

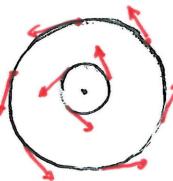
### §1 Curl of a general rotational vector field:

Special vector fields:  $\vec{F}(x, y, z) = \vec{a} \times \vec{r}$  where  $\vec{a} = \langle a_1, a_2, a_3 \rangle$  is a constant vector,  $\vec{a} \neq \vec{0}$ , &  $\vec{r} = \langle x, y, z \rangle$ . In coordinates:

$$\vec{F} = \vec{a} \times \vec{r} = \begin{vmatrix} i & j & k \\ a_1 & a_2 & a_3 \\ x & y & z \end{vmatrix} = \langle a_2 z - a_3 y, a_3 x - a_1 z, a_1 y - a_2 x \rangle$$

Def:  $\vec{F}$  as above is called a general rotational field in  $\mathbb{R}^3$ .

Eg:  $a_1 = a_2 = 0$ ,  $a_3 = 1$  w/  $\vec{r} = \langle -y, x, 0 \rangle = \langle -y, x, 0 \rangle$  usual rotational vector field in  $\mathbb{R}^2$

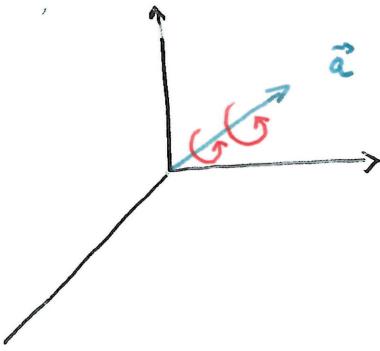


concentric circles:  $|F|$  is constant &  $\vec{F}$  is tangent to the circles.

axis of rotation: positive  $z$ -axis.  $\text{curl } \vec{F} = a_x - b_y = 1 - (-1) = 2 > 0$

& counter-clockwise rotation looking from above.

In general:  $\vec{F} = \vec{a} \times \vec{r}$  is a rotational v. field with axis of rotation in the direction



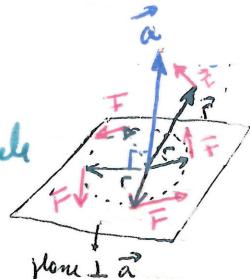
3 Properties ①  $\nabla \cdot \vec{F} = \frac{\partial}{\partial x} (a_2 z - a_3 y) + 0 + 0 = 0$ , so  $\text{div } \vec{F} = 0$

②  $\vec{F} = \vec{a} \times \vec{r}$  circles the vector  $\vec{a}$  in the counter-clockwise direction looking along  $\vec{a}$  from head to tail.

Why?  $\vec{F}$  lies in an orthogonal plane to  $\vec{a}$  & use right-hand rule

$$\text{③ } \text{curl } (\vec{F}) = \nabla \times \vec{F} = \begin{vmatrix} i & j & k \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ f & g & h \end{vmatrix} = i(a_1 - (-a_1)) - j(-a_2 - a_2) + k(a_3 - (-a_3)) = \langle 2a_1, 2a_2, 2a_3 \rangle = 2\vec{a}.$$

$\left\{ \begin{array}{l} f = a_2 z - a_3 y \\ g = a_3 x - a_1 z \\ h = a_1 y - a_2 x \end{array} \right.$



So  $\text{curl } (\vec{F})$  has the same direction as the axis of rotation of  $\vec{F}(\vec{a})$ .

Furthermore  $|\text{curl } (\vec{F})| = |\nabla \times \vec{F}| = 2|\vec{a}|$

Here,  $|\vec{a}|$  is the constant angular speed of rotation = rate at which a particle rotates about the axis of rotation of the v. field  $\vec{F}$ .

Remark Suppose a paddle wheel is placed in  $\vec{F}$  at a pt P with the axis of the wheel in the direction of a unit vector  $\vec{n}$ . Q: For which  $\vec{n}$ 's does the paddle spin faster?

$$\nabla \times \vec{F} = 2\vec{a} \quad \text{comp}_{\vec{n}} \nabla \times \vec{F} = \frac{(\nabla \times \vec{F}) \cdot \vec{n}}{|\vec{n}|} = |\nabla \times \vec{F}| \cdot |\vec{n}| \cos \theta$$

$\Delta$  Want to maximize this! So  $\cos \theta = 1$ , i.e.  $\theta = 0$

Conclusion: Fastest rotation speed when  $\vec{n}$  has the same dir as  $\nabla \times \vec{F}$ .

If  $\theta = \pm \frac{\pi}{2}$ , then no rotation at all (the wheel doesn't spin).

## § 2 Interpreting the curl via Stokes' Thm:

Flux integral along a surface = net flow of the vector field across the surface

leg: water flowing through a pipe's cross section,

If  $\vec{G} = \langle f, g, h \rangle$  is a vector field &  $P$  is a pt in a surface  $S$  in  $\mathbb{R}^3$  w/ unit outer normal  $\vec{n}$  perpendicular to the tangent plane to  $S$  at  $P$ .

Flux at  $P$  is the component of  $\vec{G}_{(P)}$  in the direction of  $\vec{n}$ .

$$\text{comp}_{\vec{n}} \vec{G}_{(P)} = \frac{\vec{G}_{(P)} \cdot \vec{n}}{|\vec{n}|} = |\vec{G}_{(P)}| |\vec{n}| \cos \theta = |\vec{F}_{(P)}| \cos \theta$$

If  $\theta = 0 \Rightarrow$  all of  $\vec{G}_{(P)}$  flows across  $S$  in the dir. of  $\vec{n}$ .

If  $\theta = \pi \Rightarrow$  opposite to  $\vec{n}$

If  $\theta = \frac{\pi}{2} \Rightarrow \vec{G} \cdot \vec{n} = 0$  no flow through  $S$  at  $P$ .

$\Rightarrow$  Flux integral adds up these scalar components to compute the net flow of  $\vec{G}$  across  $S$ .

Assume the outer normal to  $S$  has the same dir as  $t_u \times t_v = \frac{\partial \vec{r}}{\partial u} \times \frac{\partial \vec{r}}{\partial v}$ .

Take any vector field  $\vec{F}$ , then  $\vec{G} = \text{curl}(\vec{F}) = \nabla \times \vec{F}$  is a new vector field.

Stokes' Thm: Assume  $\vec{r}$  is 1-to-1 in the interior of  $R$  & with 1st partials in an open rect in the  $uv$ -plane containing  $R$ . Assume  $R$  is simply connected & bounded by a single closed piecewise smooth curve  $C'$ . Then

$$\text{curl}(\vec{F}, C) = \oint_C \vec{F} \cdot d\vec{r} = \iint_S (\nabla \times \vec{F}) \cdot \vec{n} dS = \text{Flux}(\nabla \times \vec{F}, S)$$

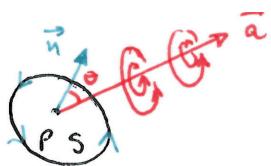
( $\vec{F}$  is param of  $C$ )

We can use this to define the average flux of  $\nabla \times \vec{F}$  over  $S$ :

$$\text{Def. Average flux of } \nabla \times \vec{F} \text{ over } S = \frac{1}{\text{area}(S)} \oint_C \vec{F} \cdot d\vec{r} = \frac{1}{\text{area}(S)} \iint_S (\nabla \times \vec{F}) \cdot \vec{n} dS$$

Special case:  $\vec{F} = \vec{a} \times \vec{r}$  general rot. field in  $\mathbb{R}^3$ .

Know:  $\nabla \times \vec{F} = 2\vec{a}$ .



Take  $S$  = small circular disk centered at a point  $P$  w/ radius  $\vec{r}$  forming an angle  $\theta$  with  $\vec{a}$ .

Take  $C$  = boundary circle, counterclockwise oriented from above

$$\boxed{\text{Average flux}} = \frac{1}{\text{area}(S)} \iint_S (\nabla \times \vec{F}) \cdot \vec{n} dS = \frac{1}{\text{area}(S)} (\nabla \times \vec{F}) \cdot \vec{n} \underbrace{\iint_S 1 dS}_{\text{area}(S)} = |z| |\vec{a}| \cos \theta$$

- If  $\theta = 0 \Rightarrow$  average circ has max value  $|z| |\vec{a}| = 2 \text{ angular speed}$ .
- If  $\theta = \frac{\pi}{2} \Rightarrow$  " " is 0.

Conclusion: The scalar comp of  $\nabla \times \vec{F}$  at  $P$  is the dir of  $\vec{n}$  = average flux of  $\nabla \times \vec{F}$  on  $S$ .

• dir  $(\nabla \times \vec{F})$  at  $P$  is the direction that maximizes the average flux of field  $F$  on  $S$

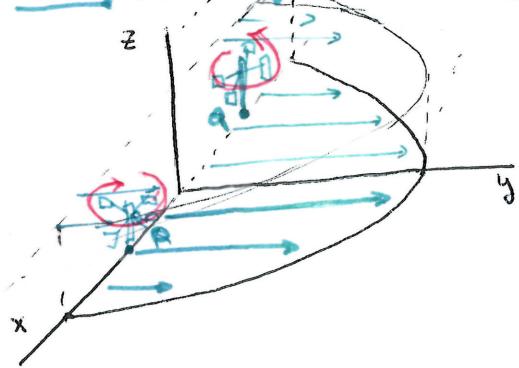
Esquiv., we should orient the axis of a paddle in this direction to maximize the angular speed.

- General v. fields given  $P$ , take  $S_R$  small disk centered at a pt  $P$  w/ radius  $R$  & call  $C_R$  = boundary of  $S_R$

$$\lim_{R \rightarrow 0} (\text{Average flux}(\vec{F}, S_R)) = \lim_{R \rightarrow 0} \frac{1}{\text{area}(S_R)} \iint_{S_R} (\nabla \times \vec{F}) \cdot \vec{n} dS = (\nabla \times \vec{F}) \Big|_{(P)} \cdot \vec{n} \text{ fixed number.}$$

closed to  $\nabla \times \vec{F} \Big|_{(P)} \cdot \vec{n}$  if  $R$  is small.

Example: Horizontal channel flow  $\vec{v} = \langle 0, 1-x^2, 0 \rangle$  velocity v. field  $|x|, |z| \leq 1$ .



Place paddle wheels at  $P = (\frac{1}{2}, 0, 0)$  &  $Q = (-\frac{1}{2}, 0, 0)$ .

Q: Find. axis for each paddle wheel that makes it spin fastest.

- If in  $x$ -axis  $\Rightarrow$  no spin! (flow strikes the upper & lower halves of the wheel symmetrically!).
- If in  $y$ -axis, no spin! (flow parallel to axis!).
- If in  $z$ -axis: ① flow for  $x < \frac{1}{2}$  greater than for  $x > \frac{1}{2}$  so clockwise spin at  $P$ .

② flow for  $x < -\frac{1}{2}$  is smaller than for  $x > -\frac{1}{2}$  so COUNTERCLOCKWISE SPIN at  $Q$ .

$$\text{curl} = ? \quad \nabla \times \vec{F} = \begin{vmatrix} i & j & k \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ 0 & 1-x^2 & 0 \end{vmatrix} = \langle 0, 0, -2x \rangle \text{ has } z\text{-axis direction.}$$

$\Rightarrow$  max spin in this dir!

$$(\nabla \times \vec{F}) \cdot \vec{n} = -2x > 0 \text{ at } Q \Rightarrow \text{counter-clockwise!}$$

$$(\nabla \times \vec{F}) \cdot \vec{n} = -2x < 0 \text{ at } P \Rightarrow \text{clockwise!}$$

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§ 3 Consequences of Stokes' Theorem:  $\vec{F} = \langle f, g, h \rangle$

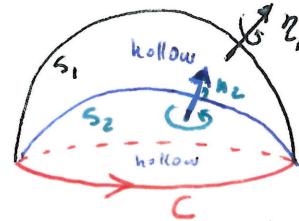
Corollary 1: If  $f_y = g_x$ ,  $f_z = h_x$  &  $g_z = h_y$  in an open, connected & simply conn. region  $D$  of  $\mathbb{R}^3$ , then  $\oint \vec{F} \cdot d\vec{r} = 0$  in all closed simple curves  $C$  in  $D$  & so  $\vec{F}$  is conservative.

Proof: Given  $C$  as above, we can find a smooth oriented surface  $S$  in  $D$  bounded by  $C$ . Note that  $\nabla \times \vec{F} = \vec{0}$  by hypothesis, so Stoke's Theorem gives

$$\oint_C \vec{F} \cdot d\vec{r} = \iint_S (\nabla \times \vec{F}) \cdot \vec{n} \, dS = 0 \quad \checkmark$$

Extensions: A curve  $C$  can bound more than 1 surface & we can use Stoke's Th. to simplify the calculation of  $\text{curl}(F, C) \approx \text{Flux}(\nabla \times \vec{F}, S_1)$  using  $\text{Flux}(\nabla \times \vec{F}, S_2)$

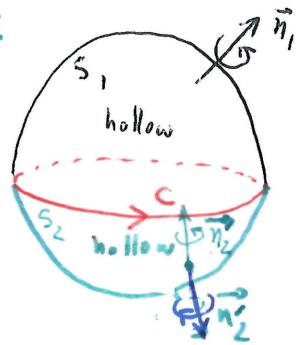
CASE 1:



$\vec{n}_1$  &  $\vec{n}_2$  both point upwards.

$$\iint_{S_1} (\nabla \times \vec{F}) \cdot \vec{n}_1 \, dS + \iint_{S_2} (\nabla \times \vec{F}) \cdot \vec{n}_2 \, dS = \oint_C \vec{F} \cdot d\vec{r} = \iint_{S_2} \nabla \times \vec{F} \cdot \vec{n}_2 \, dS$$

CASE 2:



$\vec{n}_1$  &  $\vec{n}_2'$  point in opposite directions &  $\vec{n}_2'$  is not comp. with the orientation of  $C$ . But  $\vec{n}_1$  &  $\vec{n}_2'$  are comp. w/ orientation of  $S$ .

$$\iint_{S_1} \nabla \times \vec{F} \cdot \vec{n}_1 \, dS = \oint_C \vec{F} \cdot d\vec{r}$$

$$\iint_{S_2} \nabla \times \vec{F} \cdot \vec{n}_2' \, dS = \oint_{C^{\text{op}}} \vec{F} \cdot d\vec{r} = - \oint_C \vec{F} \cdot d\vec{r} = - \iint_{S_2} \nabla \times \vec{F} \cdot \vec{n}_2' \, dS$$

$$\text{So } \iint_S \nabla \times \vec{F} \cdot \vec{n} \, dS = \iint_{S_2} \nabla \times \vec{F} \cdot \vec{n}_2' \, dS + \iint_{S_1} \nabla \times \vec{F} \cdot \vec{n}_1 \, dS = - \oint_C \vec{F} \cdot d\vec{r} + \oint_C \vec{F} \cdot d\vec{r} = \boxed{0}$$

Conclusion: On any closed, oriented surface  $S_1$ ,  $\iint_S \nabla \times \vec{F} \cdot \vec{n} \, dS = 0$ .

smooth  
including a region in  $\mathbb{R}^3$