

Lecture 16: § 3.4 Bases for Subspaces

Last Time: 4 main examples of subspaces $\mathbb{W}$ of $\mathbb{R}^N$ $\begin{cases} (S1) \vec{0} \text{ in } \mathbb{W} \\ (S2) \text{ closed under } + \\ (S3) \text{ ————— scalar mult.} \end{cases}$

① $\mathcal{N}(A) = \left\{ \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} \text{ in } \mathbb{R}^n : A \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} = \vec{0} \text{ in } \mathbb{R}^m \right\}$ NullSpace of A
(A $m \times n$ fixed) [Solutions to homogeneous systems]

② $\text{Sp}(\vec{v}_1, \dots, \vec{v}_p) = \text{linear combinations of vectors } \vec{v}_1, \dots, \vec{v}_p$ [Spans of vectors]
($\vec{v}_1, \dots, \vec{v}_p$ fixed vectors in $\mathbb{R}^n$) $= \{ \alpha_1 \vec{v}_1 + \dots + \alpha_p \vec{v}_p : \alpha_1, \dots, \alpha_p \text{ in } \mathbb{R} \}$

③ A $m \times n$ fixed $\mathcal{R}(A) = \text{Sp}(\text{col}_1(A), \dots, \text{col}_n(A))$ [Range or Column Space]
(in $\mathbb{R}^m$)

④ A $m \times n$ fixed $\text{Rows}(A) = \text{Sp}(\text{Row}_1(A)^t, \dots, \text{Row}_m(A)^t)$ [Row Space]
(in $\mathbb{R}^n$)

• Spanning Set for $\mathbb{W}$: a list $S = \{ \vec{v}_1, \dots, \vec{v}_p \}$ in $\mathbb{R}^N$ with $\mathbb{W} = \text{Sp}(\vec{v}_1, \dots, \vec{v}_p)$

• Basis for $\mathbb{W}$: A minimal spanning set S
↳ If any $\vec{v}_i$ is remove from S , we no longer span.

EXAMPLES

① Check if $\left\{ \overset{\vec{v}_1}{\underset{\parallel}{\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}}}, \overset{\vec{v}_2}{\underset{\parallel}{\begin{bmatrix} -1 \\ 0 \\ -7 \end{bmatrix}}}, \overset{\vec{v}_3}{\underset{\parallel}{\begin{bmatrix} 2 \\ 7 \\ 0 \end{bmatrix}}} \right\}$ spans $\mathbb{R}^3$.

② Check if $S = \left\{ \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}, \begin{bmatrix} -1 \\ 0 \\ -7 \end{bmatrix}, \begin{bmatrix} 2 \\ 8 \\ 1 \end{bmatrix} \right\}$ spans $\mathbb{R}^3$.

$$\textcircled{3} \quad A = \begin{bmatrix} 1 & -1 & 1 & 1 \\ 2 & -1 & 4 & 0 \\ 1 & 1 & 5 & -3 \end{bmatrix} \rightsquigarrow \boxed{R(A) = \text{Sp} \left(\begin{bmatrix} 1 \\ 0 \\ -3 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 2 \end{bmatrix} \right) = \mathcal{W}([3 \ -2 \ 1])}$$

$\begin{matrix} \xrightarrow{\parallel} \\ \vec{v}_1 \end{matrix} \quad \begin{matrix} \xrightarrow{\parallel} \\ \vec{v}_2 \end{matrix} \quad \begin{matrix} \xrightarrow{\perp} \\ \vec{v}_3 \end{matrix} \quad \begin{matrix} \xrightarrow{\parallel} \\ \vec{v}_4 \end{matrix}$

Best spanning sets = Minimal ones (Bases!)

Example: $W = \text{Sp} \left(\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}, \begin{bmatrix} -1 \\ 0 \\ -7 \end{bmatrix}, \begin{bmatrix} 2 \\ 7 \\ 0 \end{bmatrix} \right) = \text{Sp} \left(\begin{bmatrix} 1 \\ 0 \\ 7 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ -2 \end{bmatrix} \right) = \text{Sp} \left(\begin{bmatrix} -1 \\ 0 \\ -7 \end{bmatrix}, \begin{bmatrix} 2 \\ 7 \\ 0 \end{bmatrix} \right)$

Why?

Q: How to get a minimal spanning set for $W = \text{Sp}(\vec{v}_1, \dots, \vec{v}_p)$?

A: Use linear dependencies!

ALGORITHM: From Spanning Set to Basis

INPUT: $S = \{\vec{v}_1, \dots, \vec{v}_p\}$ a spanning set of W (subspace of $\mathbb{R}^n$)

OUTPUT: S' = subset of S that is a basis for W (= minimal spanning set)

Step ① Is S l.i.?
 If YES, then output S
 If NO, find a nontrivial solution $(a_1, \dots, a_p)$ to $a_1 \vec{v}_1 + a_2 \vec{v}_2 + \dots + a_p \vec{v}_p = \vec{0}$

Pick smallest index i with $a_i \neq 0$

$$\begin{aligned} \text{New } S &= \{\vec{v}_1, \dots, \vec{v}_{i-1}, \vec{v}_{i+1}, \dots, \vec{v}_p\} \\ &= S \setminus \{\vec{v}_i\} \end{aligned}$$

Step ② Repeat Step ① for New S , at some point, we are l.i. & we exit.

The algorithm gives a new characterization for bases

Proposition: A set $B = \{\vec{v}_1, \dots, \vec{v}_p\}$ is a basis for V if

(B1) B spans V & (B2) B is l.i.

⚠ $\{\vec{0}\}$ is l.d. so $V = \{\vec{0}\}$ has no basis! It is the only subspace of V without a basis.

A Basis B gives a new coordinate system for $\mathcal{V}$

Theorem Uniqueness of representation.

Pick a subspace $\mathcal{V} \neq \{\vec{0}\}$ of $\mathbb{R}^n$ with basis $B = \{\vec{v}_1, \dots, \vec{v}_p\}$.
Then, any $\vec{v}$ in $\mathcal{V}$ can be represented in a unique way as a linear combination of $\vec{v}_1, \dots, \vec{v}_p$. That is, we can find unique scalars $a_1, \dots, a_p$ so that:

$$\vec{v} = a_1 \vec{v}_1 + \dots + a_p \vec{v}_p$$

Name: $\begin{bmatrix} a_1 \\ \vdots \\ a_p \end{bmatrix} = [\vec{v}]_B$ = coordinates for $\vec{v}$ with respect to the basis B .

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$$\underline{\vec{v}} = a_1 \underline{\vec{v}_1} + \dots + a_p \underline{\vec{v}_p} \quad (*)$$

• Why is this true?

given