

Lecture XIV: § 5.7 Linear transformation for abstract vector spaces.

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§1. Main idea:

We can easily generalize linear transformations $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ to linear transformations between abstract vector spaces because we have a way to add & scale multiply vectors in abstract vector spaces.

Our maps $T: \mathcal{V} \rightarrow \mathcal{W}$ will be linear if they respect these 2 operations. More precisely:

Def: Fix \mathcal{V}, \mathcal{W} two (abstract) vector spaces, & let $T: \mathcal{V} \rightarrow \mathcal{W}$ be a map. We say T is a linear transformation if $\vec{v} \mapsto T(\vec{v})$

(1) $T(\vec{u} + \vec{v}) = T(\vec{u}) + T(\vec{v})$ for all $\vec{u}, \vec{v} \in \mathcal{V}$ & (2) $T(\alpha \cdot \vec{v}) = \alpha \cdot T(\vec{v})$ for $\vec{v} \in \mathcal{V}$ & $\alpha \in \mathbb{R}$

\downarrow sum in \mathcal{V} \downarrow sum in \mathcal{W} scalar mult in \mathcal{V} \downarrow in \mathcal{W} \downarrow in \mathbb{R}

§2. Examples:

Example 0

Take $\mathcal{V} = \mathbb{R}^n$, $\mathcal{W} = \mathbb{R}^m$. Then $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ linear in the usual sense, so it's just multiplication by an $m \times n$ matrix.

Example 1

$T: \mathcal{P}_2 \rightarrow \mathbb{R}$ $T(P(x)) = P(1)$

\downarrow polynomials of deg ≤ 2

Claim: T is linear

Why?

$$T(P(x) + Q(x)) = (P+Q)_{(1)} = P_{(1)} + Q_{(1)} = T(P(x)) + T(Q(x))$$

\uparrow because of how we defined addition of polynomials

$$T(\alpha P(x)) = (\alpha P)_{(1)} = \alpha P_{(1)} = \alpha T(P(x))$$

\downarrow because of how we defined scalar mult in \mathbb{R}^2

• These statements are true but they don't really help us understand what T is

Better way: write $P(x) = a + bx + cx^2$ so $P(1) = a + b + c$

So we can really view T as the linear map $\tilde{T}: \mathbb{R}^3 \rightarrow \mathbb{R}$

$$\begin{bmatrix} a \\ b \\ c \end{bmatrix} \mapsto a + b + c$$

Here $\begin{bmatrix} a \\ b \\ c \end{bmatrix} = [P]_B$ coordinates of P in the basis $\{1, x, x^2\}$ for \mathcal{P}_2

• This example generalizes to $T: \mathcal{C}[-2, 3] \rightarrow \mathbb{R}$
 $f \mapsto f(x_0)$
 We call it an evaluation map at $x_0 = t$. It is linear!
 (we can replace t by any fixed number x_0 in $[-2, 3]$)

Example 2: Taking coordinates with respect to a fixed basis B for V where $\dim V$ is finite

Fix $\dim V = p$. Then $T: V \rightarrow \mathbb{R}^p$ is a linear transf.
 $\vec{v} \mapsto [\vec{v}]_B$

Why?

$$\begin{aligned} \vec{v} &= \alpha_1 \vec{v}_1 + \dots + \alpha_p \vec{v}_p & \rightsquigarrow & [\vec{v}]_B = \begin{bmatrix} \alpha_1 \\ \vdots \\ \alpha_p \end{bmatrix} \\ \vec{w} &= \beta_1 \vec{v}_1 + \dots + \beta_p \vec{v}_p & \rightsquigarrow & [\vec{w}]_B = \begin{bmatrix} \beta_1 \\ \vdots \\ \beta_p \end{bmatrix} \end{aligned}$$

$$\vec{v} + \vec{w} = (\alpha_1 + \beta_1) \vec{v}_1 + \dots + (\alpha_p + \beta_p) \vec{v}_p \rightsquigarrow_{(1)} [\vec{v} + \vec{w}]_B = \begin{bmatrix} \alpha_1 + \beta_1 \\ \vdots \\ \alpha_p + \beta_p \end{bmatrix} = \begin{bmatrix} \alpha_1 \\ \vdots \\ \alpha_p \end{bmatrix} + \begin{bmatrix} \beta_1 \\ \vdots \\ \beta_p \end{bmatrix} = [\vec{v}]_B + [\vec{w}]_B$$

(sum scalars columnwise)

Also $\alpha \vec{w} = (\alpha \beta_1) \vec{v}_1 + \dots + (\alpha \beta_p) \vec{v}_p \rightsquigarrow_{(2)} [\alpha \vec{w}]_B = \begin{bmatrix} \alpha \beta_1 \\ \vdots \\ \alpha \beta_p \end{bmatrix} = \alpha \begin{bmatrix} \beta_1 \\ \vdots \\ \beta_p \end{bmatrix} = \alpha [\vec{w}]_B$ ✓

Obs: We can combine Examples 1 & 2 via composition

$$\begin{array}{ccc} T: \mathcal{P}_2 & \longrightarrow & \mathbb{R} \\ \cong \downarrow F & & \parallel \\ \tilde{T}: \mathbb{R}^3 & \longrightarrow & \mathbb{R} \end{array}$$

$$\begin{array}{ccc} F: \mathcal{P}_2 & \longrightarrow & \mathbb{R}^3 \\ & & \parallel \\ & & P \mapsto [P]_{\{1, x, x^2\}} \\ & & = B \end{array}$$

Take $B = \{1, x, x^2\}$ standard basis for \mathcal{P}_2 .

$$T(a + bx + cx^2) = a + b + c$$

$$\tilde{T}\left(\begin{bmatrix} a \\ b \\ c \end{bmatrix}\right) = a + b + c$$

Translation: For any $P_{(x)}$ in \mathcal{P}_2 we have

$$T(P) = \tilde{T}([P]_B) = \tilde{T} \circ F(P)$$

KEY FACT

We will be able to do a similar translation from $T: \mathbb{V} \rightarrow \mathbb{W}$ with $\dim \mathbb{V} = n$, $\dim \mathbb{W} = m$ to $\tilde{T}: \mathbb{R}^n \rightarrow \mathbb{R}^m$ by identifying \mathbb{V} with \mathbb{R}^n via coordinates w.r.t a basis $B_{\mathbb{V}}$ for \mathbb{V} and \mathbb{W} with \mathbb{R}^m via coordinates w.r.t a basis $B_{\mathbb{W}}$ for \mathbb{W} .

(More on this, next time)

Example 3 $T: C[0,1] \rightarrow \mathbb{R}$ is a linear transformation

$$f(x) \mapsto \int_0^1 f(x) dx$$

Example 4 $T: C'(0,1) \rightarrow C(0,1)$

$$f(x) \mapsto f'(x)$$

T is a linear transformation

(Recall: $C'(0,1)$ = continuous functions $f: (0,1) \rightarrow \mathbb{R}$ with $f': (0,1) \rightarrow \mathbb{R}$ also continuous)

Example 5 $T: \mathbb{M}_{2 \times 3} \rightarrow \mathbb{M}_{4 \times 3}$ is a linear transform.

$$A \mapsto \begin{bmatrix} 1 & 3 \\ 0 & 4 \\ 0 & 5 \\ 0 & 6 \end{bmatrix} A$$

(Left multiplication by a fixed matrix of appropriate size)

replacing this by any other fixed matrix of size 4×2 will have the same effect.

Example 6 $T_1: \mathbb{V} \rightarrow \mathbb{V}$ is linear & $T_2: \mathbb{V} \rightarrow \mathbb{W}$ is linear

$$\vec{v} \mapsto \vec{v} \quad (\text{identity map})$$

$$\vec{v} \mapsto \mathbf{0}_{\mathbb{W}} \quad (\text{zero map})$$

§3 Basic Properties:

Theorem 1: Assume \mathbb{V} has finite dimension, and basis $B = \{v_1, \dots, v_p\}$

Then, given any set $\{\vec{w}_1, \dots, \vec{w}_p\}$ of vectors in \mathbb{W} , we can find a **UNIQUE** linear transformation $T: \mathbb{V} \rightarrow \mathbb{W}$ with $T(\vec{v}_1) = \vec{w}_1$, $T(\vec{v}_p) = \vec{w}_p$.

Obs: We don't need \mathbb{W} to have finite dimension, only \mathbb{V} .

Why is Theorem 1 true? Use coordinates with respect to B & result where $\mathbb{V} = \mathbb{R}^n$
 $\mathbb{W} = \mathbb{R}^m$

$$T(\vec{v}) = T(\alpha_1 \vec{v}_1 + \dots + \alpha_p \vec{v}_p) = \alpha_1 \boxed{T(\vec{v}_1)} + \dots + \alpha_p \boxed{T(\vec{v}_p)}$$

\downarrow \downarrow
 $= \vec{w}_1$ $= \vec{w}_p$

So $T(\vec{v}) = \alpha_1 \vec{w}_1 + \dots + \alpha_p \vec{w}_p$ where $[v]_B = \begin{bmatrix} \alpha_1 \\ \vdots \\ \alpha_p \end{bmatrix}$ \downarrow T linear!

Check: The map T defined by this formula is linear

- Uniqueness follows because we found a unique possibility for defining $T(\vec{v})$ using B & $\vec{w}_1, \dots, \vec{w}_p$.

Application: Find a linear transformation $T: \mathcal{P}_3 \rightarrow \mathcal{P}_2$ with

$$T(1) = 2+x, \quad T(x) = x-x^2, \quad T(x^2) = 5-10x \quad \& \quad T(x^3) = 2.$$

Solution: $T(a+bx+cx^2+dx^3) \stackrel{\downarrow T \text{ linear}}{=} aT(1) + bT(x) + cT(x^2) + dT(x^3)$

$$= a(2+x) + b(x-x^2) + c(5-10x) + d \cdot 2$$

we have preassigned values for $T(1), T(x), T(x^2), \& T(x^3)$

$$= (2a+5c+2d) + (a-b-10c)x + (-b)x^2$$

Note: If we fix $B = \{1, x, x^2, x^3\}$ basis for \mathbb{V} , we can

$$B_2 = \{1, x, x^2\} \quad \text{--- } \mathbb{W}$$

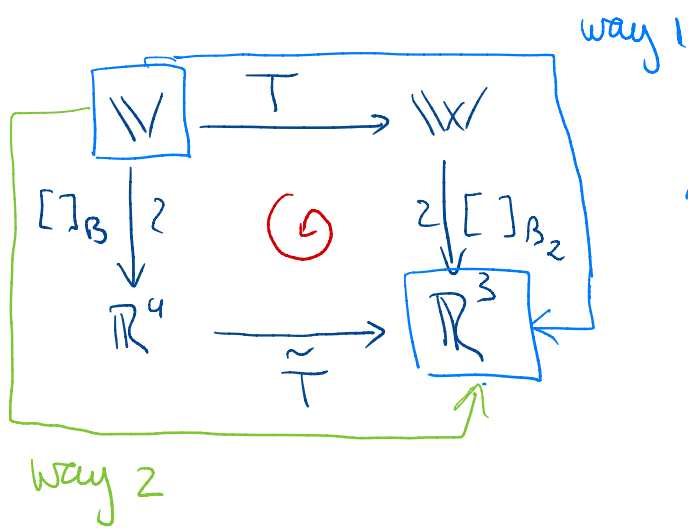
identify $T: \mathcal{P}_3 \rightarrow \mathcal{P}_2$ with $\tilde{T}: \mathbb{R}^4 \rightarrow \mathbb{R}^3$

$$\begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} \mapsto \begin{bmatrix} 2a+5c+2d \\ a+b-10c \\ -b \end{bmatrix}$$

Here $[a+bx+cx^2+dx^3]_B = \begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix}$

$$[T(a+bx+cx^2+dx^3)]_{B_2} = \begin{bmatrix} 2a+5c+2d \\ a+b-10c \\ -b \end{bmatrix}$$

So we get a "commutative diagram" we going from $\mathbb{V} \rightarrow \mathbb{R}^3$ in 2 ways must be the same!



$$\leadsto [T(P)]_{B_2} = \tilde{T}([P]_B)$$

(way 1) (way 2)

Upshot: Studying linear transformations between vector spaces of finite dimension is as EASY as studying linear maps $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$. Just pick coordinates on V & W . ☺

§4. Null Space & Range of $T: V \rightarrow W$:

• Next, we want to study the analog of Null Space & Range for $F: \mathbb{R}^n \rightarrow \mathbb{R}^m$ in this new framework. We define them in the same way!

Def 1: The Null Space of T is $\mathcal{N}(T) = \{ \vec{v} \text{ in } V : T(\vec{v}) = \mathbf{0}_W \}$

Def 2: The Range of T is $\mathcal{R}(T) = \{ \vec{w} \text{ in } W : \text{we can find } \vec{v} \text{ in } V \text{ with } T(\vec{v}) = \vec{w} \}$

(Range = image of the map T)

• Just as it happens for linear maps $\mathbb{R}^n \rightarrow \mathbb{R}^m$ these 2 sets are vector subspaces of V & W ! More precisely:

Theorem 1: (1) $T(\mathbf{0}_V) = \mathbf{0}_W$

(2) $\mathcal{N}(T)$ is a subspace of V

(3) $\mathcal{R}(T)$ is a subspace of W

Proof (1) We need to use $\mathbf{0}_V = 0 \cdot \mathbf{0}_V$ & $\mathbf{0}_W = 0 \cdot \vec{w}$ for any \vec{w} in W

$$T(\mathbf{0}_W) = T(0 \cdot \mathbf{0}_W) \stackrel{\uparrow \text{linear}}{=} 0 \cdot \underbrace{T(\mathbf{0}_W)}_{=: \vec{0}} = \mathbf{0}_{\mathbb{W}}$$

(2) Need to check $\mathcal{N}(T)$ satisfies the 3 properties for subspaces of W

(s1) $\mathbf{0}_W$ in $\mathcal{N}(T)$ true by (1)

(s2) If \vec{v}, \vec{u} in $\mathcal{N}(T)$, then $\vec{v} + \vec{u}$ in $\mathcal{N}(T)$

Why? $T(\vec{v}) = \mathbf{0}_{\mathbb{W}}$ then $T(\vec{v} + \vec{u}) \stackrel{\uparrow \text{linear}}{=} T(\vec{v}) + T(\vec{u})$
 $T(\vec{u}) = \mathbf{0}_{\mathbb{W}}$ $= \mathbf{0}_{\mathbb{W}} + \mathbf{0}_{\mathbb{W}} = \mathbf{0}_{\mathbb{W}}$

so $\vec{v} + \vec{u}$ is also in $\mathcal{N}(T)$. ✓

(s3) If \vec{v} in $\mathcal{N}(T)$ & α in \mathbb{R} , then $\alpha \cdot \vec{v}$ in $\mathcal{N}(T)$.

Why? $T(\vec{v}) = \mathbf{0}_{\mathbb{W}}$, so $T(\alpha \cdot \vec{v}) = \alpha \cdot T(\vec{v}) = \alpha \cdot \mathbf{0}_{\mathbb{W}} = \mathbf{0}_{\mathbb{W}}$ ✓

(3) Need to check that $\mathcal{R}(T)$ satisfies the 3 properties for subspaces of \mathbb{W} .

(s1) $\mathbf{0}_{\mathbb{W}}$ in $\mathcal{R}(T)$ because $\mathbf{0}_{\mathbb{W}} = T(\mathbf{0}_W)$.

(s2) If \vec{w}_1, \vec{w}_2 in $\mathcal{R}(T)$, then $\vec{w}_1 + \vec{w}_2$ in $\mathcal{R}(T)$

Why? We know $T(\vec{v}_1) = \vec{w}_1$ for some \vec{v}_1 in W
 $T(\vec{v}_2) = \vec{w}_2$ for some \vec{v}_2 in W

Then $\vec{w}_1 + \vec{w}_2 = T(\vec{v}_1) + T(\vec{v}_2) \stackrel{\downarrow \text{linear}}{=} T(\vec{v}_1 + \vec{v}_2)$ as we wanted! ✓
 $= \vec{v} \text{ in } W$

(s3) If \vec{w} in $\mathcal{R}(T)$ & α in \mathbb{R} , then $\alpha \cdot \vec{w}$ in $\mathcal{R}(T)$

Why? We have $\vec{w} = T(\vec{v})$ for some \vec{v} in W .

Then $\alpha \cdot \vec{w} = \alpha T(\vec{v}) \stackrel{\downarrow \text{linear}}{=} T(\alpha \vec{v})$ as we wanted! ✓
 $\vec{u} \text{ in } W$

□

Our next result says that we can compute $\mathcal{R}(T)$ very fast when W has finite dimension

Theorem 2: Fix $T: W \rightarrow \mathbb{W}$ linear transformation & assume $\dim W = p$

Let $B = \{\vec{v}_1, \dots, \vec{v}_p\}$ be a basis for W . Then:

(1) $\mathcal{R}(T) = \text{span}\{T(\vec{v}_1), \dots, T(\vec{v}_p)\}$, so $\mathcal{R}(T)$ has dimension $\leq p$.

(2) $\mathcal{N}(T) = \{\mathbf{0}_W\}$ if and only if $\{T(\vec{v}_1), \dots, T(\vec{v}_p)\}$ is l.i. in \mathbb{W}

Proof: (1) Pick \vec{w} in $\mathcal{R}(T)$ & fix \vec{v} in \mathcal{V} with $w = T(\vec{v})$
 Since B is a basis for \mathcal{V} we can write $\vec{v} = \alpha_1 \vec{v}_1 + \dots + \alpha_p \vec{v}_p$, where
 $[\vec{v}]_B = \begin{bmatrix} \alpha_1 \\ \vdots \\ \alpha_p \end{bmatrix}$ in \mathbb{R}^p .

But then $\vec{w} = T(\vec{v}) = T(\alpha_1 \vec{v}_1 + \dots + \alpha_p \vec{v}_p) = \alpha_1 T(\vec{v}_1) + \dots + \alpha_p T(\vec{v}_p)$

Conclude: \vec{w} in $\text{Sp}(T(\vec{v}_1), \dots, T(\vec{v}_p))$ for any \vec{w} in $\mathcal{R}(T)$ (*)

• Since $T(\vec{v}_1), \dots, T(\vec{v}_p)$ are all in $\mathcal{R}(T)$ & $\mathcal{R}(T)$ is a subspace of \mathcal{W}
 we have $\text{Sp}(T(\vec{v}_1), \dots, T(\vec{v}_p))$ lies in $\mathcal{R}(T)$

From this & (*) we get $\mathcal{R}(T) = \text{Sp}(T(\vec{v}_1), \dots, T(\vec{v}_p))$.

(2) We start by setting up a dependency relation for $\{T(\vec{v}_1), \dots, T(\vec{v}_p)\}$ is l.i.

(*) $\mathcal{O}_{\mathcal{W}} = \alpha_1 T(\vec{v}_1) + \dots + \alpha_p T(\vec{v}_p) \stackrel{\text{linear}}{=} T(\alpha_1 \vec{v}_1 + \dots + \alpha_p \vec{v}_p)$

This says $\alpha_1 \vec{v}_1 + \dots + \alpha_p \vec{v}_p$ is in $\mathcal{N}(T)$

• If $\mathcal{N}(T) = \{\mathcal{O}_{\mathcal{V}}\}$ we get $\mathcal{O}_{\mathcal{W}} = \alpha_1 \vec{v}_1 + \dots + \alpha_p \vec{v}_p$

but $\{\vec{v}_1, \dots, \vec{v}_p\}$ is l.i. (it's a basis!) so this forces $\alpha_1 = \dots = \alpha_p = 0$
 Going back to the boxed expression (*), we conclude $\{T(\vec{v}_1), \dots, T(\vec{v}_p)\}$ is l.i.

• Conversely, assume $\{T(\vec{v}_1), \dots, T(\vec{v}_p)\}$ is l.i. We want to show $\mathcal{N}(T) = \{\mathcal{O}_{\mathcal{V}}\}$

To do so, we pick \vec{v} in $\mathcal{N}(T)$ & write it using the basis B , that is

(*) $\vec{v} = \beta_1 \vec{v}_1 + \dots + \beta_p \vec{v}_p$ for some β_1, \dots, β_p in \mathbb{R}

Now, we apply T to both sides:

$\vec{\mathcal{O}} = T(\vec{v}) = T(\beta_1 \vec{v}_1 + \dots + \beta_p \vec{v}_p) \stackrel{\text{linear}}{=} \beta_1 T(\vec{v}_1) + \dots + \beta_p T(\vec{v}_p)$

So $\vec{\mathcal{O}} = \beta_1 T(\vec{v}_1) + \dots + \beta_p T(\vec{v}_p)$ forces $\beta_1 = \dots = \beta_p = 0$

So replacing in (*) we get $\vec{v} = 0 \cdot \vec{v}_1 + 0 \cdot \vec{v}_2 + \dots + 0 \cdot \vec{v}_p = \mathcal{O}_{\mathcal{V}}$.

Conclude: The only element in $\mathcal{N}(T)$ is $\mathcal{O}_{\mathcal{V}}$. □

Example: $T: \mathcal{P}_2 \longrightarrow \mathbb{R}^2$ $T(P) = \begin{bmatrix} P(1) \\ P'(1) \end{bmatrix}$ for P in \mathcal{P}_2 is linear

$\mathcal{N}(T) = \{P = a + bx + cx^2 : \begin{matrix} P(0) = a + b + c = 0 \\ P'(0) = b + 2c = 0 \end{matrix} \} \rightsquigarrow \begin{bmatrix} 1 & 1 & 1 \\ 0 & 1 & 2 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & 2 \end{bmatrix}$ indep
 $\begin{matrix} a = c \\ b = -2c \end{matrix}$
 $= \{c + (-2c)x + cx^2 : c \in \mathbb{R}\}$
 $= \{c(1 - 2x + x^2) : c \in \mathbb{R}\} = \text{Sp}(1 - 2x + x^2)$ REF dim = 1

$$\mathcal{R}(T) = \left\{ \begin{bmatrix} a+b+c \\ b+2c \end{bmatrix} : a, b, c \in \mathbb{R} \right\} \quad \dim = 2 \leq 3 = \dim \mathcal{S}_2$$

$$= \left\{ a \begin{bmatrix} 1 \\ 0 \end{bmatrix} + b \begin{bmatrix} 1 \\ 1 \end{bmatrix} + c \begin{bmatrix} 1 \\ 2 \end{bmatrix} \right\} = \text{Sp} \left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 2 \end{bmatrix} \right) \leftarrow$$

$$B = \{1, x, x^2\} \rightsquigarrow T(1) = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \quad T(x) = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \quad T(x^2) = \begin{bmatrix} 1 \\ 2 \end{bmatrix} \rightsquigarrow \text{as we found}$$

• The next result relates injectivity of T & $\mathcal{N}(T) = \mathcal{O}_V$

Proposition Fix $T: V \rightarrow W$ linear transformation.

(1) $T(\vec{v}) = T(\vec{u})$ if and only if $\vec{u} - \vec{v} \in \mathcal{N}(T)$

(2) T is injective (meaning $T(\vec{v}) = T(\vec{u})$ forces $\vec{v} = \vec{u}$) if and only if $\mathcal{N}(T) = \{\mathcal{O}_V\}$

Proof: (2) follows easily from (1) because $\vec{u} - \vec{v} = \mathcal{O}_V$ means $\vec{v} = \vec{u}$.

To show (1), we use the linear properties of T :

$$T(\vec{v}) = T(\vec{u}) \quad \text{means} \quad \mathcal{O}_W = T(\vec{u}) - T(\vec{v}) = T(\vec{u}) + (-1)T(\vec{v})$$

$$= T(\vec{u}) + T((-1)\vec{v}) = T(\vec{u} + (-1)\vec{v}) = T(\vec{u} - \vec{v})$$

This means $\vec{u} - \vec{v} \in \mathcal{N}(T)$ □

ASIDE OBSERVATION:

Q: Why is this relevant? We can think of breaking V into different set (that do not intersect), according to their value under T (or "partition")

For each w in W we set $V_w = \{ \vec{u} \in V : T(\vec{u}) = w \}$

- If w is not in $\mathcal{R}(T)$, then $V_w = \emptyset$ (empty set)

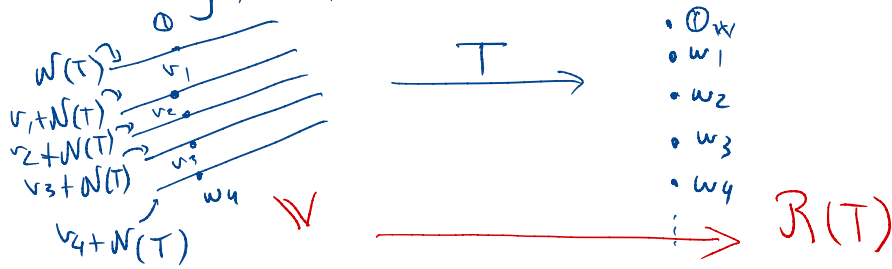
- If w is in $\mathcal{R}(T)$, we know $\vec{w} = T(\vec{v})$ for some \vec{v} in V

Prop (1) says that $V(w) = \vec{v} + \mathcal{N}(T)$

Why? Pick \vec{u} in $V(w)$, then $T(\vec{u}) = T(\vec{v})$ so $(\vec{u} - \vec{v}) \in \mathcal{N}(T)$

But then $\vec{u} = \vec{v} + \underbrace{(\vec{u} - \vec{v})}_{\text{in } \mathcal{N}(T)}$

Essentially, we can view \mathcal{N} as "translations" of $\mathcal{N}(T)$ by vectors \vec{v} .



This is the essence of the rank-nullity theorem, as we will see next.

§ 5. Rank-Nullity Theorem

Def: Assume \mathcal{V} is finite dimensional, & let $T: \mathcal{V} \rightarrow \mathcal{W}$ be a linear transformation.

- nullity $(T) = \dim \mathcal{N}(T)$ (finite & $\leq \dim \mathcal{V}$)
- rank $(T) = \dim \mathcal{R}(T)$ ($\leq \dim \mathcal{W}$ by Theorem 2)

Rank-Nullity Theorem: Assume $T: \mathcal{V} \rightarrow \mathcal{W}$ linear & $\dim \mathcal{V}$ finite

Then: $\text{rank}(T) + \text{nullity}(T) = \dim \mathcal{V}$.

Consequence: A $m \times n$ matrix $\text{rank}(A) + \text{nullity}(A) = n$ (# cols of A)

Proof of Consequence: A defines a linear map $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$
 $\vec{v} \mapsto A \cdot \vec{v}$

BUT $\mathcal{N}(A) = \mathcal{N}(T)$
 $\mathcal{R}(A) = \mathcal{R}(T)$ (Lecture 23)

Rank-Nullity Thm says: $\underbrace{\dim \mathcal{N}(T)}_{=\text{nullity}(A)} + \underbrace{\dim \mathcal{R}(T)}_{=\text{rank}(A)} = n$

• Before discussing the proof of Rank-Nullity Theorem, we show some examples:
(optimal reading, but very insightful)

EXAMPLE 1: $\mathcal{V} = \mathcal{P}_2$, $\mathcal{W} = \mathcal{R}(T) = \mathbb{R}^2$ $T: \mathcal{P}_2 \rightarrow \mathbb{R}^2$ $T(p) = \begin{bmatrix} p(1) \\ p'(1) \end{bmatrix}$

$$\mathcal{V} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = 1 + \mathcal{N}(T) = 1 + \alpha(1 - 2x + x^2) \quad \text{for } \alpha \in \mathbb{R}$$

$$\mathcal{V} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = x + \mathcal{N}(T) = x + \beta(1 - 2x + x^2) \quad \text{for } \beta \in \mathbb{R}$$

Q: What about $\mathcal{N}(\vec{w})$ for other \vec{w} in \mathbb{R}^2 ?

$$\mathcal{N}(\vec{w}) = \vec{v} + \mathcal{N}(T) \quad , \quad \text{but what is } \vec{v}?$$

Use $\{[b], [1]\}$ is a basis for $\mathcal{R}(T)$ Write $\vec{w} = a[b] + b[1]$

$$\text{So } \vec{w} = aT(1) + bT(x) = T(a+bx)$$

$$\text{Answer } \mathcal{N}(a[b]+b[1]) = (a+bx) + \mathcal{N}(T)$$

Claim: $\{1, x, \boxed{1-2x+x^2}\}$ is a basis for \mathcal{P}_2

$\downarrow T$
 basis for $\mathcal{R}(T) = \mathbb{R}^2$

\downarrow
 $\mathcal{O}_{1 \times 1}$

$$\dim \mathcal{P}_2 = \dim \mathcal{R}(T) + \dim \mathcal{N}(T)$$

$$3 = 1 + 2$$

This is the rank-nullity theorem in a nutshell!

Example 2: $T: M_{2 \times 3} \rightarrow \mathcal{P}_4$

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{bmatrix} \mapsto (a_{12} + a_{23})x^4 + (2a_{22} + 3a_{13})x^3 + (a_{11} - a_{23})$$

T is linear because we have a linear map $\tilde{T}: M_{2 \times 3} \rightarrow \mathbb{R}^5$
 after choosing the basis $B = \{1, x, x^2, x^3, x^4\}$ for \mathcal{P}_4 .

$$\text{Indeed: } [T(A)]_B = \begin{bmatrix} a_{11} - a_{23} \\ 0 \\ 0 \\ 2a_{22} + 3a_{13} \\ a_{12} + a_{23} \end{bmatrix} \quad \text{only involves linear expressions in the coefficients of } A = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{bmatrix}$$

$\mathcal{N}(T) = ?$ Need $\begin{cases} a_{12} + a_{23} = 0 \\ 2a_{22} + 3a_{13} = 0 \\ a_{11} - a_{23} = 0 \end{cases}$

(This system also characterizes $\mathcal{N}(\tilde{T})$)

Must solve: $\begin{bmatrix} 0 & 1 & 0 & 0 & 0 & 1 \\ 0 & 0 & 3 & 0 & 2 & 0 \\ 1 & 0 & 0 & 0 & 0 & -1 \end{bmatrix} \begin{bmatrix} a_{11} \\ a_{12} \\ a_{13} \\ a_{21} \\ a_{22} \\ a_{23} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$

$$\begin{bmatrix} 0 & 1 & 0 & 0 & 0 & 1 \\ 0 & 0 & 3 & 0 & 2 & 0 \\ 1 & 0 & 0 & 0 & 0 & -1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & -1 \\ 0 & 1 & 0 & 0 & 0 & 1 \\ 0 & 0 & 3 & 0 & 2 & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & -1 \\ 0 & 1 & 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 2/3 & 0 \end{bmatrix}$$

indep vars

↓ ↓ ↓

REF

$$\begin{aligned} a_{11} &= a_{23} \\ a_{12} &= a_{23} \\ a_{13} &= -\frac{2}{3}a_{22} \end{aligned}$$

Any A in $\mathcal{N}(T)$ is $A = \begin{bmatrix} a_{23} & a_{23} & -\frac{2}{3}a_{22} \\ a_{21} & a_{22} & a_{23} \end{bmatrix} = a_{21} \begin{bmatrix} 0 & 0 & 0 \\ 1 & 0 & 0 \end{bmatrix} + a_{22} \begin{bmatrix} 0 & 0 & -\frac{2}{3} \\ 0 & 1 & 0 \end{bmatrix} + a_{23} \begin{bmatrix} 1 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$

So $\mathcal{N}(T)$ has basis $\left\{ \begin{bmatrix} 0 & 0 & 0 \\ 1 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & -\frac{2}{3} \\ 0 & 1 & 0 \end{bmatrix}, \begin{bmatrix} 1 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \right\}$ so $\dim = 3$.
 $\begin{matrix} \uparrow \\ E_{13} \end{matrix}$ $\begin{matrix} \uparrow \\ E_{22} - \frac{2}{3}E_{13} \end{matrix}$ $\begin{matrix} \uparrow \\ E_{11} + E_{12} + E_{23} \end{matrix}$

• $R(T) = ?$ We know $B' = \{E_{11}, E_{12}, E_{13}, E_{21}, E_{22}, E_{23}\}$ basis for $M_{2 \times 3}$
 ensures $R(T) = \text{Sp}(T(E_{11}), T(E_{12}), T(E_{13}), T(E_{21}), T(E_{22}), T(E_{23}))$

By Rank-Nullity: $\dim R(T) = \dim M_{2 \times 3} - \dim \mathcal{N}(T) = 6 - 3 = 3$

So we know $R(T) \neq \mathcal{P}_4$ & a basis will be obtained by finding 3 li vectors among $\{T(E_{11}), \dots, T(E_{23})\}$

$T(E_{11}) = 1$

$T(E_{12}) = x^4$

$T(E_{13}) = 3x^3$

\leadsto can pick $\{1, 3x^3, x^4\}$

$T(E_{21}) = 0$

$T(E_{22}) = 2x^3$

$T(E_{23}) = x^4 - 1$

$R(T) = \text{Sp}(1, 3x^3, x^4)$

$= \text{Sp}(1, x^3, x^4)$

We get information about $R(\tilde{T})$ from this; just take $[]_B$ of these 3
 (B = standard basis for \mathcal{P}_4)

vectors: $R(\tilde{T}) = \text{Sp}([1]_B, [x^3]_B, [x^4]_B)$

$= \text{Sp}\left(\begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 3 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}\right) = \text{Sp}(e_1, e_4, e_5) \text{ in } \mathbb{R}^5$

This is consistent with the formula we had for $\tilde{T}(A)$ (2^{nd} & 3^{rd} entry were $= 0$).

§6. Proof of the Rank-Nullity Theorem: (optimal)

Fix $\dim V = p$ & $B = \{\vec{v}_1, \dots, \vec{v}_p\}$ a basis for V

• We start by recalling a fact: $\text{rank}(T) \leq p$ (by Theorem 2)

• We prove 2 special cases, where $\text{rank}(T) = 0$ & $\text{rank}(T) = p$

(1) Assume $\text{rank}(T) = 0$, meaning $R(T) = \{\mathbf{0}_{1 \times p}\}$. In this case $T(\vec{v}) = \mathbf{0}_{1 \times p}$ for all \vec{v} so $\mathcal{N}(T) = V$, & nullity $(T) = \dim V$

Conclusion: $\text{rank}(T) + \text{nullity}(T) = 0 + \text{nullity}(T) = \dim V$ ✓

(2) Assume $\text{rank}(T) = p$, meaning $R(T) = \text{Sp}\{T(\vec{v}_1), \dots, T(\vec{v}_p)\}$ has $\dim = p$

In particular $\{T(\vec{v}_1), \dots, T(\vec{v}_p)\}$ is li, so by Theorem 2, $\mathcal{N}(T) = \{\mathbf{0}_{1 \times p}\}$

Conclusion: $\text{rank}(T) + \text{nullity}(T) = \dim V + 0 = \dim V$ ✓ nullity = 0

All that remains: is to prove the statement whenever $0 < \text{rank}(T) < p$

Names: $r = \text{rank}(T)$, $d = \text{nullity}(T)$ WANT to show: $r + d = p$

Since $r < p$, we know $\dim \text{Sp}\{T(\vec{v}_1), \dots, T(\vec{v}_p)\} = r < p$ so

$\{T(\vec{v}_1), \dots, T(\vec{v}_p)\}$ is NOT li. Again, by Theorem 2 this means $\mathcal{N}(T) \neq \{\mathbf{0}_{1 \times p}\}$

In particular $0 < \text{nullity}(T) < p$ & we can pick a basis for $\mathcal{N}(T)$

Pick $\{\vec{w}_1, \dots, \vec{w}_r\}$ basis for $R(T)$

$\{\vec{v}_1, \dots, \vec{v}_d\}$ ——— $\mathcal{N}(T)$

Write $\vec{w}_1 = T(\vec{u}_1)$ for some $\vec{u}_1, \dots, \vec{u}_r$ in V
 $\vec{w}_r = T(\vec{u}_r)$

Claim: $S = \{\vec{u}_1, \dots, \vec{u}_r, \vec{v}_1, \dots, \vec{v}_d\}$ is a basis for V

From here we get $p = r + d$. (total # of elements in any basis for V)

(1) S is li:

(*) $\mathbf{0}_V = \alpha_1 \vec{u}_1 + \dots + \alpha_r \vec{u}_r + \beta_1 \vec{v}_1 + \dots + \beta_d \vec{v}_d$ Apply T

$\downarrow T$ \downarrow \downarrow \downarrow \downarrow
 $\mathbf{0}_{1 \times p} = \alpha_1 T(\vec{u}_1) + \dots + \alpha_r T(\vec{u}_r) + \beta_1 \mathbf{0}_{1 \times p} + \dots + \beta_d \mathbf{0}_{1 \times p}$

So $\textcircled{1} \mathbb{W} = \alpha_1 \vec{w}_1 + \dots + \alpha_r \vec{w}_r$ But $\{\vec{w}_1, \dots, \vec{w}_r\}$ is li

$$\text{so } \boxed{\alpha_1 = \dots = \alpha_r = 0}$$

Now, replace this back in (*) to get an equation only involving the β 's.

$$\textcircled{1} \mathbb{V} = \beta_1 \vec{v}_1 + \dots + \beta_d \vec{v}_d \quad \text{but } \{\vec{v}_1, \dots, \vec{v}_d\} \text{ is li so } \boxed{\beta_1 = \dots = \beta_d = 0}$$

Combine the boxed expressions to conclude S is li.

(2) S spans \mathbb{V} :

Pick any \vec{v} in \mathbb{V} & apply T : Then $T(\vec{v})$ is in $\mathcal{R}(T)$, so we can write it as $T(\vec{v}) = \alpha_1 \vec{w}_1 + \dots + \alpha_r \vec{w}_r$
 $= \alpha_1 T(\vec{u}_1) + \dots + \alpha_r T(\vec{u}_r) = T(\alpha_1 \vec{u}_1 + \dots + \alpha_r \vec{u}_r)$

Conclude \vec{v} & $\vec{u} = \alpha_1 \vec{u}_1 + \dots + \alpha_r \vec{u}_r$ have the same image under T

By Proposition 1, $\vec{v} - \vec{u}$ lies in $\mathcal{N}(T)$.

$$\text{Hence, we get } \vec{v} - \vec{u} = \beta_1 \vec{v}_1 + \dots + \beta_d \vec{v}_d$$

$$\rightsquigarrow \vec{v} = \vec{u} + \beta_1 \vec{v}_1 + \dots + \beta_d \vec{v}_d$$

$$= \alpha_1 \vec{u}_1 + \dots + \alpha_r \vec{u}_r + \beta_1 \vec{v}_1 + \dots + \beta_d \vec{v}_d$$

So \vec{v} lies in $\text{Sp}(S)$

Conclusion: S spans \mathbb{V} . \square

Upshot of the proof: The sets $\mathbb{W}_{w_1}, \dots, \mathbb{W}_{w_r}$ describe \mathbb{V}

$$\mathbb{W}_{w_1} = u_1 + \mathcal{N}(T)$$

(see aside Observation from early)

$$\mathbb{W}_{w_r} = u_r + \mathcal{N}(T)$$

$$\boxed{\mathbb{W}_{\alpha_1 \vec{w}_1 + \dots + \alpha_r \vec{w}_r} = (\alpha_1 \vec{u}_1 + \dots + \alpha_r \vec{u}_r) + \mathcal{N}(T)}$$