

### Lecture III (1/15/16) : § 12.3 Dot Product

#### § 1 Definition:

Defn Let  $\vec{u} = \langle a, b, c \rangle$ , and  $\vec{v} = \langle a_2, b_2, c_2 \rangle$  be 2 vectors  
 Then  $\vec{u} \cdot \vec{v} := a_1 a_2 + b_1 b_2 + c_1 c_2$  in  $\mathbb{R}$  (a number)  
 is called the dot product of  $\vec{u}$  and  $\vec{v}$

$$\text{e.g. } \langle 1, -1, 1 \rangle \cdot \langle 0, 3, 5 \rangle = 1 \cdot 0 + (-1) \cdot 3 + 1 \cdot 5 = -3 + 5 = 2$$

Note: A similar definition gives the dot product of vectors in  $\mathbb{R}^2$

Properties of the dot product: for  $\vec{u}, \vec{v}, \vec{w}$  vectors and  $m$  in  $\mathbb{R}$  scalar:

- (i)  $\vec{u} \cdot \vec{v} = \vec{v} \cdot \vec{u}$  (Commutative)
- (ii)  $(\vec{u} + \vec{v}) \cdot \vec{w} = \vec{u} \cdot \vec{w} + \vec{v} \cdot \vec{w}$  (Distributive)
- (iii)  $(m \vec{u}) \cdot \vec{v} = \vec{u} \cdot (m \vec{v}) = m (\vec{u} \cdot \vec{v})$  (Associative)
- (iv)  $\vec{v} \cdot \vec{v} = |\vec{v}|^2$ .

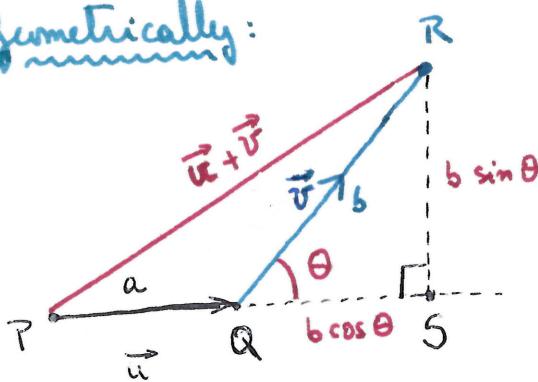
#### Geometric form of the dot product:

Let  $\vec{u}$  and  $\vec{v}$  be two vectors,  $\theta$  be the angle between them  
 $(\text{so } 0 \leq \theta \leq \pi)$  and  $|\vec{u}| = a$ ,  $|\vec{v}| = b$ .

Let us compute  $|\vec{u} + \vec{v}|^2$  in two different ways:

- Algebraically:  $|\vec{u} + \vec{v}|^2 = (\vec{u} + \vec{v}) \cdot (\vec{u} + \vec{v}) = \stackrel{(i)}{\vec{u} \cdot \vec{u}} + \stackrel{(ii)}{\vec{u} \cdot \vec{v}} + \stackrel{(iii)}{\vec{v} \cdot \vec{u}} + \stackrel{(iv)}{\vec{v} \cdot \vec{v}}$   
 $= \stackrel{(i)}{| \vec{u} |^2} + \stackrel{(ii)}{2 \vec{u} \cdot \vec{v}} + \stackrel{(iii)}{| \vec{v} |^2} = \boxed{a^2 + b^2 + 2 \vec{u} \cdot \vec{v}}$  (I)

- Geometrically:



$$\begin{aligned}
 |\vec{u} + \vec{v}|^2 &= |\vec{PR}|^2 \\
 &= |\vec{PS}|^2 + |\vec{RS}|^2 \\
 &= (a + b \cos \theta)^2 + (b \sin \theta)^2 \\
 &= a^2 + 2ab \cos \theta + b^2 \cos^2 \theta \\
 &\quad + b^2 \sin^2 \theta \\
 (II) &= \boxed{a^2 + 2ab \cos \theta + b^2}
 \end{aligned}$$

Sum to 1

Comparing (I) and (II) we get  $\vec{u} \cdot \vec{v} = ab \cos \theta$

Conclusion:

$$\vec{u} \cdot \vec{v} = |\vec{u}| |\vec{v}| \cos \theta$$

(True for vectors in  $\mathbb{R}^2$  and  $\mathbb{R}^3$ )

Example ① If  $\vec{u}$  and  $\vec{v}$  have lengths 3 and 6 resp., and the angle between them is  $60^\circ$ , then

$$\vec{u} \cdot \vec{v} = 3 \cdot 6 \cdot \cos 60^\circ = \frac{18}{2} = 9.$$

② Find the angle between  $\langle 2, 1, 0 \rangle$  and  $\langle -1, 1, 5 \rangle$

$$\cos \theta = \frac{\langle 2, 1, 0 \rangle \cdot \langle -1, 1, 5 \rangle}{|\langle 2, 1, 0 \rangle| |\langle -1, 1, 5 \rangle|} = \frac{-1}{\sqrt{5} \sqrt{27}} = \frac{-1}{3\sqrt{15}} \approx 95^\circ.$$

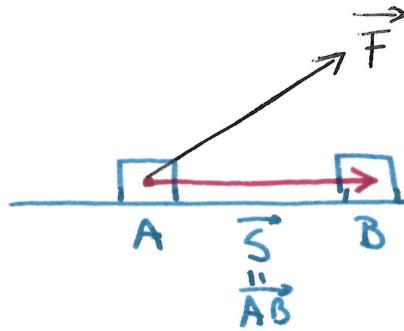
Note: Two vectors are perpendicular (or orthogonal), that is, the angle between them is  $90^\circ$ , if and only if their dot product is zero.

$$\vec{v} \perp \vec{u} \iff \vec{v} \cdot \vec{u} = 0.$$

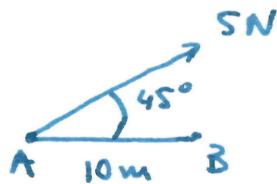
(  $\vec{v}$  is perpendicular to  $\vec{u}$  )      (if and only if)

## § 2. Applications:

① Physics: If a force  $\vec{F}$  is acting on an object and the object moves by a displacement vector  $\vec{s} = \vec{AB}$ , then the work done by the force is given by  $W = \vec{F} \cdot \vec{s}$



Example: Find the work done by  $\vec{F}$  in moving an object from A to B



Answer:  $5 \cdot 10 \cdot \cos 45^\circ = 25\sqrt{2}$  Nm =  $25\sqrt{2}$  J.

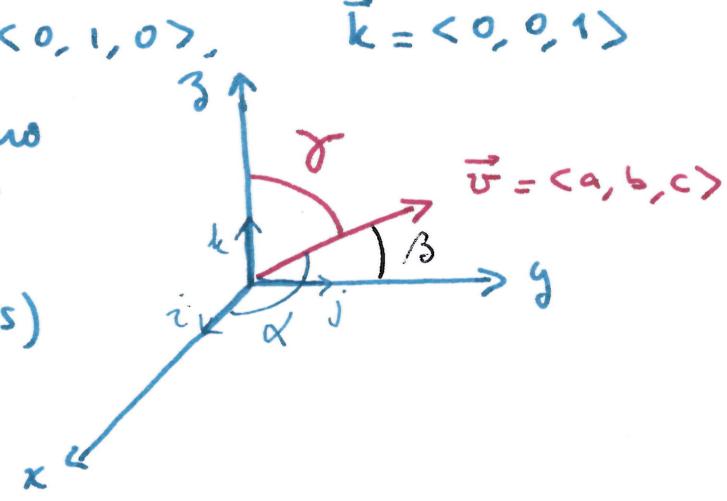
## ② Direction Angles and direction cosine

Recall: 3 standard (unit) coordinate vectors in  $\mathbb{R}^3$

$$\vec{i} = \langle 1, 0, 0 \rangle, \quad \vec{j} = \langle 0, 1, 0 \rangle, \quad \vec{k} = \langle 0, 0, 1 \rangle$$

Let  $\vec{v} = \langle a, b, c \rangle$  be a non-zero vector

$$\left\{ \begin{array}{l} \alpha = \text{angle between } \vec{v} \text{ and } \vec{i} \\ \text{(i.e., angle b/w } \vec{v} \text{ and } x\text{-axis)} \\ \beta = \text{angle b/w } \vec{v} \text{ and } \vec{j} \\ \text{(y-axis)} \\ \gamma = \text{angle b/w } \vec{v} \text{ and } \vec{k} \\ \text{(z-axis)} \end{array} \right.$$



Then:  $\cos \alpha = \frac{\vec{v} \cdot \vec{i}}{|\vec{v}| |\vec{i}|}$ ,  $\cos \beta = \frac{\vec{v} \cdot \vec{j}}{|\vec{v}| |\vec{j}|}$ ;  $\cos \gamma = \frac{\vec{v} \cdot \vec{k}}{|\vec{v}| |\vec{k}|}$

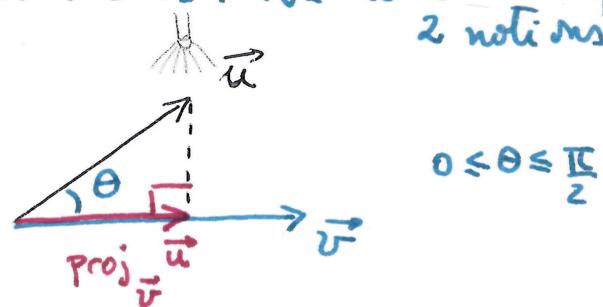
$$\Rightarrow \cos \alpha = \frac{a}{|\vec{v}|}, \quad \cos \beta = \frac{b}{|\vec{v}|}, \quad \cos \gamma = \frac{c}{|\vec{v}|}$$

Conclusion:  $\langle \cos \alpha, \cos \beta, \cos \gamma \rangle$  is the unique unit vector in the direction of  $\vec{v}$  ("direction cosine").

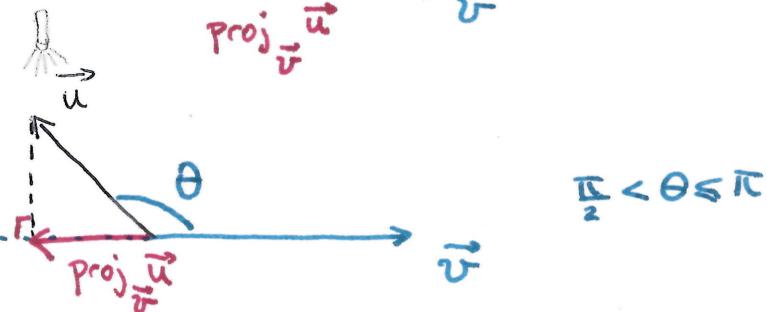
## §3. Projections:

Let  $\vec{u}$  and  $\vec{v}$  be two non-zero vectors. We want to define 2 notions:

- $\text{proj}_{\vec{v}} \vec{u}$  := <sup>(orthogonal)</sup> projection of  $\vec{u}$  onto  $\vec{v}$   
or vector projection of  $\vec{u}$  along  $\vec{v}$



- $\text{comp}_{\vec{v}} \vec{u}$  := signed magnitude of  $\text{proj}_{\vec{v}} \vec{u}$ .  
= scalar component of  $\vec{u}$  in the direction of  $\vec{v}$ .



Namely,  $\text{proj}_{\vec{v}} \vec{u}$  is a vector parallel to  $\vec{v}$ . The signed magnitude indicates if its direction is equal to the direction of  $\vec{v}$  (+ sign) or opposite to the direction of  $\vec{v}$  (- sign).

Relation:  $\text{proj}_{\vec{v}} \vec{u} = (\text{comp}_{\vec{v}} \vec{u}) \cdot \text{unit vector along } \vec{v}$

$$= \frac{(\text{comp}_{\vec{v}} \vec{u})}{\text{signed length}} \frac{\vec{v}}{|\vec{v}|}.$$

Formula for  $\text{comp}_{\vec{v}} \vec{u}$ : use right-angled triangle in the 2 figures,

$$\begin{aligned}\text{comp}_{\vec{v}} \vec{u} &= |\vec{u}| \cos \theta \\ &= |\vec{u}| \frac{\vec{u} \cdot \vec{v}}{|\vec{u}| |\vec{v}|} \\ &\stackrel{\text{defn dot prod}}{=} \vec{u} \cdot \vec{v} / |\vec{v}|\end{aligned}$$

Note

$$\left\{ \begin{array}{ll} \text{comp}_{\vec{v}} \vec{u} > 0 & \text{if } 0 \leq \theta < \frac{\pi}{2} \\ \text{comp}_{\vec{v}} \vec{u} = 0 & \text{if } \theta = \frac{\pi}{2} \quad (\text{and so } \text{proj}_{\vec{v}} \vec{u} = \vec{0}) \\ \text{comp}_{\vec{v}} \vec{u} < 0 & \text{if } \frac{\pi}{2} < \theta \leq \pi \end{array} \right.$$

Conclusion:  $\text{comp}_{\vec{v}} \vec{u} = \frac{\vec{u} \cdot \vec{v}}{|\vec{v}|}$  and  $\text{proj}_{\vec{v}} \vec{u} = \frac{\vec{u} \cdot \vec{v}}{|\vec{v}|^2} \vec{v}$

Example: Compute the projections of  $\hat{i}, \hat{j}, \hat{k}$  along  $\langle 1, -1, 2 \rangle$

$$\cdot \text{Proj}_{\langle 1, -1, 2 \rangle} \hat{i} = \frac{\langle 1, 0, 0 \rangle \cdot \langle 1, -1, 2 \rangle}{|\langle 1, -1, 2 \rangle|^2} \langle 1, -1, 2 \rangle = \frac{1}{6} \langle 1, -1, 2 \rangle$$

$$\cdot \text{Proj}_{\langle 1, -1, 2 \rangle} \hat{j} = \frac{\langle 0, 1, 0 \rangle \cdot \langle 1, -1, 2 \rangle}{|\langle 1, -1, 2 \rangle|^2} \langle 1, -1, 2 \rangle = -\frac{1}{6} \langle 1, -1, 2 \rangle$$

$$\cdot \text{Proj}_{\langle 1, -1, 2 \rangle} \hat{k} = \frac{2}{6} \langle 1, -1, 2 \rangle.$$

$$\text{comp}_{\langle 1, -1, 2 \rangle} \hat{i} = \frac{1}{6}; \quad \text{comp}_{\langle 1, -1, 2 \rangle} \hat{j} = -\frac{1}{6}; \quad \text{comp}_{\langle 1, -1, 2 \rangle} \hat{k} = \frac{2}{6}.$$