of the hypersurface. Let d be the dimension of its lineality space. Let $\mathcal{H} = \{\sigma_1, \dots, \sigma_l\}$ be the list of cones containing w . Let q_i be the normal vector to the cone σ_i for $i = 1, \dots, l$. TFAE:

- w is a **ray** of $\mathcal{T}(f)$,
- $\dim_{\mathbb{R}} \mathbb{R}\langle q_1, \dots, q_l \rangle = n - d - 1$,
- w is a **facet direction** of $\text{NP}(f)$.

Completing the polytope

Definition

$\mathcal{P} \subset \mathbb{R}^N$ full dim'l and v vertex of \mathcal{P} . The **tangent cone** of \mathcal{P} at v is:
 $\mathcal{T}_v^{\mathcal{P}} := v + \mathbb{R}_{\geq 0} \langle w - v : w \in \mathcal{P} \rangle = v + \mathbb{R}_{\geq 0} \langle e : e \text{ edge of } \mathcal{P} \text{ adjacent to } v \rangle.$

Remark

- $\mathcal{T}_v^{\mathcal{P}}$ is a polyhedron with only ONE vertex v .
- $\mathcal{P} = \bigcap_{v \text{ vertex of } \mathcal{P}} \mathcal{T}_v^{\mathcal{P}}.$
- Facet directions of \mathcal{P} are facet directions in $\mathcal{T}_v^{\mathcal{P}}$ for some vertex v .
- $\mathcal{T}_v^{\mathcal{Q}} \subseteq \mathcal{T}_v^{\mathcal{P}}$ and if $\mathcal{T}_v^{\mathcal{Q}} = \mathcal{T}_v^{\mathcal{P}}$ then the extremal rays of $\mathcal{T}_v^{\mathcal{Q}}$ are edge directions of \mathcal{P} . We have these edge directions from $\mathcal{T}(f)$ ($\sim 15\,788$).

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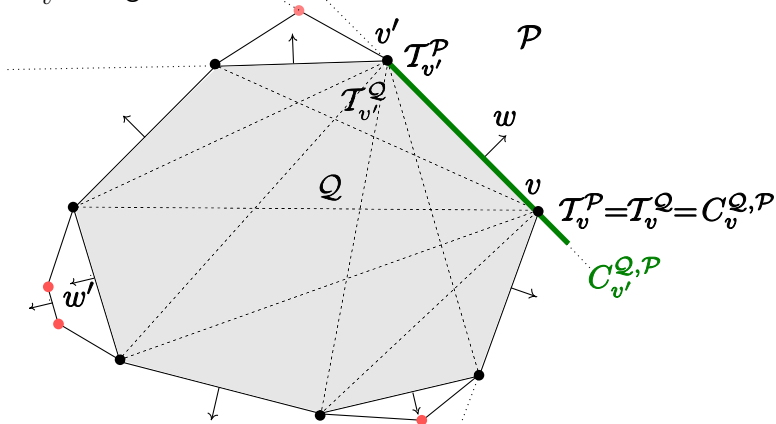
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Definition

$$C_v^{\mathcal{Q}, \mathcal{P}} := v + \mathbb{R}_{\geq 0} \langle w - v : w \text{ vertex of } \mathcal{Q}, w - v \sim \text{edge of } \mathcal{P} \rangle \subset \mathcal{T}_v^{\mathcal{Q}}.$$

- In practice: number of generating rays in $C_v^{Q,P}$ is about 30 (vs. 17 million rays for \mathcal{T}_v^Q !).
- Can test $C_v^{Q,P} \supset \mathcal{T}_v^Q$ by computing facets of $C_v^{Q,P}$ with Polymake.
- If $C_v^{Q,P} = \mathcal{T}_v^Q$, we can test if its facet directions are facet directions of \mathcal{T}_v^P using our lemma.



- Last: certify that the facet with direction w in \mathcal{T}_v^Q is supported on v . We can do this by using ray-shooting with perturbed w .