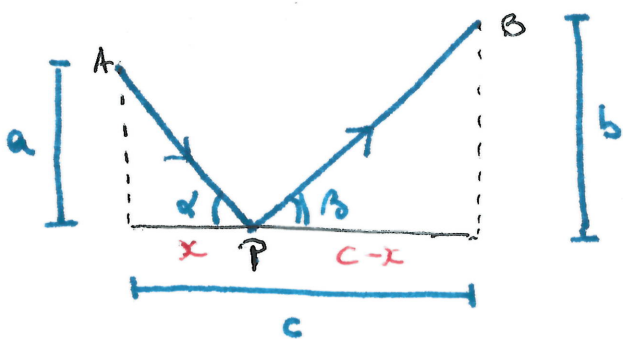


Lecture XVII: §4.4 Reflection & refraction

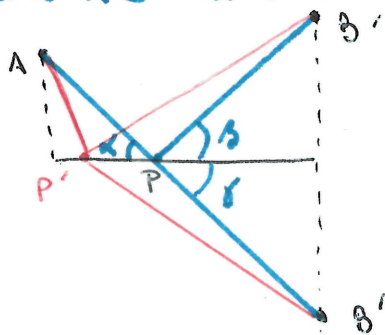
§1 Law of Reflection:



A ray of light travels from A to P, bounces off the mirror surfaces to reach B in the shortest amount of time

$$\underline{\text{Prop}} = \alpha = \beta$$

Proof 1: Set B' = mirror image of B & draw P as the intersection of the line AB' with the mirror. Then $\alpha = \gamma$ & $\gamma = \beta$ shows $\alpha = \beta$.



Why is this the shortest path? (speed of light is constant so fastest way = shortest way).

$$\text{TOTAL length } APB = AP + PB = AP + PB' = AB'$$

Now, for any other point P' in the mirror, draw the same picture: Length $(AP'B) = AP' + P'B = AP' + P'B$

But $P'B' + AP' > AB'$ because straight line is shortest path between 2 points. Conclusion: shortest path between A & B passes through P & so $\alpha = \beta$ as we want.

Proof 2 Length of the path depends on the location of P. We set x to be the distance from P to the left. Then:

$$L(x) = AP(x) + P(x)B = \sqrt{x^2 + a^2} + \sqrt{(c-x)^2 + b^2}$$

Constraints: $0 \leq x < c$

Note $a, b > 0$ so $L(x)$ is cont & differentiable by EVT it has a min

$$\text{End points: } L(0) = a + \sqrt{b^2 + c^2} \quad \& \quad L(c) = \sqrt{c^2 + a^2} + b$$

$$\text{crit pts: } L'(x) = \frac{2x}{2\sqrt{x^2 + a^2}} + \frac{-2(c-x)}{2\sqrt{(c-x)^2 + b^2}} = \frac{x}{\sqrt{a^2 + x^2}} - \frac{(c-x)}{\sqrt{b^2 + (c-x)^2}}$$

Note: $L'(0) = \frac{-c}{b} < 0$ & $L'(c) = \frac{c}{\sqrt{a^2 + c^2}} > 0$ so L is decr near 0 & incr near c .

Snell's Law: $\frac{\sin(\alpha)}{\sin(\beta)} = \text{constant}$. (called index of refraction 3)

it only depends on v_a & v_b , not on the position of A & B

Proof: We set this as a problem of minimizing the time it takes to travel the distance from A to B.

• Time in the air: $T_{\text{air}}(x) = \frac{\text{dist}}{\text{velocity}} = \frac{AP}{v_a} = \frac{\sqrt{a^2 + x^2}}{v_a}$

• Time in the water: $T_{\text{water}}(x) = \frac{\text{dist}}{\text{velocity}} = \frac{PB}{v_b} = \frac{\sqrt{b^2 + (c-x)^2}}{v_b}$

So Total time $T(x) = T_{\text{air}}(x) + T_{\text{water}}(x)$

$$T(x) = \frac{(a^2 + x^2)^{1/2}}{v_a} + \frac{(b^2 + (c-x)^2)^{1/2}}{v_b}$$

Want to minimize $T(x)$ subject to $0 \leq x \leq c$

As before: T is continuous (& diff'ble) so by EVT we have a minimum.

• End points $T(0) = \frac{a}{v_a} + \frac{\sqrt{b^2 + c^2}}{v_b}$; $T(c) = \frac{\sqrt{a^2 + c^2}}{v_a} + \frac{b}{v_b}$.

• Crit pts: $T'(x) = \frac{1}{v_a} \frac{x}{\sqrt{a^2 + x^2}} + \frac{1}{v_b} \frac{-(c-x)}{\sqrt{b^2 + (c-x)^2}}$

$T'(0) = \frac{-c}{v_b \sqrt{b^2 + c^2}} < 0$ $T'(c) = \frac{c}{v_a \sqrt{a^2 + c^2}} > 0$ so it's dec.

near 0 & inc. near c. This forces the minimum to be a crit pt

Note: $T'(x) = 0$ gives $\frac{1}{v_a} \frac{x}{\sqrt{a^2 + x^2}} = \frac{1}{v_b} \frac{c-x}{\sqrt{b^2 + (c-x)^2}}$

So at the min, we have $\frac{\sin \alpha}{\sin \beta} = \frac{v_a}{v_b} = \text{constant}$.

Alternatively: We can use 2nd Derivative Test

$T''(x) = \frac{1}{v_a} \frac{a^2}{(a^2 + x^2)^{3/2}} + \frac{1}{v_b} \frac{b^2}{(b^2 + (c-x)^2)^{3/2}} > 0$ so crit value is a min.