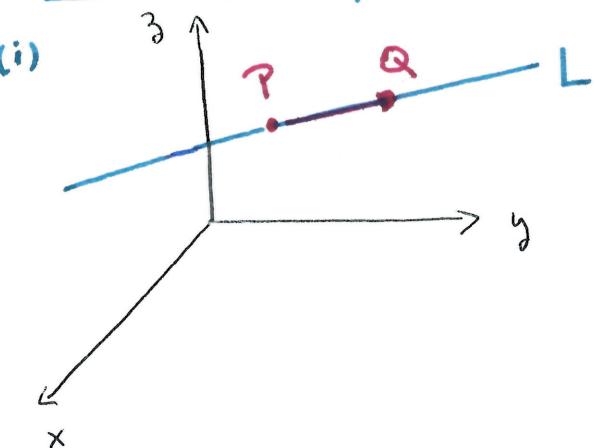
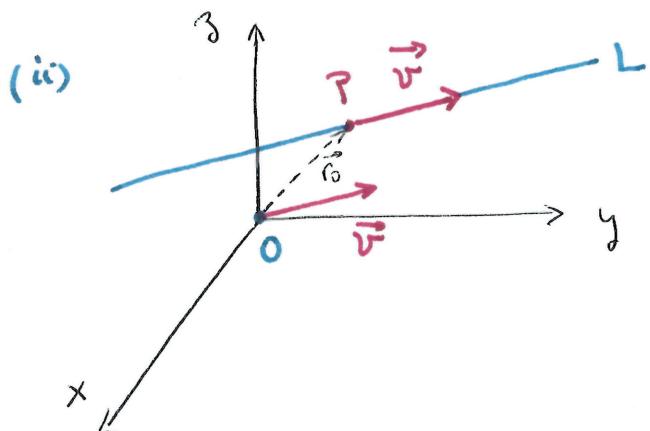


§ 1. Equation of a line in space: We can determine a line in 2 ways:



line defined by 2 pts P & Q



line defined by a point P and a direction \vec{v} .

How to go between (i) and (ii) : $\vec{v} = \vec{PQ}$

Equation for L: Let $\vec{r}_0 = \vec{OP}$. Then L is given by the (linear) vector equation

$$\boxed{\vec{r}(t) = \vec{r}_0 + t\vec{v} \quad (t \in \mathbb{R})}$$

In other words, L consists of all the points Q in \mathbb{R}^3 such that

$$\vec{OQ} = \vec{OP} + t\vec{v} \quad \text{for some } t \text{ in } \mathbb{R}$$

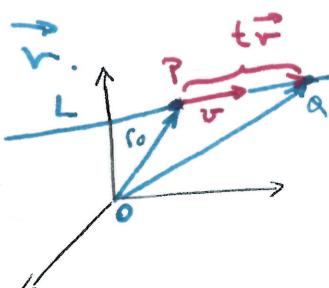
$$\equiv Q \text{ in } \mathbb{R}^3 \text{ such that } \vec{OQ} - \vec{OP} = t\vec{v}$$

\equiv

\equiv

$$\vec{PQ} = t\vec{v}$$

\vec{PQ} is parallel to \vec{v} .



Parametric equation for L:

Let $P = (x_0, y_0, z_0)$ and $\vec{v} = \langle a, b, c \rangle$

If $Q = (x, y, z)$, then Q lies in L if and only if

$$\langle x, y, z \rangle = \langle x_0, y_0, z_0 \rangle + t \langle a, b, c \rangle \quad \text{for some } t$$

$$(\vec{OQ}) = \langle x_0 + ta, y_0 + tb, z_0 + tc \rangle$$

$$\equiv \boxed{x = x_0 + ta, \quad y = y_0 + tb \quad \text{AND} \quad z = z_0 + tc} \quad \text{for time}$$

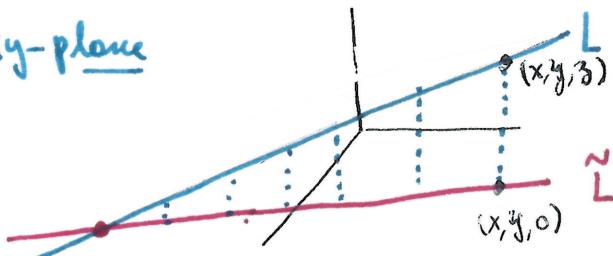
is the parametric form or parametric equation of L.

Example: Find the equation of the line which is parallel to $\langle 1, 2, -1 \rangle$ and passes through $(5, 0, 2)$

Answer $\vec{r}_{(t)} = \langle 5, 0, 2 \rangle + t \langle 1, 2, -1 \rangle = \langle 5+t, 2t, 2-t \rangle$

Q: How to find projections of lines to the 3 standard coordinate planes?

Eg: For xy-plane



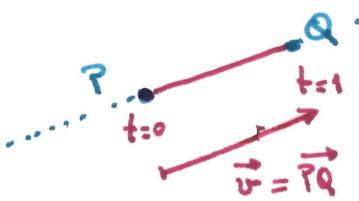
$$L' : \begin{cases} x = x_0 + ta \\ y = y_0 + tb \\ z = 0 \quad (\text{xy-plane}) \end{cases}$$

\Rightarrow Eliminate t from these equations gives a relation between x & y

Eg 1 (at x) $\begin{cases} x = 5 + t \quad (1) \\ y = 2t \quad (2) \end{cases} \Rightarrow t = \frac{y}{2} \quad \& \text{replace in (1)} : \boxed{x = 5 + \frac{y}{2}}$

Similarly for yz & xz-planes.

• Equation of a line segment between two points P & Q.



We restrict the equation of the line to specific values of t.

$$\vec{r}_{(t)} = \vec{OP} + t \vec{PQ} \quad \text{for } 0 \leq t \leq 1$$

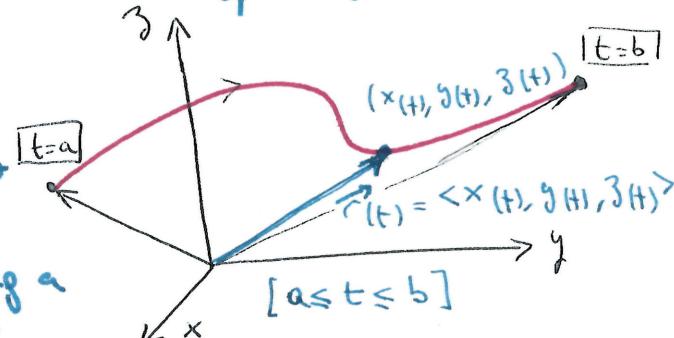
Why? For $t=0$ we get \vec{OP} & for $t=1$ we get \vec{OQ} \rightarrow middle values of t give the line segment

§ 2 Curves in space:

We view $\vec{r}(t) = \langle x(t), y(t), z(t) \rangle$ in two ways:

(1) As a set of parametric equations describing a curve in space

(2) As a vector-valued function where the 3 components of \vec{r} vary with respect to a single independent variable (time t varies between a & b)



Connection: The point $(x(t), y(t), z(t))$ on the curve is the head of the position vector $\vec{r}(t)$ [3]

Examples: ① Lines in space.

② Curves describing intersections of surfaces

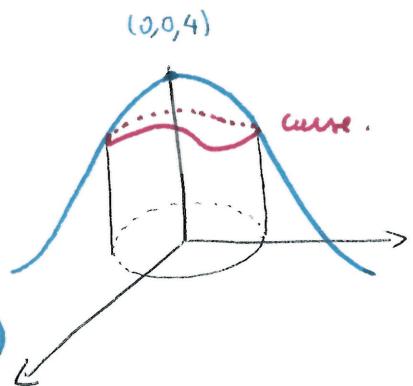
Example: $x^2 + 2y^2 = 4 - z$ and $x^2 + y^2 = 1$.

$$\Rightarrow z = 4 - x^2 - 2y^2$$

$$z = 4 - \cos^2 \theta - 2 \sin^2 \theta = 3 - \sin^2 \theta.$$

$$\vec{r}(\theta) = \langle \cos \theta, \sin \theta, 3 - \sin^2 \theta \rangle \quad (0 \leq \theta \leq 2\pi)$$

$$\begin{cases} x = \cos \theta \\ y = \sin \theta \end{cases}$$



General form: $\vec{r}(t) = \langle f(t), g(t), h(t) \rangle \quad \text{for } a \leq t \leq b.$

Definition: The domain of $\vec{r}(t)$ is the largest set of values of t on which f, g and h are defined.

- Many options for $\vec{r}(t)$:
 - curve can have finite length \Rightarrow extend indefinitely
(Example 2) (lines)
 - curve can go from 1 point to another without self-crossing
or it can self-cross.
 - it can go in one "direction" or retrace itself ...

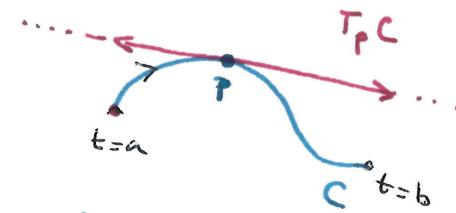
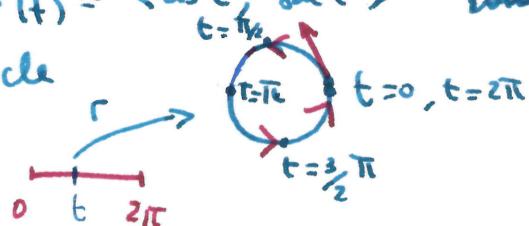
§3 Orientation of curves:

If we view a curve as a set of points, then the curve is smooth if at any point we can draw the tangent lines.

- Viewed as a set, we have 2 tangent directions
- Viewed as a parameterized set we have 1 tangent direction at every point $P = r(t)$ as t moves from a to b increasingly.

This direction defines the positive orientation

Example: $r(t) = \langle \cos t, \sin t \rangle$ with $0 \leq t \leq 2\pi$ parameterizes the unit circle



§4. How to draw curves in space:

TOOL 0: Plot some sample points

TOOL 1: Use projectives to 3 coordinate planes, draw the curve in 2-space and try to "lift" the result.

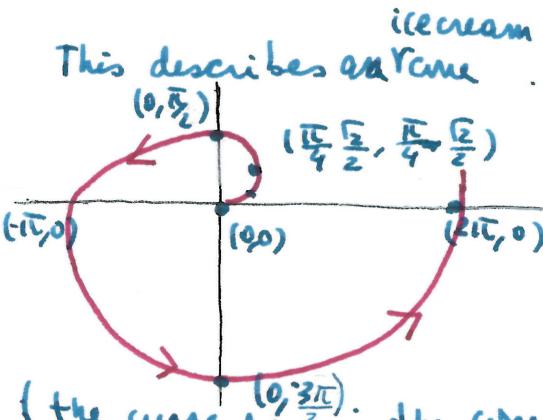
TOOL 2: Find relations (polynomial equations) among the coordinates of \vec{r} to realize the curve as an intersection of 2 surfaces

TOOL 3: Detect possible oscillations (eg helix curve [page 835]) in 3-space.

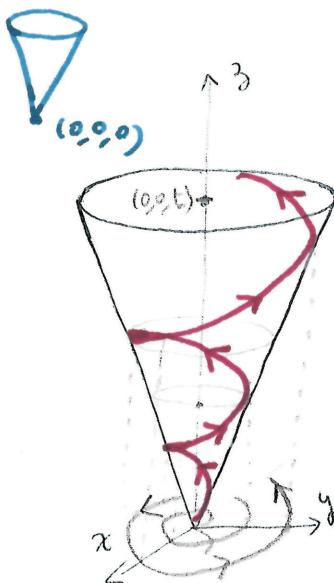
• EXAMPLE Draw the curve $r(t) = \langle t \cos t, t \sin t, t \rangle$ for $t \geq 0$

1 Equation: $x^2 + y^2 = z^2$

Project to the xy -plane:



\Rightarrow Lift each point to height t (the curve lies in the cone)



• More examples in the book!

§5. Limits and Continuity for Vector-Valued Functions:

Upshot: All the notions of calculus for vector-valued functions should be done coordinatewise. Write $r(t) = \langle x(t), y(t), z(t) \rangle$, $L = \langle l_1, l_2, l_3 \rangle$

Why? Definition $\lim_{t \rightarrow a} \vec{r}(t) = \vec{L}$ if and only if $\lim_{t \rightarrow a} |\vec{r}(t) - \vec{L}| = 0$

$$\cdot |\vec{r}(t) - \vec{L}| = \sqrt{(x(t) - l_1)^2 + (y(t) - l_2)^2 + (z(t) - l_3)^2} \xrightarrow[t \rightarrow a]{} 0$$

If and only if $x(t) \xrightarrow[t \rightarrow a]{} l_1$, $y(t) \xrightarrow[t \rightarrow a]{} l_2$ AND $z(t) \xrightarrow[t \rightarrow a]{} l_3$

Continuity: $\vec{r}(t)$ is continuous at $t=a$ if and only if $x(t), y(t)$ AND

EXAMPLES (1) Let $r(t) = \langle t, -t, t \rangle$. Then \vec{r} is continuous at $t=a$.

(2) $\vec{r}(t) = \begin{cases} \langle 1, 0, 0 \rangle & t=0 \\ \langle \frac{\sin t}{t}, t, t \rangle & \text{otherwise.} \end{cases}$ Q: Is $\vec{r}(t)$ continuous at $t=0$?

A: $\lim_{t \rightarrow 0} r(t) = \langle \lim_{t \rightarrow 0} \frac{\sin t}{t}, \lim_{t \rightarrow 0} t, \lim_{t \rightarrow 0} t \rangle = \langle 1, 0, 0 \rangle$ so it's continuous at $t=0$.