

Lecture XII: §3.7 Linear Transformations

Definition: A linear transformation $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is a function from \mathbb{R}^n to \mathbb{R}^m satisfying:

$$\textcircled{1} T(\vec{u} + \vec{v}) = T(\vec{u}) + T(\vec{v}) \quad \text{for } \vec{u}, \vec{v} \in \mathbb{R}^n$$

$$\textcircled{2} T(c\vec{u}) = cT(\vec{u}) \quad \text{for } \vec{u} \in \mathbb{R}^n, c \text{ scalar.}$$

§1 Examples & Properties:

Main example: A $m \times n$ matrix $\mapsto T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ $T(\vec{x}) = A\vec{x}$

Example: (1) $A = \begin{bmatrix} 1 & 0 & 2 \\ 0 & -1 & 3 \end{bmatrix}$ 2×3 $\mapsto T: \mathbb{R}^3 \rightarrow \mathbb{R}^2$

$$T\left(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}\right) = \begin{bmatrix} 1 & 0 & 2 \\ 0 & -1 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} x_1 + 2x_3 \\ -x_2 + 3x_3 \end{bmatrix}$$

Note $T\left(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 1 & 0 & 2 \\ 0 & -1 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \text{Col}_1 A$

$$T\left(\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 1 & 0 & 2 \\ 0 & -1 & 3 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ -1 \end{bmatrix} = \text{Col}_2 A$$

$$T\left(\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 1 & 0 & 2 \\ 0 & -1 & 3 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 3 \end{bmatrix} = \text{Col}_3 A$$

$$\begin{aligned} T\left(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}\right) &= T(x_1 \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + x_2 \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} + x_3 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}) \stackrel{\textcircled{1}, \textcircled{2}}{=} x_1 T\left(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}\right) + x_2 T\left(\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}\right) + x_3 T\left(\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}\right) \\ &= x_1 \text{Col}_1 A + x_2 \text{Col}_2 A + x_3 \text{Col}_3 A \end{aligned}$$

\mapsto So T is determined once we know $T(\vec{e}_1), T(\vec{e}_2), T(\vec{e}_3)$.

(2) $T: \mathbb{R}^2 \rightarrow \mathbb{R}^3$ given by $T\left(\begin{bmatrix} x \\ y \end{bmatrix}\right) = \begin{bmatrix} 5x - 3y \\ 2x \\ 7y \end{bmatrix}$

Then $T(\vec{x}) = A\vec{x}$ for the following 3×2 matrix $A = \begin{bmatrix} 5 & -3 \\ 2 & 0 \\ 0 & 7 \end{bmatrix}$

$$(\text{Col}_1 A = T\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right), \text{Col}_2 A = T\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right))$$

Prop. Fix W of subspace of \mathbb{R}^n of dim p . Fix a basis $B = \{\vec{v}_1, \dots, \vec{v}_p\}$ for W .

Then any linear transformation $T: W \rightarrow \mathbb{R}^m$ is completely determined by where it sends $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_p$.

Why? Write
$$\left. \begin{aligned} \vec{b}_1 &= T(\vec{v}_1) \\ \vec{b}_2 &= T(\vec{v}_2) \\ &\vdots \\ \vec{b}_p &= T(\vec{v}_p) \end{aligned} \right\} p \text{ vectors in } \mathbb{R}^m$$

Any \vec{v} in W can be written in a unique way as a linear comb of the basis B :

$$\vec{v} = a_1 \vec{v}_1 + a_2 \vec{v}_2 + \dots + a_p \vec{v}_p \quad (a_1, a_2, \dots, a_p \text{ are numbers} \\ = [\vec{v}]_B)$$

Then, using the 2 defining properties of T we get

$$\begin{aligned} T(\vec{v}) &= T(a_1 \vec{v}_1 + (a_2 \vec{v}_2 + \dots + a_p \vec{v}_p)) \\ &= a_1 T(\vec{v}_1) + T(a_2 \vec{v}_2 + \dots + a_p \vec{v}_p) \\ &= \dots = a_1 T(\vec{v}_1) + a_2 T(\vec{v}_2) + \dots + a_p T(\vec{v}_p) \\ &= a_1 \vec{b}_1 + a_2 \vec{b}_2 + \dots + a_p \vec{b}_p \end{aligned}$$

Example $W = \text{Sp} \left(\vec{v}_1 = \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}, \vec{v}_2 = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} \right) \text{ in } \mathbb{R}^3$

Note $\{\vec{v}_1, \vec{v}_2\}$ are li, so they give a basis for W .

A linear trans $T: W \rightarrow \mathbb{R}^2$ can be defined by $T(\vec{v}_1) = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$
 $T(\vec{v}_2) = \begin{bmatrix} 2 \\ 4 \end{bmatrix}$

$T\left(\begin{bmatrix} 5 \\ -1 \\ 4 \end{bmatrix}\right) = ?$ To answer, we write $\begin{bmatrix} 5 \\ -1 \\ 4 \end{bmatrix} = 5\vec{v}_1 + 4\vec{v}_2$.

$$\text{So } T\left(\begin{bmatrix} 5 \\ -1 \\ 4 \end{bmatrix}\right) = 5T(\vec{v}_1) + 4T(\vec{v}_2) = 5\begin{bmatrix} 1 \\ 2 \end{bmatrix} + 4\begin{bmatrix} 2 \\ 4 \end{bmatrix} = \begin{bmatrix} 13 \\ 26 \end{bmatrix}$$

SPECIAL CASE: $\mathbb{V} = \mathbb{R}^n$

• In particular, if $\mathbb{V} = \mathbb{R}^n$ & $B = \{\vec{e}_1, \dots, \vec{e}_n\}$, then
 $T: \mathbb{R}^n \longrightarrow \mathbb{R}^m$ linear is completely determined by $T(\vec{e}_1), \dots$

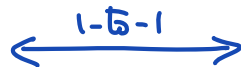
If we build an $m \times n$ matrix $A = \begin{bmatrix} \vec{b}_1 & \vec{b}_2 & \dots & \vec{b}_n \end{bmatrix}$ with $\vec{b}_i = T(\vec{e}_i)$

$$\text{then } T(\vec{x}) = A\vec{x}$$

$$\begin{aligned} \text{Same idea: } T\left(\begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}\right) &= T(x_1\vec{e}_1 + x_2\vec{e}_2 + \dots + x_n\vec{e}_n) \\ &= x_1 \underbrace{T(\vec{e}_1)}_{=\vec{b}_1} + x_2 \underbrace{T(\vec{e}_2)}_{=\vec{b}_2} + \dots + x_n \underbrace{T(\vec{e}_n)}_{=\vec{b}_n} = A\vec{x}. \end{aligned}$$

Conclusion:

Linear Transform
 $T: \mathbb{R}^n \longrightarrow \mathbb{R}^m$



$m \times n$
 matrices

Important Obs: If the input vectors are l.d, we have to check their images under T satisfy the same relation.

Example: Find a linear transform with $T\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$, $T\left(\begin{bmatrix} 1 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 5 \\ 4 \\ 6 \end{bmatrix}$
 $T\left(\begin{bmatrix} -1 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 6 \\ 0 \\ -1 \end{bmatrix}$.

Solution: First 2 vectors are a basis B for \mathbb{R}^2 so they determine T uniquely:

$$\begin{aligned} T\left(\begin{bmatrix} x \\ y \end{bmatrix}\right) &= T((x-y)\begin{bmatrix} 1 \\ 0 \end{bmatrix} + y\begin{bmatrix} 1 \\ 1 \end{bmatrix}) & \left[\begin{bmatrix} x \\ y \end{bmatrix}\right]_B &= \begin{bmatrix} x-y \\ y \end{bmatrix} \\ &= (x-y)T\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) + yT\left(\begin{bmatrix} 1 \\ 1 \end{bmatrix}\right) = (x-y)\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} + y\begin{bmatrix} 5 \\ 4 \\ 6 \end{bmatrix} \\ &= \begin{bmatrix} x+4y \\ 2x+2y \\ x+3y \end{bmatrix} = \begin{bmatrix} 1 & 4 \\ 2 & 2 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} \end{aligned}$$

$$\text{Check } T\left(\begin{bmatrix} -1 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} -1+4 \\ -2+2 \\ -1+3 \end{bmatrix} = \begin{bmatrix} 3 \\ 0 \\ 2 \end{bmatrix} \neq \begin{bmatrix} 6 \\ 0 \\ -1 \end{bmatrix} \quad \text{so no } T \text{ can be constructed!}$$

Issue: $-2 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 1 \\ 1 \end{bmatrix} - \begin{bmatrix} -1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$

BUT $-2 \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} + \begin{bmatrix} 5 \\ 4 \\ 6 \end{bmatrix} - \begin{bmatrix} 6 \\ 0 \\ -1 \end{bmatrix} \neq \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$

Applying T should preserve the relation, but it doesn't

§2. Matrix Representation

Just like for \mathbb{R}^n & \mathbb{R}^m , a linear transformation $T: V \rightarrow W$ where V & W are subspaces of \mathbb{R}^n & \mathbb{R}^m , respectively can ALWAYS be represented by a matrix.

VERY IMPORTANT: The representation of $T: V \rightarrow W$ depends on a choice of bases: one for V & one for W .

For $V = \mathbb{R}^n$ & $W = \mathbb{R}^m$ our "natural choices" is $\{\vec{e}_1, \dots, \vec{e}_n\}$ for \mathbb{R}^n & $\{\vec{e}_1, \dots, \vec{e}_m\}$ for \mathbb{R}^m

How does it work?

Fix $B_1 = \{\vec{v}_1, \dots, \vec{v}_p\}$ a basis for V ($\dim V = p$)

$B_2 = \{\vec{w}_1, \dots, \vec{w}_q\}$ for W ($\dim W = q$)

To build the matrix, we need to write the coordinates of $T(\vec{v}_1), \dots, T(\vec{v}_p)$

wrt the basis B_2 . More precisely:

$$T(\vec{v}_1) = a_{11}\vec{w}_1 + \dots + a_{q1}\vec{w}_q$$

$$T(\vec{v}_2) = a_{12}\vec{w}_1 + \dots + a_{q2}\vec{w}_q$$

\vdots

$$T(\vec{v}_p) = a_{1p}\vec{w}_1 + \dots + a_{qp}\vec{w}_q$$

$$\leadsto A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1p} \\ \vdots & \vdots & \ddots & \vdots \\ a_{q1} & a_{q2} & \dots & a_{qp} \end{bmatrix}$$

$q \times p$ matrix

How does A encode the linear transformation we started from?

1. Given \vec{v} in V , we express $\vec{v} = x_1\vec{v}_1 + \dots + x_p\vec{v}_p$ ($[\vec{v}]_{B_1} = \begin{bmatrix} x_1 \\ \vdots \\ x_p \end{bmatrix}$)

2. Write $\begin{bmatrix} y_1 \\ \vdots \\ y_q \end{bmatrix} = A \begin{bmatrix} x_1 \\ \vdots \\ x_p \end{bmatrix}$

3. $T(\vec{v}) = y_1 \vec{w}_1 + \dots + y_q \vec{w}_q$ $([T(\vec{v})]_{B_2} = \begin{bmatrix} y_1 \\ \vdots \\ y_q \end{bmatrix})$

In symbols: $[T(\vec{v})]_{B_2} = A [\vec{v}]_B$ (Write $A = [T]_{B_2 B_1}$)

Examples: $W = \text{Sp} \left(\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} \right)$ subspace of \mathbb{R}^3 of dim = 2, $W = \mathbb{R}^2$

$T: W \longrightarrow W$ given by $T\left(\begin{bmatrix} x \\ y \\ z \end{bmatrix}\right) = \begin{bmatrix} x+y \\ y+z \end{bmatrix}$

• Basis $B_1 = \left\{ \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} \right\}$ for W ; Basis $B_2 = \left\{ \vec{e}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \vec{e}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\}$ for W

$T(\vec{v}_1) = \begin{bmatrix} 1+0 \\ 0+1 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \vec{e}_1 + \vec{e}_2$ $\implies [T]_{B_2 B_1} = \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix}$

$T(\vec{v}_2) = \begin{bmatrix} 0+1 \\ 1+1 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \vec{e}_1 + 2\vec{e}_2$

• Change the basis B_1 to $B'_1 = \left\{ \vec{u}_1 = \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}, \vec{u}_2 = \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix} \right\}$
 $\vec{u}_1 = \vec{v}_1 - \vec{v}_2$ $\vec{u}_2 = \vec{v}_1 + \vec{v}_2$

$T(\vec{u}_1) = \begin{bmatrix} 0 \\ -1 \end{bmatrix} = -\vec{e}_2$ $\implies [T]_{B'_1 B_2} = \begin{bmatrix} 0 & 2 \\ -1 & 3 \end{bmatrix}$

$T(\vec{u}_2) = \begin{bmatrix} 2 \\ 3 \end{bmatrix} = 2\vec{e}_1 + 3\vec{e}_2$

Check: $\vec{v} = \begin{bmatrix} 2 \\ 2 \\ 4 \end{bmatrix}$ in W .

So, from the formula for T we get $T(\vec{v}) = \begin{bmatrix} 2+2 \\ 2+4 \end{bmatrix} = \begin{bmatrix} 4 \\ 6 \end{bmatrix}$

$\vec{v} = 2\vec{v}_1 + 2\vec{v}_2$

$\vec{v} = 2\vec{u}_2 = 0 \cdot \vec{u}_1 + 2 \cdot \vec{u}_2$

$\begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} 2 \\ 2 \end{bmatrix} = \begin{bmatrix} 4 \\ 6 \end{bmatrix}$

$\begin{bmatrix} 0 & 2 \\ -1 & 3 \end{bmatrix} \begin{bmatrix} 0 \\ 2 \end{bmatrix} = \begin{bmatrix} 4 \\ 6 \end{bmatrix}$

$\begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} 2 \\ 2 \end{bmatrix}$
 $[T]_{B_1 B_2}$ $[T(\vec{v})]_{B_2}$

$\begin{bmatrix} 0 & 2 \\ -1 & 3 \end{bmatrix} \begin{bmatrix} 0 \\ 2 \end{bmatrix}$
 $[T]_{B'_1 B_2}$ $[T(\vec{v})]_{B_2}$