

Lecture XX: s.s.s Motion under gravity

Recall: Position of a particle (with respect to time) = $s(t)$ ($t \geq 0$)
Velocity = $v(t) = s'(t)$

Newton's Law of Motion:

I. A particle in a state of rest or motion will continue to be so unless an external force is applied to it.

II. $a(t) = \text{acceleration} = s''(t)$ Then $a(t) = \frac{F}{m}$, equivalently

$m = \text{mass}$

$F = \text{force}$

$$F = ma = ms''(t) \quad (*)$$

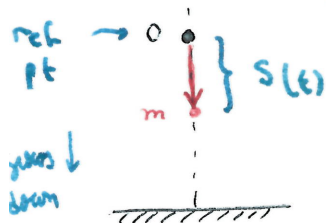
Ordinary diff'l equation.

III. To every action, there's an equal and opposite reaction.

GOAL: Solve (*) . Since we have s'' involved we'll need 2 initial conditions (eg $s(0), s'(0)$) to give a particular solution.

Examples: Gravity force induces a constant acceleration $g \approx 9.8 \frac{m}{s^2} = 32 \frac{ft}{s^2}$

Problem: Find the motion of a stone of mass m which is dropped from a point above the surface of the earth.



Initial conditions $\hat{=}$ $s(0) = 0$ (don't know initial height so this is our reference pt)
 $v(0) = 0$ (stone is dropped)

Eqn: $ma(t) = F = mg$ *gravitational force, no resistance in air.*

$\implies a(t) = s''(t) = g$ constant.

Solve for s by integrating twice

$v'(t) = a(t) \implies v(t) = \int g dt = gt + C_1$

Initial cond $v(0) = 0$ yields $C_1 = 0 \implies v(t) = gt$

$s'(t) = v(t) \implies s(t) = \int gt dt = \frac{gt^2}{2} + C_2$

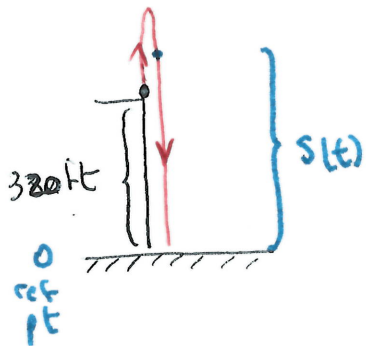
Initial condition $s(0) = 0$ yields $C_2 = 0$

$$\text{Soln} = s(t) = \frac{1}{2}gt^2$$

In general: $s(t) = \frac{1}{2}gt^2 + C_1t + C_2$ for C_1, C_2 constants 2

These are determined by 2 "independent" initial conditions

Problem 2: Assume a stone is thrown upwards at 128 ft/s from the roof of a building 320 ft high. Find the trajectory and determine its maximal height and at what time does the stone hit the ground.



Initial conditions : $s(0) = 320$

$$s'(t) = 128 \text{ ft/s} \quad (\text{goes up so sign is +})$$

$$F = -mg = s''(t)m \quad \rightarrow \quad \boxed{s''(t) = -g}$$

gravity falls down and height grows in opposite direction

Again, we solve by integration:

$$v(t) = \int s''(t) dt = \int -g dt = -gt + C_1$$

$$s(t) = \int v(t) dt = \int (-gt + C_1) dt = -g\frac{t^2}{2} + C_1t + C_2$$

Use initial conditions : $s(0) = C_2 = 320$
 $s'(0) = C_1 = 128$ } $\boxed{s(t) = -16t^2 + 128t + 320}$

• Maximal height = $s'(t) = 0$ so $s'(t) = v(t) = -32t + 128 = 0$
gives $t = \frac{128}{32} = 4 > 0$

• height = $s(4) = -16 \cdot 4^2 + 128 \cdot 4 + 320 = \boxed{576 \text{ ft}}$

• When is $s(t) = 0$? A Solve for t using the quadratic eqn: $b=10$ & $t=-2$
Since $t \geq 0$ we must hit the ground after $\boxed{10 \text{ seconds}}$

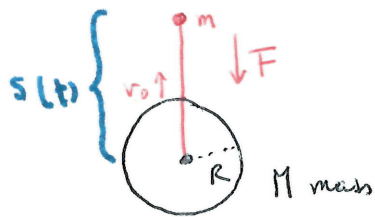
• Speed? $|v_{(10)}| = |-32 \cdot 10 + 128| = |-192| = \boxed{192 \text{ ft/s}}$

Method: Integrate twice from $a(t) = \pm g$

• Use initial conditions to get values of 2 constants C_1, C_2 .

§ 2 Escape Velocity

GOAL: Determine the initial velocity v_0 we should vertically fire a rocket for it to come to rest & escape completely from the earth's gravitational attraction.



Assumption: earth = particle of mass M located at its center

When firing the rocket: gravitational force will depend on the distance from the rocket to the center of the earth.

Newton's Law of gravitation: Any 2 particles of matter attract each other with a force that is jointly proportional to their masses & inverse proportional to the square of the distance between them.

$$F = -G \frac{M \cdot m}{s^2}$$

direction of movement

$G > 0$ constant

s = distance, M, m masses

We get

$$m a(t) = -G \frac{M m}{s(t)^2}$$

(rocket's perspective) (gravitational force)

$$s''(t) = -\frac{GM}{s(t)^2} \quad (*)$$

Note: On the ground: $s''(0) = -g$ & $s(0) = R$

From this we get $-g = -\frac{GM}{R^2}$ so $-GM = -gR^2$ & we can replace this in (*) to get

$$v'(t) = s''(t) = -\frac{gR^2}{s^2(t)}$$

We want to solve for $v(t)$! Escape velocity = initial velocity $v(0) = v_0$ (TBD)

Trick: Think of s as a variable & use chain rule $\frac{dv}{dt} = \frac{dv}{ds} \frac{ds}{dt} = \frac{dv}{ds} \cdot v$

So we get $\frac{dv}{ds} v = -\frac{gR^2}{s^2} \implies v dv = -\frac{gR^2}{s^2} ds$ Variables are separated!

(v-side) (s-side)

Integrate both sides: $\frac{v^2}{2} = \int v dv = \int \frac{-gR^2}{s^2} ds = \frac{gR^2}{s} + C$

Q1: What's C? Use initial conditions $v(0) = v_0 \rightarrow$ this is what we want to find!
 $s(0) = R$

$$\frac{v_0^2}{2} = g \frac{R^2}{R} + C \quad \text{so } C = \frac{v_0^2}{2} - gR$$

Soln: $\frac{v^2}{2}(t) = g \frac{R^2}{s(t)} + (\frac{v_0^2}{2} - gR)$

Q2: How to escape gravitational force? A: We need $v(t) > 0$ for all t.

• Note: $g \frac{R^2}{s(t)} \rightarrow 0^+$ if we escape earth ($s(t)$ will go to $+\infty$)

• Only way to ensure $v(t) > 0$ for all t is to require $\frac{v_0^2}{2} - gR \geq 0$

Since $v_0 > 0$, this gives $v_0 \geq \sqrt{2gR} = \text{Escape Velocity} = \sqrt{\frac{2GM}{R}}$
($g = \frac{GM}{R^2}$)

• Values for earth: $R = 4000 \text{ mi}$
 $g = 32 \text{ ft/s}^2 = \frac{32}{5280} \text{ mi/s}^2$ $\implies \sqrt{2gR} \approx 7 \text{ mi/s}$

• Same formula works for any planet (different values of G, M, R)

Application: If the mass M is preserved, but R decreases to R', then

Escape velocity increases! ($= \sqrt{\frac{2GM}{R'}} > \sqrt{\frac{2GM}{R}}$)

So if escape velocity > speed of light, the light can never escape the gravitational force. This explains black holes!

