

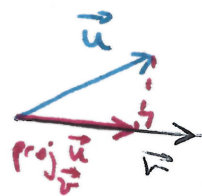
Recitation II (1/21/16)

Problem 1: Use geometric definition of the dot product

$$\vec{u} \cdot \vec{v} = |\vec{u}| |\vec{v}| \cos \theta \quad 0 \leq \theta \leq \pi \quad \text{angle between } \vec{u} \text{ \& } \vec{v}$$

So $\langle 1, 1 \rangle \cdot \langle 1, 0 \rangle = \sqrt{2} \cdot 1 \cos \theta \Rightarrow \cos \theta = \frac{\sqrt{2}}{2} \Rightarrow \theta = 45^\circ = \frac{\pi}{4}$

Problem 2: Recall that

$$\begin{cases} \text{proj}_{\vec{v}} \vec{u} = \text{comp}_{\vec{v}} \vec{u} \frac{\vec{v}}{|\vec{v}|} \\ \text{comp}_{\vec{v}} \vec{u} = \frac{\vec{u} \cdot \vec{v}}{|\vec{v}|} \end{cases}$$


(a) So $\text{proj}_{\vec{z}} \vec{u} = \frac{3}{1} \frac{\vec{z}}{1} = \langle 3, 0, 0 \rangle$
 $\text{comp}_{\vec{z}} \vec{u} = 3$

(b) $\text{proj}_{\vec{k}} \vec{u} = (\text{comp}_{\vec{k}} \vec{u}) \vec{k} = \frac{u_3}{1} \vec{k} = \langle 0, 0, u_3 \rangle$

Problem 3: $\vec{F} = 10 \langle 0, -1 \rangle$

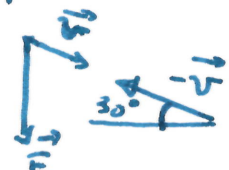
(a) We need to find the direction \vec{v} parallel to the plane and then compute $|\text{proj}_{\vec{v}} \vec{F}| = |\text{comp}_{\vec{v}} \vec{F}| = \frac{|\vec{F} \cdot \vec{v}|}{|\vec{v}|}$

$-\vec{v}$ forms an angle of 30° with $\langle -1, 0 \rangle$

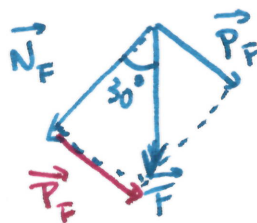
We conclude $-\vec{v} = \langle \cos 30^\circ, \sin 30^\circ \rangle$

$-\vec{v} = \langle -\frac{\sqrt{3}}{2}, \frac{1}{2} \rangle$, so $\vec{v} = \langle +\frac{\sqrt{3}}{2}, -\frac{1}{2} \rangle$

$\vec{F} \cdot \vec{v} = \frac{+10}{2} = 5$ gives $|\text{proj}_{\vec{v}} \vec{F}| = \boxed{5}$



Alternative solution:



so $|\vec{P}_F| = |\vec{F}| \cdot \sin 30^\circ = 5$

(b) Claim: normal component + parallel component = \vec{F} . [2]

$$\text{Parallel comp} = \text{proj}_{\vec{v}} \vec{F} = \frac{\vec{F} \cdot \vec{v}}{|\vec{v}|} \frac{\vec{v}}{|\vec{v}|} = 5 \left\langle \frac{\sqrt{3}}{2}, -\frac{1}{2} \right\rangle$$
$$= \left\langle \frac{5\sqrt{3}}{2}, -\frac{5}{2} \right\rangle$$

$$\text{So } \vec{F} - \left\langle \frac{5\sqrt{3}}{2}, -\frac{5}{2} \right\rangle = \left\langle -\frac{5\sqrt{3}}{2}, -10 + \frac{5}{2} \right\rangle = \left\langle -\frac{5\sqrt{3}}{2}, -\frac{15}{2} \right\rangle$$

is the normal comp.

Sanity check: $\vec{n}_F \cdot \vec{p}_F = 0$ ✓

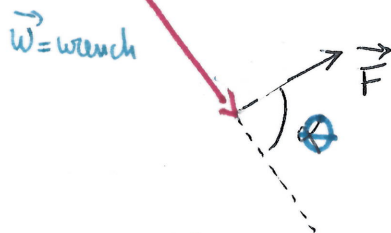
Problem 4: (a) Use dot product:

$$0 \stackrel{?}{=} \langle 3, b, 2b \rangle \cdot \langle 2, 3, -1 \rangle = 6 + 3b - 2b = 6 + b \Rightarrow \boxed{b = -6}$$

(b) $0 \stackrel{?}{=} \langle 1, q \rangle \cdot \langle 1, 0 \rangle = 1$ for all q , so we cannot find any q so that $\langle 1, q \rangle$ is orthogonal to $\langle 1, 0 \rangle$.

Problem 5 [Tightening a bolt]

right hand rule
 $\vec{\tau} = \vec{\omega} \times \vec{F}$ torque



Situation 1: $|\vec{\omega}| = 0.1$
 $\theta = 60^\circ$

Situation 2: $|\vec{\omega}| = 0.25$
 $\theta = 135^\circ$

$$\text{Force} = |\vec{F}| = 40$$

$$\text{We want to find } |\vec{\tau}| = |\vec{\omega} \times \vec{F}| = |\vec{\omega}| |\vec{F}| \sin \theta$$

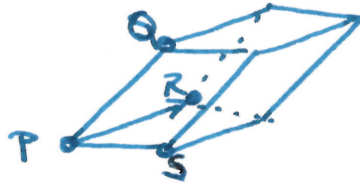
Situation 1: $|\vec{\tau}| = 0.1 \text{ m} \cdot 40 \text{ N} \cdot \sin 60^\circ = 0.1 \text{ m} \cdot 40 \text{ N} \cdot \frac{\sqrt{3}}{2} = 2\sqrt{3} \text{ N m} = 2\sqrt{3} \text{ J}$

Situation 2: $|\vec{\tau}| = 0.25 \text{ m} \cdot 40 \text{ N} \cdot \sin 135^\circ = 0.25 \cdot 40 \cdot \frac{\sqrt{2}}{2} \text{ J} = 5\sqrt{2} \text{ J}$

So situation 2 produces more torque than situation 1 because $5\sqrt{2} > 2\sqrt{3}$

The direction of the torque is in the positive z -axis (using the right hand rule).

Problem 6: To determine the points are coplanar it suffices to show that the parallelepiped with corners at the 4 points has volume equal to 0.



(sketch)

$$\begin{aligned} P &= (1, 0, 0) \\ Q &= (0, 1, 1) \\ R &= (1, 0, 2) \\ S &= (5, -4, -2) \end{aligned}$$

$$\begin{aligned} \vec{PQ} &= \langle -1, 1, 1 \rangle \\ \vec{PR} &= \langle 0, 0, 2 \rangle \\ \vec{PS} &= \langle 4, -4, -2 \rangle \end{aligned}$$

$$\Rightarrow Vol = |\vec{PQ} \cdot (\vec{PR} \times \vec{PS})|$$

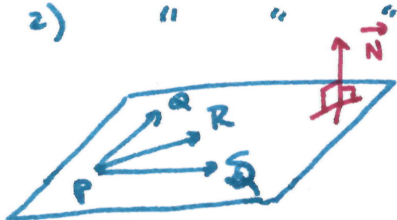
$$\vec{PR} \times \vec{PS} = \begin{vmatrix} i & j & k \\ 0 & 0 & 2 \\ 4 & -4 & -2 \end{vmatrix} = 8i - j(-8) + k0 = \langle 8, 8, 0 \rangle$$

$$\vec{PQ} \cdot (\vec{PR} \times \vec{PS}) = \langle -1, 1, 1 \rangle \cdot \langle 8, 8, 0 \rangle = -8 + 8 + 0 = \boxed{0}$$

Alternative Solution:

We'll see later that a plane is defined in 2 ways

- 1) contains a point P and a normal direction \vec{N} (\vec{N} is perpendicular to any direction in the plane)
- 2) " " " " has 2 directions



To find \vec{N} we use cross product:

$$\vec{N} = \vec{PR} \times \vec{PS} = \langle 8, 8, 0 \rangle \quad (\text{done above})$$

Need to check $\vec{N} \perp \vec{PQ}$: use dot product

$$\langle 8, 8, 0 \rangle \cdot \vec{PQ} = \langle 8, 8, 0 \rangle \cdot \langle -1, 1, 1 \rangle = \boxed{0}$$