

# Review Final (§ 18.6-18.8)

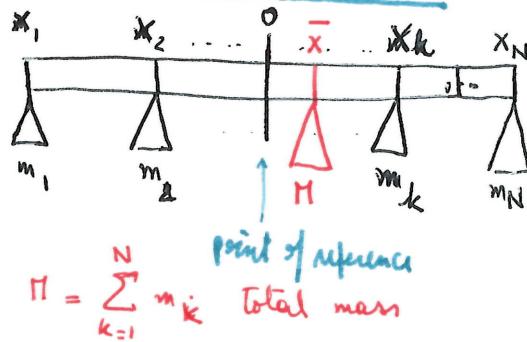
80 Topics from midterms 1 & 2 covered before (see Notes on course's website)

## § 18.6 Integrals for mass calculations:

Def: The center of mass or centroid of an object is the point where all of the mass of the object is concentrated. It's the point all of the mass of the object would be located if it were treated as a point mass.

### 4 cases:

#### (A) Discrete case in 1-dim:



N Objects : each of mass  $m_k$  & located at the point  $x_k$  in  $\mathbb{R}$

Center of mass :  $\bar{x} = \frac{\sum_{k=1}^N m_k x_k}{\sum_{k=1}^N m_k}$  in  $\mathbb{R}$

weigh mass of object by its distance to the origin.

(location)      ↓      balance point

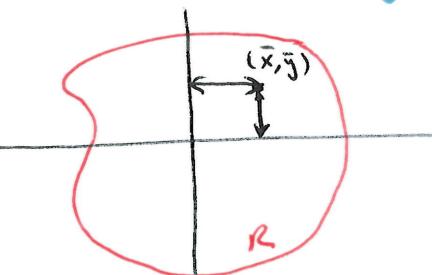
#### (B) Continuous case in 1-dim: replace sums by integrations.

- rod - represented by an interval  $[a, b]$  in  $\mathbb{R}$
- discrete mas : replaced by a density function  $\rho(x)$

$$\Rightarrow \text{Total mass of the rod} = \int_a^b \rho(x) dx.$$

$$\text{balance point } \bar{x} = \frac{\int_a^b x \rho(x) dx}{\text{mass}} \quad (\text{Numerator = total momentum})$$

#### (C) 2-dimensional objects:



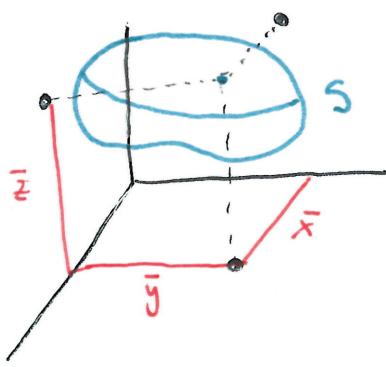
density function  $\rho(x, y)$   $\Rightarrow$  mass =  $\iint_R \rho(x, y) dA$ .

$$\bar{x} = \frac{1}{\text{mass}} \iint_R x \rho(x, y) dA, \quad \bar{y} = \frac{1}{\text{mass}} \iint_R y \rho(x, y) dA.$$

Note: If  $\rho$  is constant, we can take it to be 1 to compute  $\bar{x}$  &  $\bar{y}$ .

- use the geometry of  $R$  & symmetries of  $\rho(x, y)$  to help our calculations (eg Quiz 4)

## D) 3-dimensional objects:



density  $\rho(x, y, z)$   $\Rightarrow$  mass =  $\iiint_S \rho(x, y, z) dV$

$$\bar{x} = \frac{1}{\text{mass}} \iiint_S x \rho(x, y, z) dV$$

$$\bar{y} = \frac{1}{\text{mass}} \iiint_S y \rho(x, y, z) dV$$

$$\bar{z} = \frac{1}{\text{mass}} \iiint_S z \rho(x, y, z) dV$$

• Same observations from C apply here.

## §14.7 Change of variables in multiple integrals:

Extend { change of variables in  $\mathbb{R}$

{ extension to polar integration in  $\mathbb{R}^2$

{ " " " spherical / cylindrical integration in  $\mathbb{R}^3$

Idea:  $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$

$$(u, v) \mapsto (g(u, v), h(u, v))$$



Need:  $T$  to be invertible ( $1-1$ ) in the interior of  $S$

(\*)  $g, h$  must have continuous 1st partials in the interior of  $S$ .

$$\Rightarrow \text{Jac}(u, v) = \begin{vmatrix} \frac{\partial g}{\partial u} & \frac{\partial g}{\partial v} \\ \frac{\partial h}{\partial u} & \frac{\partial h}{\partial v} \end{vmatrix} \quad g = g_u h_v - g_v h_u$$

want to go back  
•  $S$  &  $R$  (= image of  $S$  under the map  $T$ ) are closed & bounded in  $\mathbb{R}^2$

Change of variables formula for a map  $P(x, y)$  continuous:

Theorem: If 3 conditions in (\*) hold, then:

$$\iint_R P(x, y) dA_{(x,y)} = \iint_S P(g(u, v), h(u, v)) |\text{Jac}(u, v)| dA_{(u,v)}$$

to cartesian

$\hookrightarrow$  ab. value of Jac.

Examples: ... polar words  $u = r, v = \theta$  and  $\text{Jac} = r$

• Same idea works in  $\mathbb{R}^3$ :

$$T = (f, g, h)_{(u,v,w)}$$

$$\text{Jac}_{(u,v,w)} = \begin{vmatrix} f_u & f_v & f_w \\ g_u & g_v & g_w \\ h_u & h_v & h_w \end{vmatrix}$$

then:

$$\iiint_R P(x, y, z) dV_{(x,y,z)} = \iiint_S P(f(u, v, w), g(u, v, w), h(u, v, w)) |\text{Jac}_{(u,v,w)}| dV_{(u,v,w)}$$

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- Example: . cylindrical to cartesian  $\Rightarrow \text{Jac} = \rho$
- $$(r, \theta, z) \quad (x, y, z)$$
- . spherical to cartesian  $\Rightarrow \text{Jac} = \rho^2 \sin \varphi$ .
- $$(r, \theta, \varphi) \quad (x, y, z)$$

Strategies

- ① Aim for S to be a simpler region of integration than R.
- ② If the choice of transformation T is natural - setting  $J_{(u,v)}$  is immediate but computing T is hard (need to invert T!)

Idea:

- boundary of R  $\iff$  boundary of S
- Pick a point inside S/R & see if it comes from int(S). If so, the whole int(S) maps to R.

③ The function  $f(x, y)$  can suggest changes of coordinates (like it did in

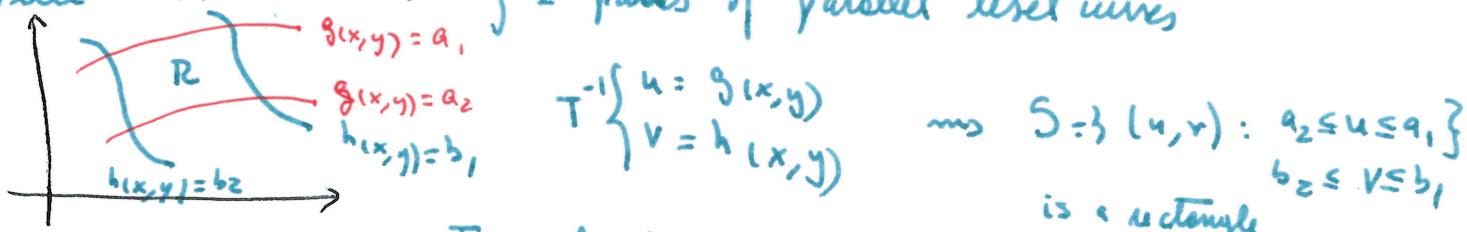
Eg: ④  $f(x, y) = \sqrt{x-2y}$  ( $x-y$ )  $\Rightarrow$  Pick  $\begin{cases} u = x-y \\ v = x-2y \end{cases}$  (use I as substitution methods!) This since  $T^{-1}$  so finding S is each (it's the image of R under  $f \circ T^{-1}$ ). To find  $J_{(u,v)}$  we need to invert the map!

$$T: \begin{cases} x = 2u-v \\ y = u-v \end{cases} \Rightarrow J_{(u,v)} = \begin{vmatrix} 2 & -1 \\ 1 & -1 \end{vmatrix} = -1$$

$$\textcircled{5} \quad f(x, y) = (x+4y)^{\frac{3}{2}} \Rightarrow \begin{cases} u = x+4y \\ v = y \end{cases} \Rightarrow T: \begin{cases} x = u-4v \\ y = v \end{cases} \Rightarrow \text{Jac}_{(u,v)} = \begin{vmatrix} 1 & -4 \\ 0 & 1 \end{vmatrix}$$

④ The boundary of R can suggest changes of coordinates (eg Quiz 4)  $= 1$ .

Typical: R bounded by 2 pairs of parallel level curves



To find Jac, need to invert T<sup>-1</sup>, i.e. write  $\begin{cases} x = x(u, v) \\ y = y(u, v) \end{cases}$  (as we did in Eg ④ ⑤ above).

## § 15.1. Vector fields

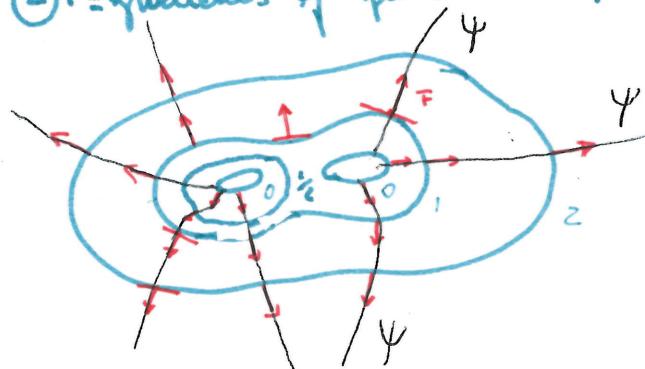
- $\vec{F}: \mathbb{R}^2 \rightarrow \mathbb{R}^2$  v. field in  $\mathbb{R}^2$ ,  $\vec{F}: \mathbb{R}^3 \rightarrow \mathbb{R}^3$  v. field in  $\mathbb{R}^3$
- $\langle x, y \rangle \mapsto \langle f(x, y), g(x, y) \rangle$   $\langle x, y, z \rangle \mapsto \langle f, g, h \rangle$
- $\vec{F}$  continuous / differentiable  $\iff$  all its components are cont./differentiable

• Draw  $\vec{F}(x, y, z)$  as a vector with tail at  $(x, y, z)$ . 19

Example: ① radial vector fields  $\vec{F}(x, y, z) = \frac{\vec{r}}{|\vec{r}|^p} = \frac{\langle x, y, z \rangle}{|\langle x, y, z \rangle|^p}$  ( $p \in \mathbb{R}$ )

If  $p > 0$ ,  $\vec{F}$  is not defined in  $(0, 0, 0)$ .

②  $\vec{F}$  = gradients of functions  $\Phi: \mathbb{R}^2 \rightarrow \mathbb{R}$  /  $\Phi: \mathbb{R}^3 \rightarrow \mathbb{R}$



- contour map of  $\Phi$  = level curves of  $\Phi$
- $\nabla \Phi$  is  $\perp$  to level curves (equipotential curves)
- can find curves  $\Psi$  perpendicular to the level curves of  $\Phi$ , so they are tangent to  $\vec{F}$  (example in Rec. 11).

Lect 28

## § 15.2 Line integrals:

### § 1 Scalar line integrals

$$\text{Def } \int_C f(x, y, z) ds = \int_a^b f(x_{(t)}, y_{(t)}, z_{(t)}) |\vec{r}'(t)| dt.$$

arc length

$f: \mathbb{R}^3 \rightarrow \mathbb{R}$  curve  $C$  in  $\mathbb{R}^3$  parameterized by

$$\vec{r}(t): [a, b] \rightarrow \mathbb{R}^3$$

$$t \mapsto \langle x_{(t)}, y_{(t)}, z_{(t)} \rangle$$

$$|\vec{r}'(t)| = \sqrt{x_{(t)}^2 + y_{(t)}^2 + z_{(t)}^2}$$

Eg  $f = 1$ , the integral gives the length of the curve.

Typical  $C$  is described geometrically (e.g. lines or circles), and we need to find  $\vec{r}(t)$

$\vec{r}(t)$  induces an ORIENTATION on  $C$

$\vec{n}_{\text{out}} = \vec{n} = \text{unit "outward" normal} = \text{to the right of } C$  as we walk along  $C$

Note: At every point  $\vec{n} = \pm \vec{N}$

$\vec{T} = \text{unit tangent} = \frac{\vec{r}'(t)}{|\vec{r}'(t)|}$

$\vec{N} = \frac{d\vec{T}}{dt} = \frac{d\vec{T}}{|\frac{d\vec{T}}{dt}|}$  → directed to curving of  $C$ .

from TNB frame

$$\text{In } \mathbb{R}^2: \vec{n} = \frac{1}{|\vec{r}'(t)|} \langle y'(t), -x'(t) \rangle$$

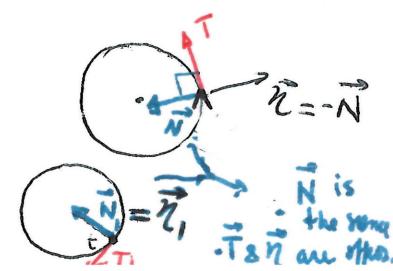
Eg:  $C$  = unit circle in  $\mathbb{R}^2$ :



$\vec{r}(t) = \langle \cos t, \sin t \rangle$   
clockwise oriented

$\vec{r}'(t) = \langle -\sin t, \cos t \rangle$

$$\begin{aligned} \vec{T} &= \langle \sin t, \cos t \rangle \rightsquigarrow \vec{N} = \langle -\cos t, -\sin t \rangle \\ \vec{n} &= \langle \cos t, -\sin t \rangle \quad \text{from TNB frame} \\ \vec{T}_1 &= \langle -\sin t, \cos t \rangle \rightsquigarrow \vec{N}_1 = \langle -\cos t, \sin t \rangle \\ \vec{n}_1 &= \langle \cos t, \sin t \rangle \end{aligned}$$



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§2 Line integrals of v. fields:

$C: \vec{r}(t) = \langle x(t), y(t), z(t) \rangle$

$\text{Circ}(\vec{F}, C) = \int_C \vec{F} \cdot \vec{T} ds = \int_C \vec{F} \cdot d\vec{r} = \int_a^b \{ F(x(t), y(t), z(t)) \cdot x'(t) + g(x(t), y(t), z(t)) \cdot y'(t) + h(x(t), y(t), z(t)) \cdot z'(t) \} dt.$

$\text{Circ}(\vec{F}, C^{op}) = - \text{Circ}(\vec{F}, C)$

*opp orientation*

In  $\mathbb{R}^2$ :  $\text{Flux}(\vec{F}, C) = \int_C \vec{F} \cdot \vec{\gamma}_{out} ds = \int_a^b \{ f(x(t), y(t)) y'(t) - g(x(t), y(t)) x'(t) \} dt$

*flux across a curve.*

Application: Work of a force moving an object along a curve:

$$W = \int_C \vec{F} \cdot \vec{T} ds.$$



### §15.3 Conservative Vector fields

Def:  $\vec{F}$  is conservative if  $\vec{F} = \nabla \varphi$  for some function  $\varphi$  (called potential).  
Being conservative or not depends on the region where  $\vec{F}$  is defined.

Tests ①  $\vec{F} = \langle f, g \rangle$  assume  $f, g$  have cont. 1st partials.

If  $\vec{F}$  is conservative, then  $f_y = g_x$  ( $\Leftrightarrow \text{curl } \vec{F} = 0$ )

②  $\vec{F} = \langle f, g, h \rangle$  with  $f, g, h$  have cont. 1st partials.

If  $\vec{F}$  is conservative, then  $f_y = g_x, f_z = h_x$  &  $g_z = h_y$ .

(Why? Mixed partials of  $\varphi$  are cont. so they must agree) ( $\Leftrightarrow \text{curl } \vec{F} = \nabla \times \vec{F} = \begin{vmatrix} i & j & k \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ f & g & h \end{vmatrix} = \vec{0}$ )

Theorem: The test is sufficient if  $\vec{F}$  is defined on an open, connected & simply connected region  $R$ .

↳ no holes!

any 2 pts can be joined  
big a curve inside

Method to find  $\varphi$ :  $\langle f, g \rangle = \langle \varphi_x, \varphi_y \rangle \Rightarrow$  integrate  $f$  &  $g$  to find  $\varphi$ .  
(Rec II has examples).

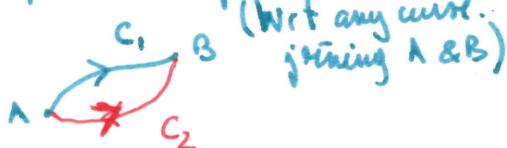
## Path integrals & conservative v.-fields:

Fund Theorem:  $\int_C \nabla \varphi \cdot d\vec{r} = \varphi(B) - \varphi(A)$  for 

path independent! (integral only depends on the end points of  $C$ .)

Theorem: If a vector field  $\vec{F}$  has the path independent property, then its conservative (no condition on the region  $R$ !)

Note: path independence holds  $\Leftrightarrow \oint_C \vec{F} \cdot d\vec{r} = 0$  for every simple closed curve  $C$  containing  $A \& B$ .



Path independence property is stronger than conditions in the Text!

## § 15.4 Green's Theorem:

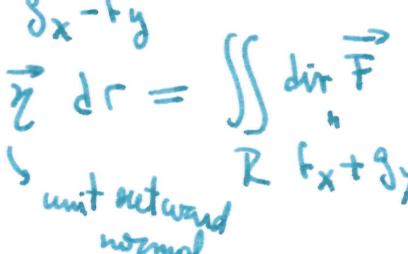
•  $R$  open, convex & simply connected region in  $\mathbb{R}^2$  bounded by a curve  $C$  oriented COUNTERCLOCKWISE



•  $\vec{F} = \langle f, g \rangle$  cont. v. field where  $f, g$  has cont. 1<sup>st</sup> partials

① Green's Thm (line form):  $\text{lin}(\vec{F}, C) = \oint_C \vec{F} \cdot d\vec{r} = \iint_R \text{curl } \vec{F} \, dA$

② Green's Thm (Flux form)  $\text{Flux}_{\text{out}}(\vec{F}, C) = \oint_C \vec{F} \cdot \vec{n} \, d\vec{r} = \iint_R \text{div } \vec{F} \, dA$



Applications: Calculate areas of  $R$ .

Take  $\vec{F} = \langle 0, x \rangle$  or  $\vec{F} = \langle y, 0 \rangle$  a ver. circ. form.

For more general regions (with holes!)

$$\oint_{C_1} \vec{F} \cdot \vec{T} \, ds - \oint_{C_2} \vec{F} \cdot \vec{T} \, ds = \iint_R \text{curl}(\vec{F}) \, dA$$

$C_1$   
 $C_2$  (counter-clockwise)



$C_1$  &  $C_2$  must have reverse orientation

§ 15.5 Divergence & curl:  $\nabla = \left\langle \frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \right\rangle$

$\vec{F} = \langle f, g, h \rangle \rightsquigarrow \text{div } (\vec{F}) = \nabla \cdot \vec{F} = f_x + g_y + h_z$

$\text{curl } (\vec{F}) = \nabla \times \vec{F} = \begin{vmatrix} i & j & k \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ f & g & h \end{vmatrix}$  is a vector field!

Each word of curl indicates rotation direction

$\alpha\text{-curl}(\text{curl } (\vec{F})) > 0 \Leftrightarrow$  projection of  $\vec{F}$  to xy-plane is rotating counterclockwise.

• Eg general rotational v. fields  $\vec{F}_{(x,y,z)} = \vec{a} \times \vec{r}$   $\vec{a} = \langle a_1, a_2, a_3 \rangle \neq \vec{0}$  fixed

$$\textcircled{1} \quad \text{div } \vec{F} = 0$$

$\textcircled{2} \quad \vec{F} = \vec{a} \times \vec{r}$  circles the vector  $\vec{a}$  in counterclockwise direction looking towards  $\vec{a}$

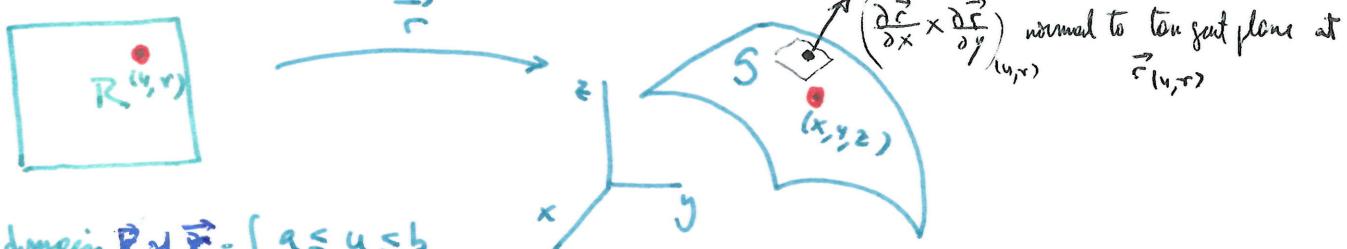
$$\textcircled{3} \quad \nabla \times \vec{F} = 2\vec{a}.$$



Thm:  $\vec{F} = \langle f, g, h \rangle$  have cont  $\mathcal{C}^1$  partials, then  $\nabla \cdot (\nabla \times \vec{F}) = 0$ .

## § 15.6 Surface integrals

Parameterizing of a surface  $S$  in  $\mathbb{R}^3$   $\vec{r}(u, v) = \langle x(u, v), y(u, v), z(u, v) \rangle$



Typical: domain  $R$  of  $\vec{r} = \begin{cases} a \leq u \leq b, \\ c \leq v \leq d \end{cases}$

Def:  $\iint_S f(x, y, z) \, dS = \iint_R f(x(u, v), y(u, v), z(u, v)) \left| \frac{\partial \vec{r}}{\partial u} \times \frac{\partial \vec{r}}{\partial v} \right| \, dA_{(u, v)}$

Eg:  $S$  = graph of a function  $\vec{r}(u, v) = \langle u, v, p(u, v) \rangle$ . ( $S = z = p(u, v)$ )

$$\frac{\partial \vec{r}}{\partial u} \times \frac{\partial \vec{r}}{\partial v} = \langle -p_u, -p_v, 1 \rangle.$$

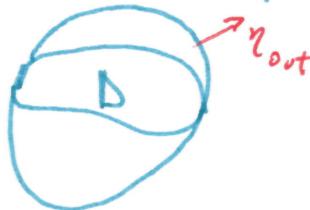
$$\rightsquigarrow \iint_S f(x, y, z) \, dS = \iint_R f(u, v, p(u, v)) \sqrt{1 + p_u^2 + p_v^2} \, dA.$$

### §15.7 Stoke's Theorem:

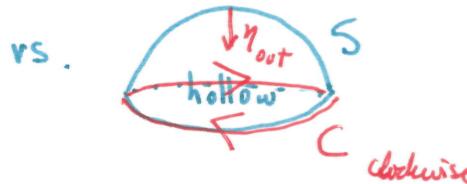
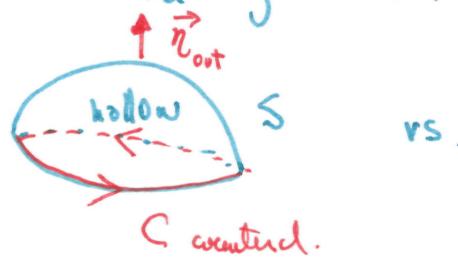
Orientation of the surface  $S \leftarrow$  choice of a <sup>continuous</sup> normal vector at each pt on  $S$  unit

$S$  closed (boundary of a region  $D$  in  $\mathbb{R}^3$ , <sup>open</sup> & simply connected)

Then normal = points either inward or outwards



$S$  bounded by curve: orient the curve & use right hand rule.



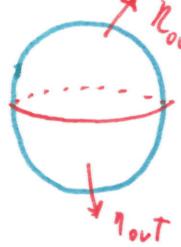
Recall: If  $\vec{r}(u, v)$  parameterizes  $S$ :  $\vec{n} = \pm \frac{\frac{\partial \vec{r}}{\partial u} \times \frac{\partial \vec{r}}{\partial v}}{\left| \frac{\partial \vec{r}}{\partial u} \times \frac{\partial \vec{r}}{\partial v} \right|}$ . choose the SAME SIGN through  $S$ .

Stokes Thm:  $S$  bounded by a curve  $C$  &  $\vec{n}_{out}$  compatible w/ orientation of  $C$ .

$$\text{Circ}(\vec{F}, C) = \oint_C \vec{F} \cdot \vec{T} ds = \iint_S (\nabla \times \vec{F}) \cdot \vec{n}_{out} ds = \text{Flux}(\nabla \times \vec{F}, S)$$

Q: What if  $S$  is closed? Break it in 2 pieces with a curve!

Example



$S$  sphere: use the Equator as  $C$ .

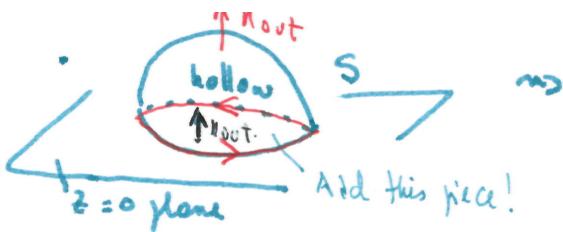


$$\iint_S \nabla \times \vec{F} \cdot \vec{n}_{out} ds = \iint_{S_1} \nabla \times \vec{F} \cdot \vec{n}_{out} ds + \iint_{S_2} \nabla \times \vec{F} \cdot \vec{n}_{out} ds = \oint_C \vec{F} \cdot \vec{T} ds + \oint_C \vec{F} \cdot \vec{T} ds$$

- Same is true for  $\overset{\text{so}}{=}$   $0$  smooth closed surface  $S$ .

Stokes' on each piece.

$$= - \oint_C \vec{F} \cdot \vec{T} ds$$



$$\vec{F} = \langle f, g, h \rangle$$

$$\vec{\gamma}_{\text{out}} = \langle 0, 0, 1 \rangle$$

$$\text{so } (\nabla \times \vec{F}) \cdot \vec{\gamma}_{\text{out}} = z\text{-comp of curl} = g_x - f_y \text{ using Green's. Then!}$$

$$\oint_C \vec{F} \cdot \vec{T} ds = \underset{\text{II Stokes}}{\iint_S} (\nabla \times \vec{F}) \cdot \vec{\gamma}_{\text{out}} ds$$

$$\iint_S (\nabla \times \vec{F}) \cdot \vec{\gamma}_{\text{out}} ds \rightarrow \text{easier because it's a double integral in the plane!}$$

### § 15.8 Divergence Theorem:

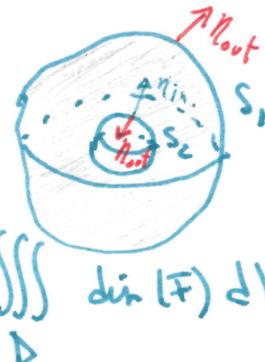
Thm:  $\text{Flux } (\vec{F}, S) = \iint_S \vec{F} \cdot \vec{\gamma}_{\text{out}} ds = \iiint_{\mathbb{R}^3} \text{div } (\vec{F}) dV$



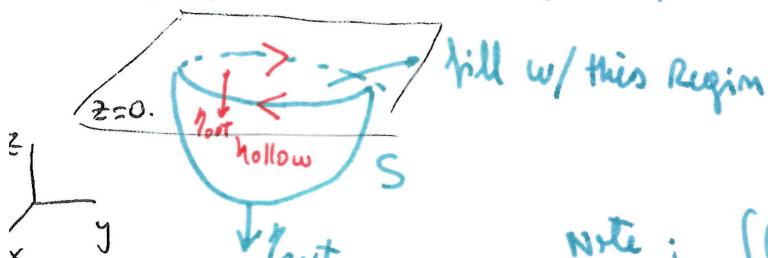
$$\vec{F} = \langle f, g, h \rangle \quad \& \quad f, g, h \text{ have cont 1st partials.}$$

Extension:  $D$  enclosed in between 2 surfaces

$$\text{Flux } (\vec{F}, S) = \iint_{S_1} \vec{F} \cdot \vec{\gamma}_{\text{out}} ds - \iint_{S_2} \vec{F} \cdot \vec{\gamma}_{\text{in}} ds = \iiint_D \text{div } (\vec{F}) dV.$$



Application: Compute the flux of a surface bounded by a curve!



$$\iint_S \vec{F} \cdot \vec{\gamma} ds + \iint_S \vec{F} \cdot \vec{\gamma} ds = \iiint_V \text{div } \vec{F} dV$$

Note:  $\iint_S \vec{F} \cdot \vec{\gamma}_{\text{out}} ds = - \iint_{\text{regime}} h(x, y, 0) dA.$

$$\vec{\gamma}_{\text{out}} = \langle 0, 0, 1 \rangle$$

$$\vec{F} = \langle f, g, h \rangle$$

regime in the  $xy$ -plane!  
 $z=0$ .