

# Lecture VII: §1.6 Algebraic properties of matrix operations The Euclidean space $\mathbb{R}^n$ .

Last time: Discussed algebraic properties of addition, scalar mult. & product of matrices.

In particular, we have 2 Neutral Elements:

(1) For Addition:  $\mathbf{0} = \text{zero matrix}$   $(m \times n)$   $A = \mathbf{0} + A = A + \mathbf{0}$   $A: m \times n$

(2) For Product:  $\mathbf{I} = \text{Identity matrix}$   $(\text{square matrix!})$   $= \begin{bmatrix} 1 & & 0 \\ & \ddots & \\ 0 & & 1 \end{bmatrix}$   $A = \mathbf{I}_m A = A \mathbf{I}_n$

TODAY: • One more operation = transpose

• Euclidean space  $\mathbb{R}^n$

• Invertible matrices (w.r.t. product)

## §1. Transpose of a matrix:

IDEA: Transposing means swapping the role of rows & columns.

Definition: Given a matrix  $A$  of size  $m \times n$ , the transpose of  $A$  is a matrix  $A^T$  of size  $n \times m$  with entries  $(A^T)_{ij} = A_{ji}$   $\begin{matrix} i=1, \dots, n \\ j=1, \dots, m \end{matrix}$

Example  $A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 0 \end{bmatrix}$   $2 \times 3$   $\rightsquigarrow A^T = \begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 0 \end{bmatrix}$   $3 \times 2$

Next, we show that this new operation interacts very well with the others.

Theorem: Fix  $A, B$  of size  $m \times n$ ,  $C$  of size  $n \times l$ . Then

①  $(A+B)^T = A^T + B^T$   $n \times m$  both sides

②  $(A^T)^T = A$   $m \times n$  " "

$\rightarrow$  ③  $(AC)^T = C^T A^T$   $\begin{matrix} m \times l \\ l \times m \end{matrix}$   $\begin{matrix} l \times n & n \times m \end{matrix}$   $l \times m$  " "



•  $\mathbb{R}^n$  has 2 operations : addition & scalar multiplication

• Extra operation in  $\mathbb{R}^n$  = dot product

• Definition: given two vectors  $\vec{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}$  &  $\vec{u} = \begin{bmatrix} u_1 \\ \vdots \\ u_n \end{bmatrix}$  we define

the dot product  $\vec{v} \cdot \vec{u}$  as the product  $[v_1, \dots, v_n] \begin{bmatrix} u_1 \\ \vdots \\ u_n \end{bmatrix}$

Using the transpose, we have  $\vec{v} \cdot \vec{u} = \underset{1 \times n}{\vec{v}^T} \underset{n \times 1}{\vec{u}}$ .

• Definition The norm or magnitude of a vector  $\vec{v}$  in  $\mathbb{R}^n$  equals

$$\|\vec{v}\| = \sqrt{\vec{v} \cdot \vec{v}} = \sqrt{v_1^2 + \dots + v_n^2} = \sqrt{\vec{v}^T \vec{v}}$$

We call it the Euclidean length of  $\vec{v}$ .

Example  $\vec{x} = \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}$ ,  $\vec{y} = \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix}$

$$\bullet \vec{x}^T \vec{y} = [1 \ 0 \ -1] \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix} = 1 \cdot 2 + 0 \cdot 1 + (-1) \cdot 3 = -1$$

$$\bullet \vec{x}^T \vec{x} = [1 \ 0 \ -1] \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix} = 1^2 + 0^2 + (-1)^2 = 1 + 1 = 2$$

$$\text{so } \|\vec{x}\| = \sqrt{2}$$

$$\bullet \vec{y}^T \vec{y} = [2 \ 1 \ 3] \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix} = 2^2 + 1^2 + 3^2 = 14$$

$$\text{so } \|\vec{y}\| = \sqrt{14}$$

$$\bullet \|\vec{x} - \vec{y}\| = \left\| \begin{bmatrix} -1 \\ -1 \\ -4 \end{bmatrix} \right\| = \sqrt{[-1 \ -1 \ -4] \begin{bmatrix} -1 \\ -1 \\ -4 \end{bmatrix}} = \sqrt{(-1)^2 + (-1)^2 + (-4)^2} = \sqrt{18}$$

• Advantage of  $\mathbb{R}^n$  structure: We can write solutions to linear systems in vector form.

Example:  $B = \left[ \begin{array}{ccc|c} 1 & 0 & -1 & 1 \\ 0 & 1 & 1 & 3 \end{array} \right]$  REF

$$\begin{cases} x_1 - x_3 = 1 \\ x_2 + x_3 = 3 \end{cases}$$

$x_1, x_2$  dependent  
 $x_3$  independent

$(x_1, x_2, x_3) = (1+x_3, 3-x_3, x_3)$

We will write it as  $\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 1+x_3 \\ 3-x_3 \\ 3 \end{bmatrix} = \begin{bmatrix} 1 \\ 3 \\ 3 \end{bmatrix} + x_3 \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}$

particular solution (pointing to  $\begin{bmatrix} 1 \\ 3 \\ 3 \end{bmatrix}$ )  
matrix addition (pointing to  $+$ )  
scalar product (pointing to  $x_3$ )

Note:  $\begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}$  solves the homogeneous system  $\begin{cases} x_1 - x_3 = 0 \\ x_2 + x_3 = 0 \end{cases}$

This is a general phenomenon!

Proposition: If an  $m \times n$  system with augmented matrix  $B = [A|b]$  is consistent, then the general form of a solution is :

$$\begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} \stackrel{\parallel}{\rightarrow} \vec{x} = \begin{bmatrix} p_1 \\ \vdots \\ p_n \end{bmatrix} \stackrel{\parallel}{\rightarrow} \vec{p} + \text{General Solution of the homogeneous system with augmented matrix } [A|0]$$

" " " " " "

$$t_1 \begin{bmatrix} \quad \end{bmatrix} + \dots + t_s \begin{bmatrix} \quad \end{bmatrix} \quad s = \# \text{ indep variables}$$

Why is this true? We know  $A\vec{x} = \vec{b}$  &  $A\vec{p} = \vec{b}$

Any vector  $\vec{u} = \vec{x} - \vec{p}$  solves the associated homogeneous system.

since  $A\vec{u} = A(\vec{x} - \vec{p}) = A\vec{x} - A\vec{p} = \vec{b} - \vec{b} = \vec{0}$  □

Example  $\begin{cases} x_1 - x_2 + 2x_3 = 0 \\ x_4 - x_5 = 0 \end{cases}$

$$\left[ \begin{array}{ccccc|c} 1 & -1 & 2 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & -1 & 0 \end{array} \right]$$
 REF

$x_1, x_4$  : dependent variables  
 $x_2, x_3, x_5$  : independent variables

$x_1 = x_2 + 2x_3$   
 $x_4 = x_5$  gives

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \end{bmatrix} = \begin{bmatrix} x_2 + 2x_3 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \end{bmatrix} = x_2 \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} + x_3 \begin{bmatrix} 2 \\ 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} + x_4 \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \\ 0 \end{bmatrix} + x_5 \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

General form of the solution

$x_2, x_3,$   
 $x_4$   
 $x_5$   
free

### §3 Multiplication of numbers vs. matrices

(1)  $ab = ba$  for numbers but  $AB \neq BA$  for matrices

Example :  $A = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$      $B = \begin{bmatrix} 0 & 0 \\ 1 & 1 \end{bmatrix}$      $AB = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$   
 $\neq \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$   
 $BA = \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}$

(2)  $ab = 0$  means either  $a = 0$  or  $b = 0$  for numbers but

$AB = 0$  can hold with  $A \neq 0$  &  $B \neq 0$ . (Example above)

(3)  $a \neq 0$  means we can always find  $b = \frac{1}{a}$  with  $ab = 1$

but there are nonsingular matrices ( $A$ ) for which  $AB = I$  or  $BA = I$  has no solution. (example above)

Example     $A = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$     Let us try to solve  $AB = I_2$

$$\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} a & b \\ 0 & 0 \end{bmatrix}$$

cannot be solved because  
of (2,2) entry ( $0 \neq 1$ )  
so no  $B$  can work!

Next time : Invertible matrices!