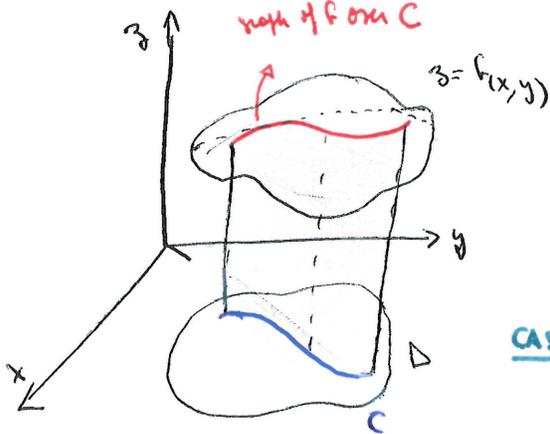


Lecture XIX: § 15.2 Line integrals

This generalizes integrals of parameterizations of curves used, e.g., to calculate lengths of curves & define arc length parameterization (Lecture IX)

§ 1. Scalar line integrals in the plane



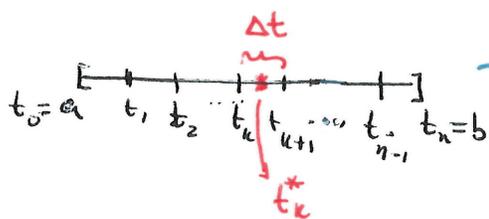
INPUT: Curve in the xy -plane $\vec{r}(t) = \langle x(t), y(t) \rangle : [a, b] \rightarrow \mathbb{R}^2$

- $f : D \rightarrow \mathbb{R}$ where D contains the plane curve C

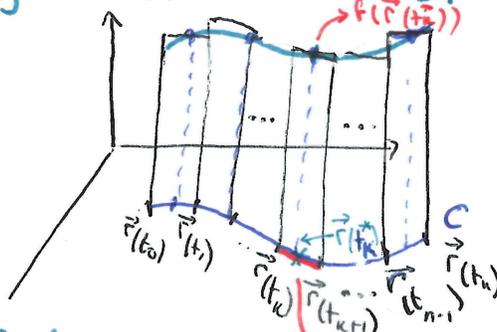
GOAL: Find the area of the surface bounded by C & the graph of f restricted to C

CASE 1: Assume C is a smooth curve of finite length parameterized by ARC LENGTH: $s(t) := \int_a^t |\vec{r}'(u)| du \stackrel{\downarrow}{=} t$ (ARC LENGTH)

Strategy: Use Riemann Sums!



$\vec{r}(t)$



length = Δt (arc length param.)

STEP 1: Partition $[a, b]$ into n intervals

of equal length $\Delta t = \frac{b-a}{n} \Rightarrow$ points $t_k = a + k\Delta t$ ($0 \leq k \leq n$)

Pick t_k^* in $[t_{k-1}, t_k] = k^{\text{th}}$ interval, & the corresponding point $\vec{r}(t_k^*)$ on the curve C .

Notice: the curve C gets subdivided into n pieces $C_k: \vec{r} : [t_{k-1}, t_k] \rightarrow \mathbb{R}^2$ $k=1, \dots, n$
 C has arc length param, so these lengths are all $= \Delta t$

STEP 2

We approximate the graph of f over C by n pieces: each with base C_k & height $= f(\vec{r}(t_k^*))$

The area under the curve $f(x(t), y(t))$ can be approximated by

$$\sum_{k=1}^n f(x(t_k^*), y(t_k^*)) \Delta t$$

We can generalize the construction by letting the partition of $[a, b]$ have intervals of different lengths $\Delta t_k = t_k - t_{k-1}$
 $a = t_0 < t_1 < t_2 \dots < t_{n-1} < t_n = b$
 Write $\Delta t = \max\{\Delta t_k : 1 \leq k \leq n\}$

Definition: A curve $C: \vec{r}(t) = \langle x(t), y(t) \rangle: [a, b] \rightarrow \mathbb{R}^2$ is parameterized by arc length & pick $f: D \rightarrow \mathbb{R}$ smooth where C belongs to the region D .

The line integral of f over C is. arc length param.

$$\int_C f(\vec{r}(s)) ds = \int_C f(x(s), y(s)) ds := \lim_{\Delta t \rightarrow 0} \sum_{k=1}^n f(x(t_k^*), y(t_k^*)) \Delta t_k = \int_a^b f(\vec{r}(s)) ds$$

provided the limit exists over all partitions of C & all choices of pts $(t_k^*)_{k=1}^n$.
If the limit exists we say f is integrable on C .

Example: $f=1 \Rightarrow \int_C 1 ds = \text{length}(C)$.

Can use this to find the average temperature along the edge of a plate $= \int_C T(x,y) ds / \text{len}(C)$

In general: average value of a function f along $C = \frac{1}{\text{len}(C)} \int_C f(x(t), y(t)) dt$

CASE 2: Arbitrary parameterization:

Recall: $s(t) = \int_a^t |\vec{r}'(u)| du$ arc length parameter.

Then $ds = s'(t) dt = |\vec{r}'(t)| dt$ (substitution)

We use change of coordinates: $\vec{r}_s(s(t)) = \vec{r}(t)$ & $\vec{r}'_s = \vec{r}'(t) \cdot \frac{1}{|\vec{r}'(t)|}$ is arc length param.

$$\int_C f(x(s), y(s)) ds = \int_C f(\vec{r}(s)) ds = \int_a^b f(\vec{r}(t)) \underbrace{|\vec{r}'(t)|}_{=ds} dt$$

Theorem (Evaluating scalar line integrals in \mathbb{R}^2):

Let $f: D \rightarrow \mathbb{R}$ continuous on a region D in \mathbb{R}^2 & $C: \vec{r}(t) = \langle x(t), y(t) \rangle: [a, b] \rightarrow \mathbb{R}^2$ parametric curve in D . Then:

$$\int_C f \cdot ds = \int_a^b f(x(t), y(t)) |\vec{r}'(t)| dt = \int_a^b f(x(t), y(t)) \sqrt{x'(t)^2 + y'(t)^2} dt$$

speed of particle.

Example length $(C) = \int_C 1 ds = \int_a^b |\vec{r}'(t)| dt$ (Lecture 1x).
[Use in Recitation 10].

§ 2. Line integrals in \mathbb{R}^3

Same ideas (Riemann sums, parameterizations) lead to the following

Thm: $C: D \rightarrow \mathbb{R}^3$ continuous on a region D in \mathbb{R}^3 containing a curve: $C: \vec{r}(t) = \langle x(t), y(t), z(t) \rangle: [a, b] \rightarrow \mathbb{R}^3$

Then: $\int_C f ds = \int_a^b f(x(t), y(t), z(t)) \sqrt{x'(t)^2 + y'(t)^2 + z'(t)^2} dt = \int_a^b f(\vec{r}(t)) |\vec{r}'(t)| dt$

Typical: C is described geometrically (eg line between 2 pts) so we need to find the parametrization $\vec{r}(t)$ to compute these integrals.

§3. Line integrals of Vector Fields:

Differences w/ line integrals of \mathbb{R} -valued functions

- ① curves have orientation: eg  ,  \rightarrow unique tangent vector (moves w/ the curve in the same direction)
- ② $F: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ vector field vs $f: \mathbb{R}^2 \rightarrow \mathbb{R}$.

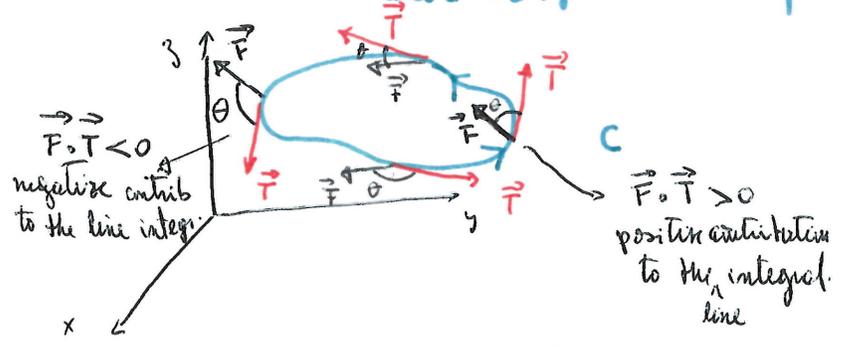
Value of line integrals depends on the orientation: $\int_C f ds = - \int_C f ds$.

Recall: $\vec{T}: [a, b] \rightarrow \mathbb{R}^2$ unit tangent vector to $C = \vec{r}'(t)$ C^{op}

$\vec{r}(t) = \vec{F}(x(t), y(t))$ vector \rightarrow tangential component = $\text{scal}_{\vec{T}} \vec{F} = \vec{F} \cdot \vec{T}$. (scalar comp of \vec{F} in the dir. of \vec{T}).

fields $f: C \rightarrow \mathbb{R}$ $f(x(t), y(t)) = \vec{F}(x(t), y(t)) \cdot \vec{T}(t)$ \mathbb{R} -valued function

Def: The line integral of the vector field \vec{F} over C is $\int_C \vec{F} \cdot \vec{T} ds$ where \vec{T} is the unit tangent to C if C is parameterized by arc length.



Q: What about general parameterizations, arc length param.

$ds = |\vec{r}'(t)| dt$

$$\int_C \vec{F} \cdot \vec{T} ds = \int_C \vec{F} \cdot \frac{\vec{r}'(t)}{|\vec{r}'(t)|} |\vec{r}'(t)| dt$$

$$= \int_a^b \vec{F} \cdot \vec{r}'(t) dt$$

Concretely: write $\vec{F} = \langle f, g, h \rangle$ $\vec{r}(t) = \langle x(t), y(t), z(t) \rangle$

$$\text{Then } \int_C \vec{F} \cdot \vec{T} ds = \int_a^b \vec{F} \cdot \vec{r}'(t) dt = \int_a^b \{ f(x(t), y(t), z(t)) \cdot x'(t) + g(x(t), y(t), z(t)) \cdot y'(t) + h(x(t), y(t), z(t)) \cdot z'(t) \} dt$$

$$= \int_C f dx + g dy + h dz = \int_C \vec{F} \cdot d\vec{r}$$

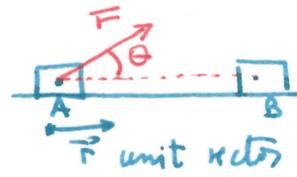
$$\begin{cases} dx = x'(t) dt \\ dy = y'(t) dt \\ dz = z'(t) dt \end{cases}$$

Remark: C^{op} has tangent $= -\vec{T}_C$ so $\int_{C^{op}} \vec{F} \cdot \vec{T} ds = - \int_C \vec{F} \cdot \vec{T}_C ds$.

§4. Application: Work integrals

Recall: Work done by a constant force

Total work = $|AB| \cdot |\vec{F}| \cos \theta$



$$F_{x-comp} = \vec{F} \cdot \vec{T} = |\vec{F}| \cos \theta$$

Q: What if \vec{F} varies with the point & the object moves along a curve (in the plane or in space)?

Def: $W = \int_C \vec{F} \cdot \vec{T} ds = \int_a^b \vec{F} \cdot \vec{r}'(t) dt$

$F: D \rightarrow \mathbb{R}^3$ cont. ($D \subset \mathbb{R}^3$)

$C: \vec{r}(t) = [a, b] \rightarrow \mathbb{R}^3$
curve in D .

work done by the continuous force \vec{F} in moving an object along C in the positive direction.

§5. Circulation and flux of a vector field

\vec{F} = velocity field for a moving fluid

①. Throughout we assume C is a closed, smooth curve in \mathbb{R}^3 (oriented!)

$\vec{r}(a) = \vec{r}(b) \hookrightarrow \vec{r}'(t) \neq \vec{0}$

Definition: $\vec{F}: D \rightarrow \mathbb{R}^3$ cont. vector field (C in D). The circulation of \vec{F} on C is $\int_C \vec{F} \cdot \vec{T} ds$.

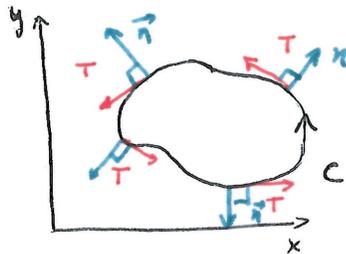
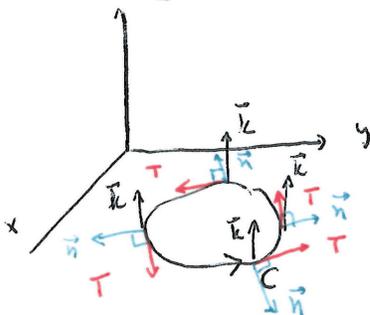
Idea: It measures, as we travel along C in the positive direction how much does \vec{F} contribute. same definition if C is a curve in \mathbb{R}^2 & $\vec{F}: D \rightarrow \mathbb{R}^2$ v. field in \mathbb{R}^2 .

Method: Find $\vec{r} \rightsquigarrow$ find $\vec{T} \rightsquigarrow$ compute the integral.

②. C smooth oriented curve in a region R in \mathbb{R}^2 with NO self crossings:

Definition: $\vec{F}: R \rightarrow \mathbb{R}^2$ cont. vector field. The flux of \vec{F} across C is

$\int_C \vec{F} \cdot \vec{n} ds$, where \vec{n} is the outer normal to C .



2 normals \rightsquigarrow Q: How to pick the right one?

Soln: Go to \mathbb{R}^3 !

$\vec{k} = \langle 0, 0, 1 \rangle$

$\vec{T} = \langle T_x, T_y, 0 \rangle$

Outer normal $\vec{n} = \vec{T} \times \vec{k} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ T_x & T_y & 0 \\ 0 & 0 & 1 \end{vmatrix} = T_y \vec{i} - T_x \vec{j} + 0 \vec{k} = \langle T_y, -T_x, 0 \rangle$
(right-hand rule!) $\Rightarrow \vec{n}$ in $\mathbb{R}^2 = \langle T_y, -T_x \rangle$

If $\vec{F} = \langle f, g \rangle$, then flux of \vec{F} across $C = \int_a^b (\tilde{f}(t) y'(t) - g(t) x'(t)) dt$

$F(x(t), y(t)) = \langle \tilde{f}(t), \tilde{g}(t) \rangle = \langle f(x(t), y(t)), g(x(t), y(t)) \rangle$

$\vec{r}(t) = [a, b] \rightarrow C \quad \vec{r}(t) = \langle x(t), y(t) \rangle$