

Lecture XXVII: §5.7 Linear Transformations

§1. Linear Transformations:

The construction extend that of a linear transⁿ $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$

Definition: Given two vector spaces V & W and a function

$$T: V \rightarrow W \quad \vec{v} \mapsto T(\vec{v}) \text{ (vector in } W)$$

we say T is a linear transformation if

$$(1) \quad T(\vec{u} + \vec{v}) = T(\vec{u}) + T(\vec{v}) \quad \text{for any 2 vectors } \vec{u}, \vec{v} \text{ in } V$$

$$(2) \quad T(c\vec{v}) = c \cdot T(\vec{v}) \quad \text{for any } \vec{v} \text{ in } V \text{ \& } c \text{ any scalar.}$$

In short: T respects addition & scalar multiplication, i.e. the operations defining vector spaces

Remark $T(\vec{0}_V) = \vec{0}_W$ if T is linear

(Proof: take $c=0$ in (2) & use $0 \cdot \vec{v} = \vec{0}_V$, $0 \cdot T(\vec{v}) = \vec{0}_W$.)

Examples: (1) $T: \frac{d}{dx}: \mathcal{P}_3 \rightarrow \mathcal{P}_2$ is a linear transformation

$$(1) \quad (f+g)'_{(x)} = f'_{(x)} + g'_{(x)}$$

$$(2) \quad (cf)_{(x)}' = c f'_{(x)}$$

Explicitly $T(a_0 + a_1x + a_2x^2 + a_3x^3) = a_1 + 2a_2x + 3a_3x^2$

Note: At the level of coordinates: $\begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \end{bmatrix} \rightarrow \begin{bmatrix} a_1 \\ 2a_2 \\ 3a_3 \end{bmatrix}$ is a linear transf $\mathbb{R}^4 \rightarrow \mathbb{R}^3$
(with respect to standard bases $\rightarrow \mathcal{P}_3$ & \mathcal{P}_2)

(2) $V=W=\mathcal{P}_3$ & $T: \mathcal{P}_3 \rightarrow \mathcal{P}_3$ given by $T(f)_{(x)} = f_{(x+1)}$

T is a linear transformation

$$(1) \quad T(f+g)_{(x)} = (f+g)_{(x+1)} = f_{(x+1)} + g_{(x+1)} = T(f)_{(x)} + T(g)_{(x)}$$

$$(2) \quad T(cf)_{(x)} = (cf)_{(x+1)} = c f_{(x+1)} = c T(f)_{(x)}$$

$$\begin{aligned} \text{Explicitly: } T(a_0 + a_1x + a_2x^2 + a_3x^3) &= a_0 + a_1(x+1) + a_2(x+1)^2 + a_3(x+1)^3 \\ &= a_0 + a_1(x+1) + a_2(x^2 + 2x + 1) + a_3(x^3 + 3x^2 + 3x + 1) \\ &= (a_0 + a_1 + a_2 + a_3) + (a_1 + 2a_2 + 3a_3)x + (a_2 + 3a_3)x^2 + a_3x^3 \end{aligned}$$

Note: At the level of coordinates : $\begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \end{bmatrix} \longrightarrow \begin{bmatrix} a_0 + a_1 + a_2 + a_3 \\ a_1 + 2a_2 + 3a_3 \\ a_2 + 3a_3 \\ a_3 \end{bmatrix}$
 (with respect to standard basis $\rho \mathcal{P}_3$)

This is a linear transf $\mathbb{R}^4 \longrightarrow \mathbb{R}^4$

③ $T: \mathcal{P}_3 \longrightarrow \mathcal{P}_4$ $f(x) \longmapsto \int_0^x f(t) dt$ is linear.

$$\begin{aligned} \text{Explicitly } T(a_0 + a_1x + a_2x^2 + a_3x^3) &= \int_0^x (a_0 + a_1t + a_2t^2 + a_3t^3) dt \\ &= a_0t + a_1 \frac{t^2}{2} + a_2 \frac{t^3}{3} + a_3 \frac{t^4}{4} \Big|_0^x \\ &= a_0x + \frac{a_1}{2}t^2 + \frac{a_2}{3}t^3 + \frac{a_3}{4}t^4 \end{aligned}$$

In coordinates $\begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \end{bmatrix} \longmapsto \begin{bmatrix} 0 \\ a_0 \\ a_1/2 \\ a_2/3 \\ a_3/4 \end{bmatrix}$ is a linear transf $\mathbb{R}^4 \longrightarrow \mathbb{R}^5$

④ $V = C[0,1]$ continuous function on $0 \leq x \leq 1$

$$T: V \longrightarrow \mathbb{R} \quad T(f) = \int_0^1 f(x) dx \quad (= \text{area under the graph of } f)$$

T is a linear transformation by properties of integration.

⑤ $T: \mathbb{R}^n \longrightarrow \mathbb{R}^m$ $T(\vec{x}) = A\vec{x}$ for a fixed $m \times n$ matrix A

is a linear transformation.

§2. Nullspace & Range: $T: V \longrightarrow W$ linear transf. between vector spaces.

Def. The nullspace $\mathcal{N}(T)$ of T is the subspace of V defined by

$$\mathcal{N}(T) = \{ \vec{v} \text{ in } V : T(\vec{v}) = \vec{0}_W \}$$

(It's a subspace because $T(\vec{0}_V) = \vec{0}_W$ (S1), $\vec{0}_W + \vec{0}_W = \vec{0}_W$ (S2) & $c \cdot \vec{0}_W = \vec{0}_W$ (S3))

Def: The range $\mathcal{R}(T)$ is the subspace of W defined by

$$\mathcal{R}(T) = \{ \vec{w} \in W : \vec{w} = T(\vec{v}) \text{ for some } \vec{v} \in V \}$$

Def: nullity $(T) = \dim(\mathcal{N}(T))$, $\text{rank}(T) = \dim(\mathcal{R}(T))$

Examples: ① $T: M_{2 \times 3} \longrightarrow \mathcal{P}_5$

$$\begin{bmatrix} a & b & c \\ d & e & f \end{bmatrix} \longrightarrow a + bx + cx^2 + dx^3 + ex^4 + fx^5$$

T is linear

• $\mathcal{N}(T) = \{ \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \}$ because there is only 1 way to write the zero polynomial in \mathcal{P}_5 , namely as $0 + 0 \cdot x + 0x^2 + 0x^3 + 0x^4 + 0x^5$

• $\mathcal{R}(T) = \mathcal{P}_5$

② $T: M_{2 \times 3} \longrightarrow \mathcal{P}_2$

$$\begin{bmatrix} a & b & c \\ d & e & f \end{bmatrix} \longrightarrow (a+b) + (c+d)x + (e+f)x^2$$

T is linear

• $\mathcal{N}(T) = ?$ $(a+b) + (c+d)x + (e+f)x^2 = 0$

gives 3 equations in 6 variables:

$$\begin{cases} a+b=0 \\ c+d=0 \\ e+f=0 \end{cases} \quad \begin{array}{c} a \quad b \quad c \quad d \quad e \quad f \\ \left[\begin{array}{cccccc|c} 1 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 1 & 0 \end{array} \right] \end{array} \quad \begin{array}{l} a = -b \\ c = -d \\ e = -f \end{array}$$

a, c, e dep ; b, d, f indep

$$\text{so } \begin{bmatrix} a & b & c \\ d & e & f \end{bmatrix} = \begin{bmatrix} -b & b & -d \\ d & -f & f \end{bmatrix} = b \begin{bmatrix} -1 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} + d \begin{bmatrix} 0 & 0 & -1 \\ 1 & 0 & 0 \end{bmatrix} + f \begin{bmatrix} 0 & 0 & 0 \\ 0 & -1 & 1 \end{bmatrix}$$

$$\mathcal{N}(T) = \text{Sp} \left(\begin{bmatrix} -1 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & -1 \\ 1 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 0 \\ 0 & -1 & 1 \end{bmatrix} \right) \rightsquigarrow \text{nullity}(T) = 3$$

• $\mathcal{R}(T) = ?$ Note that $a_0 + a_1 x + a_2 x^2 = T \left(\begin{bmatrix} a_0 & 0 & a_1 \\ 0 & a_2 & 0 \end{bmatrix} \right)$

so $\mathcal{R}(T) = \mathcal{P}_2$. $\rightsquigarrow \text{rank}(T) = 3$

Note: $\text{rank}(T) + \text{nullity}(T) = 6 = \dim \text{Mat}_{2 \times 3}$.

This will be the rank-nullity theorem for abstract vector spaces & linear transf $T: V \rightarrow W$ where $\dim V$ is finite.

§ 3 Key example: Taking coordinates relative to a basis:

Fix V a vector space of dimension p & basis $B = \{\vec{v}_1, \dots, \vec{v}_p\}$

Let $T: V \longrightarrow \mathbb{R}^p$

$\vec{v} \longmapsto [\vec{v}]_B = \text{coords of } \vec{v} \text{ relative to } B$

(If $\vec{v} = a_1 \vec{v}_1 + a_2 \vec{v}_2 + \dots + a_p \vec{v}_p$, then $[\vec{v}]_B = \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_p \end{bmatrix}$)

Prop: T is a linear transformation

Proof (1) $\vec{v} = a_1 \vec{v}_1 + \dots + a_p \vec{v}_p$
 $\vec{w} = b_1 \vec{v}_1 + \dots + b_p \vec{v}_p$

$$\vec{v} + \vec{w} = (a_1 + b_1) \vec{v}_1 + \dots + (a_p + b_p) \vec{v}_p$$

$$\text{so } [\vec{v} + \vec{w}]_B = \begin{bmatrix} a_1 + b_1 \\ a_2 + b_2 \\ \vdots \\ a_p + b_p \end{bmatrix} = \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_p \end{bmatrix} + \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_p \end{bmatrix} = [\vec{v}]_B + [\vec{w}]_B$$

(2) $c \vec{v} = (ca_1) \vec{v}_1 + \dots + (ca_p) \vec{v}_p$

$$\text{so } [c\vec{v}]_B = \begin{bmatrix} ca_1 \\ ca_2 \\ \vdots \\ ca_p \end{bmatrix} = c \begin{bmatrix} a_1 \\ \vdots \\ a_p \end{bmatrix} = c [\vec{v}]_B$$