

Lecture 31. §4.1-2 The eigenvalue problem for 2×2 matrices

Q: What is the eigenvalue (EV) problem?

- The name comes from German ("eigen" = "self")

The EV Problem Fix A $n \times n$ matrix. We want to find those lines in $\mathbb{R}^n$ through the origin ($= \text{Sp}(\vec{v})$ for $\vec{v} \neq \vec{0}$) that are invariant under the linear transformation $T: \mathbb{R}^n \longrightarrow \mathbb{R}^n$. $T(\vec{x}) = A\vec{x}$

EV Problem v2: Find $\lambda \in \mathbb{R}$ with $\mathcal{N}(A - \lambda I_n) \neq \{\vec{0}\}$.

Motivation

- ① Solving differential equations
- ② Analyzing population growth
- ③ Calculating powers of matrices: $A^2, A^3, \dots, A^{100}, \dots$
- ④ Simplify & draw conics in the plane (Lecture 5).
conic $ax^2 + by^2 + cxy + dx + ey + f = 0$ (a, b, c, d, e, f fixed parameters)
- ⑤ Diagonalize linear transformations $T: \mathbb{R}^n \rightarrow \mathbb{R}^n$.

Q: What does "Diagonalize $T: \mathbb{R}^n \rightarrow \mathbb{R}^n$ " mean? $T(\vec{x}) = A\vec{x}$

Conclusion: To diagonalize a linear transformation $T: \mathbb{R}^n \rightarrow \mathbb{R}^n$ means finding a basis B for $\mathbb{R}^n$ consisting of eigenvectors ($[T]_B$ diag!)

⚠ Not always possible!

Strategies for Solving the EV Problem

EV Problem: Find λ with $\mathcal{N}(A - \lambda I_n) \neq \{\vec{0}\}$

so $A - \lambda I_n$ is a singular $n \times n$ matrix $\leadsto$ use det to check!

STRATEGY:

① Find λ with $\det(A - \lambda I_n) = 0$ (EIGENVALUES)

② For each value λ from ①, find $E_\lambda = \mathcal{N}(A - \lambda I_n)$

EIGENSPACE OF THE EIGENVALUE λ .

Any $\vec{v}$ in E_λ , $\vec{v} \neq \vec{0}$ will be an eigenvector

③ Collecting the bases of all E_λ will either

- allow us to diagonalize $T: \mathbb{R}^n \longrightarrow \mathbb{R}^n$
 $\vec{x} \longrightarrow A\vec{x}$
- or show T is not diagonalizable.

The EV Problem for 2×2 matrices

- Let $(A - \lambda I_2) = 0$
- Find $\mathcal{N}(A - \lambda I_2)$

Example ①

$$A = \begin{bmatrix} 5 & -1 \\ 8 & -1 \end{bmatrix}$$

Example ② $A = \begin{bmatrix} 3 & 0 \\ 0 & -1 \end{bmatrix}$

An example for 3×3 matrices

$$A = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & -2 \\ 0 & 1 & -2 \end{bmatrix}$$

