

# Lecture I: § 2.1 & 2.2 The problem of tangents, slopes

Textbook: G.F. Simmons, "Calculus with Analytic Geometry" (2<sup>nd</sup> edition)

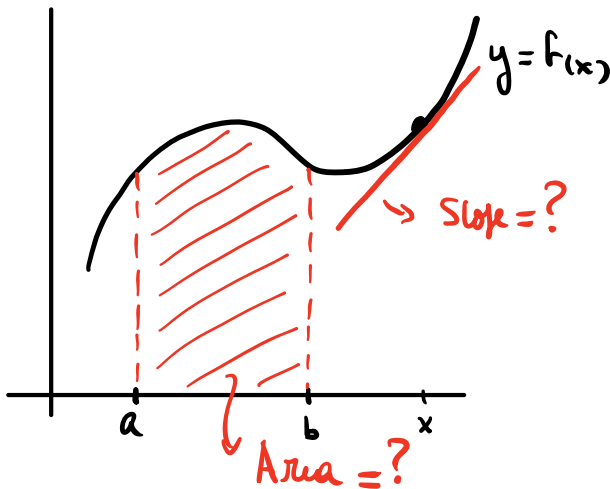
## § 2.1 What is Calculus?

Calculus = "to compute" (Today = The problem of tangents)

### (1) Two Fundamental Questions:

- Q1: Find the rate at which a variable quantity is changing.
- Q2: Describe a varying quantity when its rate of change is known.  
↳ "inverse problem"

### • Geometric Interpretations:



- P1: Find tangent lines to curves.

$$y = \boxed{m}x + b \quad \underline{m = \text{slope}} \quad y = f(x)$$

- P2: Find the area under a curve.

P1: Differential Calculus  
(Chapters 2-5)

P2: Integral Calculus  
(Chapters 6-12)

Fundamental Theorem of Calculus

§6.6

Part 3: Sequences & Infinite series.

## (2) Why Calculus?

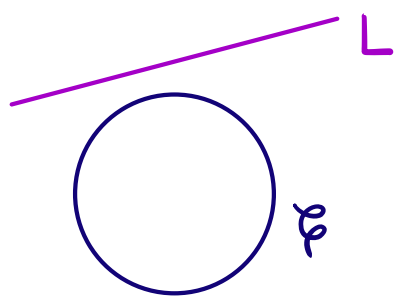
- From computations going back to Archimedes & the Greeks to its formalization by
  - Newton (1642-1727)
  - Leibniz (1646-1716)
- Part of the basic language of Science
- Used to describe continuous motions:

- Examples:
- ① Motions of planets + gravity (eg discovery of Neptune)
  - ② Biology: Hodgkins-Huxley eqn describing the action potential across neurons in the brain.
  - ③ Economics: Black-Scholes eqn modeling option pricing in financial markets.

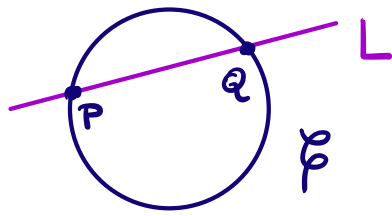
• Why formalize & axiomatize? By doing this we can concentrate on the underlying structures of different phenomena. We gain flexibility by means of abstraction.

## (3) What is a tangent line? "Tangible = to touch"

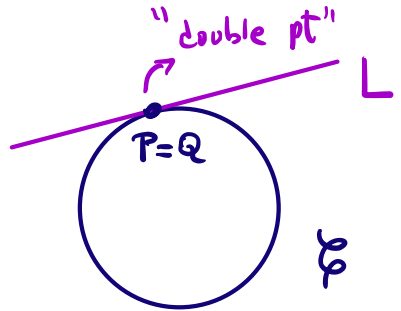
• IDEA 1: Look at lines relative to curves (example = circle  $\mathcal{C}$ )



- $\mathcal{C}$  on ONE side of L
- $\mathcal{C}$  & L don't meet



- $\mathcal{C}$  on TWO sides of L
- $\mathcal{C}$  & L meet at 2 pts (P & Q)  
(Secant Line)

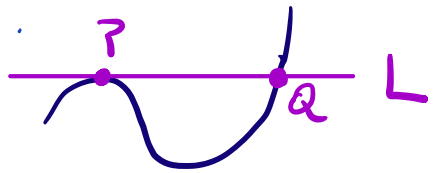


- $\mathcal{C}$  on ONE side
- $\mathcal{C}$  & L meet at 1 pt (P)  
(Tangent Line)

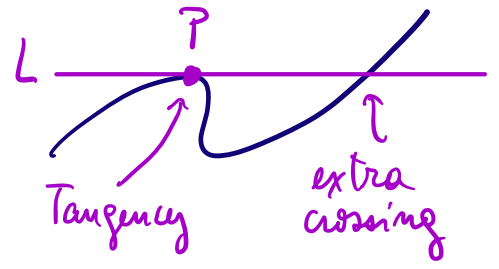
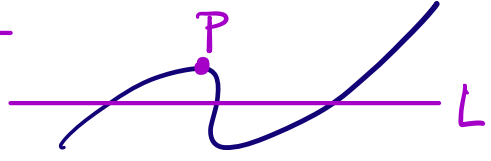
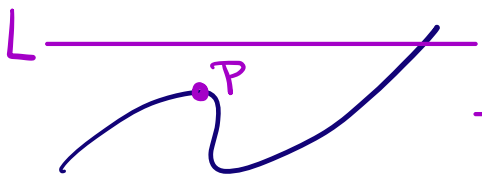
Conclude: A definition via "counting the number of intersection points" is too restrictive. It also fails for general curves

- IDEA 2: Think of the curve as being on "one side" of the line <sup>L</sup> or on both & meeting at one point.

This also fails in general



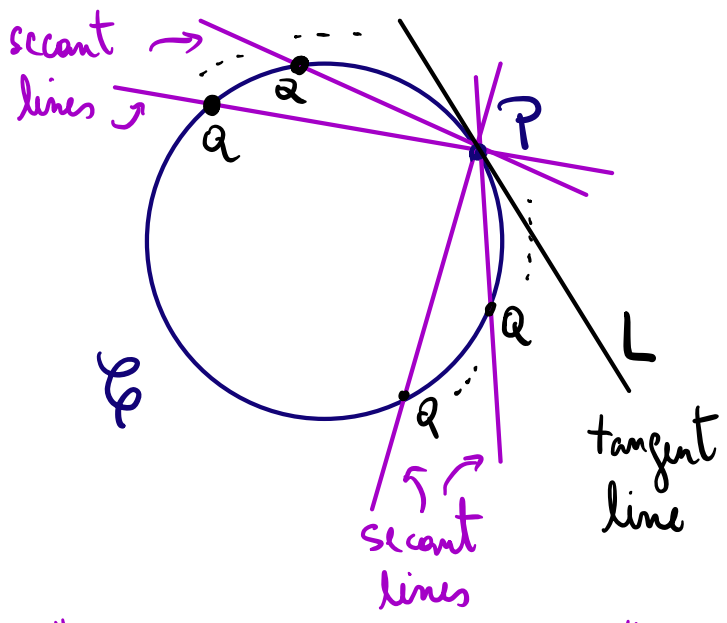
Solution: Combine these two ideas but in a local situation (local = around the point of interest)



- Natural question: How to formalize our intuitive notion of a tangent line?

- Answer (Fermat ~ 1630): "Tangent lines are LIMITS of secant lines"

**Geometric Description**

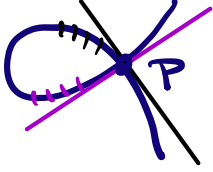


**Fermat's idea**

- ① Fix P & a second pt Q on the curve C
- ② Draw the (secant) line through P & Q
- ③ Move Q towards P & see how the secant line moves along with Q
- ④ Provided the tangent line L at P exists, the secant lines will approach L in the limit

"Approach P from both sides"

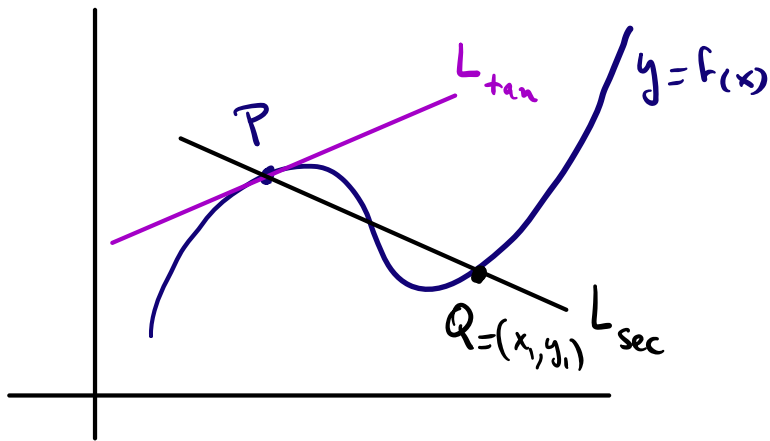
(can use a sequence of secant lines)

Example Alpha curve  $[Y^2 - X^3 - X^2 = 0]$   has no tangent line at P. <sup>(19)</sup>

(two possible limits to a sequence of secant lines)

Remark: Almost all of calculus involves some limiting process

## §2.2 How to calculate the slope of a Tangent?



Recall: A non-vertical line through  $P=(x_0, y_0)$  has equation

$$Y = m(X - x_0) + y_0$$

↑ slope

- The only parameter we need to determine is  $m$ .
- $m$  is obtained via a limiting process  $\rightsquigarrow$  we need coordinates!
- Equation of  $L_{sec}$   $Q=(x_1, y_1)$  satisfies

$$y_1 = m_{sec}(x_1 - x_0) + y_0$$

$\rightsquigarrow$  we can solve for  $m_{sec}$  because  $x_1 \neq x_0$  ( $L_{sec}$  is not vertical!)

$$m_{sec} = \frac{y_1 - y_0}{x_1 - x_0}$$

If  $L_{tan} = \lim_{\substack{Q \rightarrow P \\ (Q \neq P)}} L_{sec}$ , then  $m_{tan} = \lim_{\substack{Q \rightarrow P \\ (Q \neq P)}} m_{sec}$

Conclude: 
$$m_{tan} = \lim_{\substack{(x_1, y_1) \rightarrow (x_0, y_0) \\ (x_1, x_0) \neq (y_1, y_0)}} \frac{y_1 - y_0}{x_1 - x_0}$$

(Next time: examples!)