

Recall: A linear transformation  $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$  is a map satisfying:

$$(1) T(\vec{u} + \vec{v}) = T(\vec{u}) + T(\vec{v}) \quad \text{for all } \vec{u}, \vec{v} \text{ in } \mathbb{R}^n$$

$$(2) T(\alpha \vec{u}) = \alpha T(\vec{u}) \quad \text{for all } \vec{u} \text{ in } \mathbb{R}^n, \alpha \in \mathbb{R}.$$

We can view  $T(\underline{x}) = A \underline{x}$  for some  $m \times n$  matrix  $A$ .

### § 1 Null Space & Range

Fix  $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$  linear transformation

We can associate two natural subspaces to  $T =$  Null Space & Range

Def 1: The Null Space (or kernel) of  $T$  is the set of vectors  $\begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$  in  $\mathbb{R}^n$  mapping to  $\vec{0} = \begin{bmatrix} 0 \\ \vdots \\ 0 \end{bmatrix}$  in  $\mathbb{R}^m$  under  $T$ , that is

$$\mathcal{N}(T) = \{ \vec{v} \text{ in } \mathbb{R}^n : T(\vec{v}) = \vec{0} \text{ in } \mathbb{R}^m \}$$

Def 2: The Range of  $T$  is the image of  $T$ , that is

$$\mathcal{R}(T) = \{ \vec{w} \text{ in } \mathbb{R}^m : \text{we can find } \vec{u} \text{ in } \mathbb{R}^n \text{ with } T(\vec{u}) = \vec{w} \}$$

Our interpretation of  $T$  as multiplication by  $A$  yields:

Theorem 2:  $\mathcal{N}(T) = \mathcal{N}(A)$  &  $\mathcal{R}(T) = \text{ColSp}(A)$   
 (nullspace of  $A$ ) (= Range of  $A$ )

In particular,  $\mathcal{N}(T)$  is a subspace of  $\mathbb{R}^n$  with  $\dim = \text{null}(A)$   
 $\mathcal{R}(T) \subseteq \mathbb{R}^m$  = rank( $A$ )

We define nullity  $(T) = \dim \mathcal{N}(T)$  (= nullity  $(A)$ ) <sup>2</sup>  
 rank  $(T) = \dim \mathcal{R}(T)$  (= rank  $(A)$ )

Corollary:  $\dim \mathcal{N}(T) + \dim \mathcal{R}(T) = n$  (= # cols  $(A)$ )

Example:  $T: \mathbb{R}^2 \rightarrow \mathbb{R}^3$   $T\left(\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}\right) = \begin{bmatrix} 1 & 0 \\ 8 & -4 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$

•  $\mathcal{N}(T) = \mathcal{N}\left(\begin{bmatrix} 1 & 0 \\ 8 & -4 \\ 1 & 2 \end{bmatrix}\right)$   $\begin{bmatrix} 1 & 0 \\ 8 & -4 \\ 1 & 2 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 \\ 0 & -4 \\ 0 & 2 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}$   
 so  $x_1 = x_2 = 0$   $\mathcal{N}(T) = \left\{ \begin{bmatrix} 0 \\ 0 \end{bmatrix} \right\} \rightsquigarrow \text{nullity}(T) = 0$

•  $\mathcal{R}(T) = ?$  Subspace of  $\mathbb{R}^3$  with  $\dim = 2 - 0 = 2$   
 so it's a plane in  $\mathbb{R}^3$ .

$\mathcal{R}(T) = \text{Sp}\left(\begin{bmatrix} 1 \\ 8 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ -4 \\ 2 \end{bmatrix}\right)$  &  $\dim = 2$  so we

get the equation by computing the normal  $\vec{n} = \begin{bmatrix} 1 \\ 8 \\ 1 \end{bmatrix} \times \begin{bmatrix} 0 \\ -4 \\ 2 \end{bmatrix}$

$$\vec{n} = \det\left(\begin{bmatrix} i & j & k \\ 1 & 8 & 1 \\ 0 & -4 & 2 \end{bmatrix}\right) = \begin{bmatrix} 20 \\ -2 \\ -4 \end{bmatrix} = 2 \begin{bmatrix} 10 \\ -1 \\ -2 \end{bmatrix}$$

So  $\mathcal{R}(T) = \left\{ \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} : 10x_1 - x_2 - 2x_3 = 0 \right\}$ .

## § 2. Matrix Representations:

Obs:  $T(\vec{0}) = \vec{0}$  in  $\mathbb{R}^m$ .

because  $\vec{0} = 0 \cdot \vec{0}$  in both  $\mathbb{R}^n$  &  $\mathbb{R}^m$

so  $T(\vec{0}) = T(0 \cdot \vec{0}) \stackrel{(2)}{=} 0 T(\vec{0}) = \vec{0}$  in  $\mathbb{R}^m$ .

& scalar  $\vec{0} = 0 \vec{w}$  for any  $\vec{w}$  in  $\mathbb{R}^n$

Consequence:  $\vec{0} \in \mathcal{N}(T)$  &  $\vec{0} \in \mathcal{R}(T)$  (We know this because  $\mathcal{N}(T)$  &  $\mathcal{R}(T)$  are subspaces!)

Matrix Representation Theorem: Any linear transformation  $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$  can

be written as  $T(\vec{v}) = A \cdot \vec{v}$ , where the matrix  $A$  of size  $m \times n$  has the form  $A = [T(e_1) \ \dots \ T(e_n)]$

canonical basis elements in  $\mathbb{R}^n$  (in the given order!)

Alternatively:  $A =$  coefficient matrix for the linear expression in each coord. of  $T(\begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix})$ .

Example:  $T: \mathbb{R}^3 \rightarrow \mathbb{R}^2$   $T(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}) = \begin{bmatrix} x_1 + 2x_3 \\ 2x_2 - 5x_3 \end{bmatrix} \mapsto A = \begin{bmatrix} 1 & 0 & 2 \\ 0 & 2 & -5 \end{bmatrix}$

Here,  $T(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}) = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ ,  $T(\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}) = \begin{bmatrix} 0 \\ 2 \end{bmatrix}$  &  $T(\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}) = \begin{bmatrix} 2 \\ -5 \end{bmatrix}$

Conclusion:  $T$  is completely determined by its values on  $\{e_1, \dots, e_n\}$

But, why is the canonical basis better than any other basis for  $\mathbb{R}^n$ ?

Answer: It is not!

same number of vectors as dim  $\mathbb{R}^n = n$

Proposition: Given a basis  $B = \{\vec{v}_1, \dots, \vec{v}_n\}$  for  $\mathbb{R}^n$  & ANY  $\{\vec{w}_1, \dots, \vec{w}_n\}$  in  $\mathbb{R}^m$ , there is a unique linear transformation  $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$  with  $T(\vec{v}_1) = \vec{w}_1, \dots, T(\vec{v}_n) = \vec{w}_n$

Example (last time):  $T(\begin{bmatrix} 1 \\ 1 \end{bmatrix}) = \begin{bmatrix} 1 \\ 4 \\ 3 \end{bmatrix}$ ,  $T(\begin{bmatrix} 1 \\ 2 \end{bmatrix}) = \begin{bmatrix} 1 \\ 0 \\ 5 \end{bmatrix}$  determine a unique

linear transf because  $\{\begin{bmatrix} 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 2 \end{bmatrix}\}$  is a basis for  $\mathbb{R}^2$ . A:  $T(\vec{v}) = \begin{bmatrix} 1 & 0 \\ 4 & -4 \\ 3 & 2 \end{bmatrix} \vec{v}$

! This is not true if  $\{\vec{v}_1, \dots, \vec{v}_n\}$  is not a basis.

Ex  $\vec{v}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$   $\vec{v}_2 = \begin{bmatrix} 2 \\ 0 \end{bmatrix}$  l.d vectors in  $\mathbb{R}^2$

$\vec{w}_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$   $\vec{w}_2 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$

We cannot have a linear transf  $T: \mathbb{R}^2 \rightarrow \mathbb{R}^3$  with  $T(\vec{v}_1) = \vec{w}_1$  &  $T(\vec{v}_2) = \vec{w}_2$

Why?  $\vec{w}_2 = T(\vec{v}_2) = T(2 \cdot \begin{bmatrix} 1 \\ 0 \end{bmatrix}) = 2 \cdot T(\begin{bmatrix} 1 \\ 0 \end{bmatrix}) = 2 \cdot \vec{w}_1$

but  $\vec{w}_2 \neq 2\vec{w}_1$

The problem: explicit linear dependency for  $\vec{v}_1, \vec{v}_2$  does not hold for  $\vec{w}_1, \vec{w}_2$

Another example: We cannot have  $T: \mathbb{R}^2 \rightarrow \mathbb{R}^3$  linear with  $T(\begin{bmatrix} 1 \\ 0 \end{bmatrix}) = \begin{bmatrix} 2 \\ 0 \\ 0 \end{bmatrix}$ ,

$T(\begin{bmatrix} 0 \\ 1 \end{bmatrix}) = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$  &  $T(\begin{bmatrix} 1 \\ 1 \end{bmatrix}) = \begin{bmatrix} 3 \\ 1 \\ 2 \end{bmatrix}$ .

Why?  $[1] = \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} \xrightarrow{\text{apply } T} T([1]) = T(\begin{bmatrix} 1 \\ 0 \end{bmatrix}) + T(\begin{bmatrix} 0 \\ 1 \end{bmatrix})$

So  $T$  linear with the prescribed assigned values for  $e_1, e_2$  &  $[1]$  cannot exist.  $\begin{bmatrix} 3 \\ 2 \end{bmatrix} \neq \begin{bmatrix} 2 \\ 0 \end{bmatrix} + \begin{bmatrix} 1 \\ 1 \end{bmatrix}$  This is false!

Proof of Prop: Since  $B = \{\vec{v}_1, \dots, \vec{v}_n\}$  is a basis for  $\mathbb{R}^n$ , any vector  $\vec{v}$  in  $\mathbb{R}^n$

can be uniquely written as  $\vec{v} = \alpha_1 \vec{v}_1 + \dots + \alpha_n \vec{v}_n$  for suitable  $\alpha_1, \dots, \alpha_n$

(Recall:  $[\vec{v}]_B = \begin{bmatrix} \alpha_1 \\ \vdots \\ \alpha_n \end{bmatrix}$  coordinates of  $\vec{v}$  with respect to the basis  $B$ )

Then, "apply  $T$ " to the boxed expression & use the linearity properties

(Remember, we are trying to guess the value of  $T(\vec{v})$  !!)

$$T(\vec{v}) = T(\alpha_1 \vec{v}_1 + \dots + \alpha_n \vec{v}_n) = T(\alpha_1 \vec{v}_1) + \dots + T(\alpha_n \vec{v}_n)$$

$$\stackrel{\text{Prop (2)}}{=} \alpha_1 \underbrace{T(\vec{v}_1)}_{=\vec{w}_1} + \dots + \alpha_n \underbrace{T(\vec{v}_n)}_{=\vec{w}_n}$$

→ (these are the prescribed values for  $T$  !)

Conclude:  $T(\vec{v}) = \underbrace{[\vec{w}_1 \ \dots \ \vec{w}_n]}_{\text{matrix of } T(\vec{v}_1), \dots, T(\vec{v}_n)} [\vec{v}]_B$

Can check: This map  $T$  is linear  $\left( \begin{array}{l} T(\vec{v} + \vec{u}) = T(\vec{v}) + T(\vec{u}) \\ T(\beta \vec{v}) = \beta T(\vec{v}) \end{array} \right)$

The reason: Taking coordinates with respect to a basis is linear!

Given  $B$  basis for  $\mathbb{R}^n$ ,  $F: \mathbb{R}^n \rightarrow \mathbb{R}^n$  is linear.  
 $\vec{v} \mapsto [\vec{v}]_B$

Q: Why are matrix representations useful?

A: Allow for fast compositions!

Prop: Given  $F: \mathbb{R}^n \rightarrow \mathbb{R}^m$ ,  $G: \mathbb{R}^m \rightarrow \mathbb{R}^s$  two linear transf

then the composition  $G \circ F: \mathbb{R}^n \rightarrow \mathbb{R}^s$  defined by

$(G \circ F: \mathbb{R}^n \xrightarrow{F} \mathbb{R}^m \xrightarrow{G} \mathbb{R}^s)$   
 (apply F first & then G)  
 $\vec{v} \in \mathbb{R}^n \xrightarrow{F} \underbrace{F(\vec{v})}_{\in \mathbb{R}^m} \xrightarrow{G} \text{in } \mathbb{R}^s$

is also a linear transformation.

Furthermore, if  $F(\vec{v}) = A\vec{v}$  A of size  $m \times n$ , then  
 $G(\vec{w}) = B\vec{w}$  B —  $s \times m$

the matrix representing  $G \circ F$  is  $BA$  (size  $s \times n$ ).

**VERY IMPORTANT:** We must multiply B & A in the same order as we compose G & F.

• Before we discuss the proof, let's look at an example.

Example:  $F: \mathbb{R}^4 \rightarrow \mathbb{R}^2$   $F\left(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix}\right) = \begin{bmatrix} x_1 - x_2 \\ x_3 + x_4 \end{bmatrix}$   $A = \begin{bmatrix} 1 & -1 & 0 & 0 \\ 0 & 0 & 1 & 1 \end{bmatrix}$

$G: \mathbb{R}^2 \rightarrow \mathbb{R}^3$   $G\left(\begin{bmatrix} y_1 \\ y_2 \end{bmatrix}\right) = \begin{bmatrix} y_1 \\ y_1 + 5y_2 \\ -y_1 + y_2 \end{bmatrix}$   $B = \begin{bmatrix} 1 & 0 \\ -1 & 5 \\ 1 & 1 \end{bmatrix}$

So  $BA = \begin{bmatrix} 1 & -1 & 0 & 0 \\ -1 & -1 & 5 & 5 \\ 1 & 1 & 1 & 1 \end{bmatrix}$

And  $G \circ F: \mathbb{R}^4 \rightarrow \mathbb{R}^3$  is  $G \circ F\left(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix}\right) = G\left(\begin{bmatrix} x_1 - x_2 \\ x_3 + x_4 \end{bmatrix}\right) = \begin{bmatrix} x_1 - x_2 \\ x_1 - x_2 + 5(x_3 + x_4) \\ -(x_1 - x_2) + (x_3 + x_4) \end{bmatrix}$   
 replace  $y_1 = (x_1 - x_2)$  is formula for G  
 $y_2 = (x_3 + x_4)$   
 $= \begin{bmatrix} x_1 - x_2 \\ x_1 - x_2 + 5x_3 + 5x_4 \\ -x_1 + x_2 + x_3 + x_4 \end{bmatrix}$

Check: matrix for  $G \circ F$  must have size  $3 \times 4$  &  $= \begin{bmatrix} 1 & -1 & 0 & 0 \\ -1 & -1 & 5 & 5 \\ -1 & 1 & 1 & 1 \end{bmatrix}$ , just as the Prop predicted!

Proof: Check 2 linear properties

(1)  $G(F(\vec{v} + \vec{u})) \stackrel{F \text{ linear}}{=} G(\underbrace{F(\vec{v})}_{=\vec{w}_1} + \underbrace{F(\vec{u})}_{=\vec{w}_2}) \stackrel{G \text{ linear}}{=} G(F(\vec{v})) + G(F(\vec{u}))$  ✓

(2)  $G(F(\alpha \vec{v})) \stackrel{F \text{ linear}}{=} G(\alpha \underbrace{F(\vec{v})}_{\vec{w} \in \mathbb{R}^m}) \stackrel{G \text{ linear}}{=} \alpha G(F(\vec{v}))$  ✓

So we know  $G \circ F$  has a matrix representing it. Indeed, the matrix is  $[G \circ F(e_1) \ \dots \ G \circ F(e_n)]$  □

We compute each column vector:

$$G \circ F(e_1) \underset{\substack{\downarrow \\ \text{def of } F}}{=} G\left(A \begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix}\right) = G\left(\underbrace{\text{col}_1(A)}_{\substack{\vec{w}_1 \text{ in } \mathbb{R}^m \\ \downarrow \\ \text{def of } G}}\right) = B \text{col}_1(A)$$

$$G \circ F(e_n) \underset{\substack{\downarrow \\ \text{def of } F}}{=} G\left(A \begin{bmatrix} 0 \\ \vdots \\ 1 \\ 0 \end{bmatrix}\right) = G\left(\underbrace{\text{col}_n(A)}_{\substack{\vec{w}_n \text{ in } \mathbb{R}^m \\ \downarrow \\ \text{def of } G}}\right) = B \text{col}_n(A)$$

$$\text{so } [G \circ F(e_1) \ \dots \ G \circ F(e_n)] = \left[ \underbrace{B \text{col}_1(A)}_{\text{col}_1(BA)} \ \dots \ \underbrace{B \text{col}_n(A)}_{\text{col}_n(BA)} \right] = BA \quad \text{size } s \times n$$

$\downarrow$   
def of matrix multiplication

This size is consistent with  $G \circ F: \mathbb{R}^n \rightarrow \mathbb{R}^s$ . □