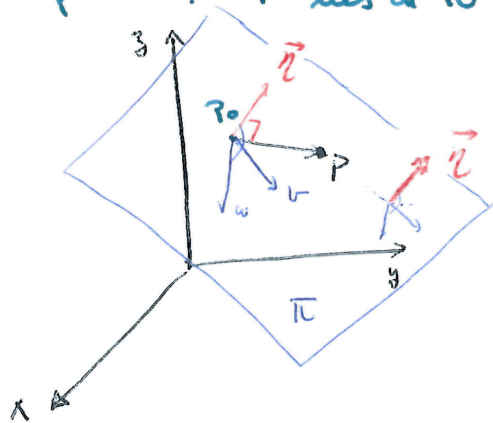


Lecture XIII : §2.4 (cont.) Planes, §3.1-2: Intro & Vector Space Prop. of  $\mathbb{R}^n$

Recall : 2 descriptions of a plane  $\pi$  in  $\mathbb{R}^3$  → pt  $P_0$  + 2 linearly independent directions  $\vec{v}, \vec{w}$  (vectors in  $\mathbb{R}^3$ )  
 → pt  $P_0$  + normal direction  $\vec{z}$

Can take  $\vec{z} = \vec{v} \times \vec{w}$  (it is  $\perp$  to any vector  $\vec{u}$  in  $\pi$ ) Note: If  $\vec{z}$  is a normal, so is  $-\vec{z}$

Vector equation: P lies in  $\pi$  if and only if  $\boxed{\vec{P_0P} \cdot \vec{z} = 0}$  (\*)



Write  $P_0 = (x_0, y_0, z_0)$ ,  $P = (x, y, z)$   
 $\vec{z} = \begin{bmatrix} a \\ b \\ c \end{bmatrix}$

(\*) reads  $\boxed{a(x-x_0) + b(y-y_0) + c(z-z_0) = 0}$

Inversely: a linear equation in  $\mathbb{R}^3$  determines a unique plane.

$\vec{z}$  = coefficients multiplying  $x, y$  &  $z$  in the linear eqn

Example Find the equation of the plane passing through  $P_0 = (1, 0, 0)$ ,  $Q_0 = (2, 1, -1)$  &  $R_0 = (1, 1, 1)$ . Compute its intersection with the 3 coordinate planes.

Soln:  $\vec{v} = \vec{P_0Q_0} = \begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix} - \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix}$  so  $\vec{z} = \vec{v} \times \vec{w} = \begin{vmatrix} i & j & k \\ 0 & 1 & -1 \\ 1 & 1 & 1 \end{vmatrix} = i(1-(-1)) - j(1+1) + k = \begin{bmatrix} 2 \\ -2 \\ 1 \end{bmatrix}$   
 $\vec{w} = \vec{P_0R_0} = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} - \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix}$

∴ equation:  $2(x-1) + (-2)(y-0) + 1(z-0) = 0$

$$\boxed{2x - 2y + z = 2}$$

Check:  $P_0, Q_0$  &  $R_0$  satisfy the equation (eg  $P_0$ :  $2 \cdot 1 - 2 \cdot 0 + 0 = 2$  ✓)

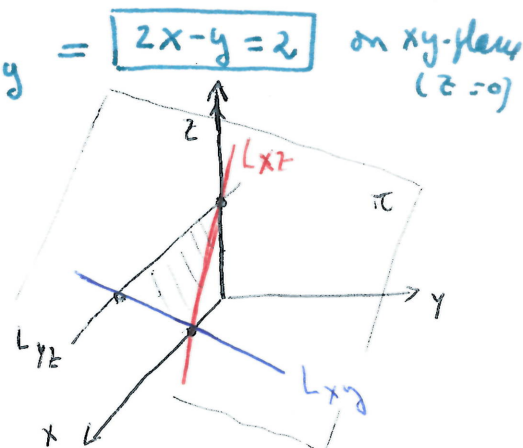
• The 3 intersections will be lines in the corresponding coordinate planes.

xy-plane  $\cap \pi$ :  $\begin{cases} z = 0 & (\text{xy-plane}) \\ 2x - 2y + z = 2 \end{cases}$  so line  $L_{xy} = \boxed{2x - 2y = 2}$  on xy-plane ( $z=0$ )

yz-plane  $\cap \pi$ :  $\boxed{z = 2 + 2y}$  in yz-plane ( $x=0$ )

xz-plane  $\cap \pi$ :  $\boxed{2x + z = 2}$  in xz-plane ( $y=0$ )

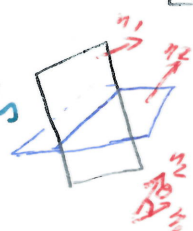
3 intersection pts between the 3 lines:  $(0, 0, 2), (0, -2, 0), (1, 0, 0)$



### §1 Parallel & orthogonal planes

Def: Angle between 2 planes = (acute) angle between their normals

(use  $|\vec{n}_1 \cdot \vec{n}_2| = \|\vec{n}_1\| \|\vec{n}_2\| |\cos \theta|$  to find  $\theta$  with  $0 \leq \theta \leq \frac{\pi}{2}$ )



In particular: ① parallel planes = normals are parallel (that is, proportional)

② orthogonal planes =  $\vec{n}_1 \perp \vec{n}_2$ , so  $\vec{n}_1 \cdot \vec{n}_2 = 0$ .

Example: Find the parallel plane to  $3x - 2y + 5z = 4$  passing through  $(1, -1, 1)$

Soln: normal =  $\begin{bmatrix} 3 \\ -2 \\ 5 \end{bmatrix}$   $\Rightarrow \pi: 3(x-1) - 2(y-(-1)) + 5(z-1) = 0$

$$\boxed{3x - 2y + 5z = 10}$$

Example: Find a plane orthogonal to  $3x - 2y + 5z = 4$  passing through  $(1, 0, 0)$  &  $(0, 1, 0)$

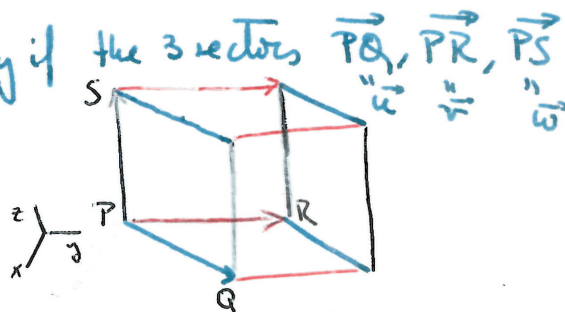
Soln: normal  $\perp \begin{bmatrix} 3 \\ -2 \\ 5 \end{bmatrix}$ ,  $\perp \vec{P_0Q_0} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$

$\vec{n} = \begin{vmatrix} i & j & k \\ 3 & -2 & 5 \\ 0 & 1 & 0 \end{vmatrix} = \begin{bmatrix} -5 \\ 0 \\ 3 \end{bmatrix} \Rightarrow \pi: -5(x-1) + 3(z-0) = 0$

$\boxed{-5x + 3z = -5}$  in  $\mathbb{R}^3$

§2 Coplanar points: 4 points are coplanar if and only if the 3 vectors  $\vec{PQ}, \vec{PR}, \vec{PS}$  form a flat parallelepiped, i.e. one of volume = 0

Formula for volume:  $|\vec{u} \cdot (\vec{v} \times \vec{w})|$



Example Show that  $(1, 3, 2), (3, -1, 6), (5, 2, 0), (3, 6, -4)$  are coplanar

Soln 1:  $\vec{u} = \begin{bmatrix} 2 \\ -4 \\ 4 \end{bmatrix}, \vec{v} = \begin{bmatrix} 4 \\ -1 \\ -2 \end{bmatrix}, \vec{w} = \begin{bmatrix} 2 \\ 3 \\ -6 \end{bmatrix} \Rightarrow \text{Vol} = \begin{bmatrix} 2 \\ -4 \\ 4 \end{bmatrix} \cdot \begin{vmatrix} i & j & k \\ 4 & -1 & -2 \\ 2 & 3 & -6 \end{vmatrix} = 0$

Soln 2: Find the equation of the plane through the 1st 3 pts & check the 4th one satisfies the equation

$\begin{bmatrix} 12 \\ 20 \\ 14 \end{bmatrix}$

### §3 The vector space $\mathbb{R}^n$ & its properties:

- Solutions to homogeneous systems of equations in  $\mathbb{R}^n$
  - vectors in  $\mathbb{R}^2$  &  $\mathbb{R}^3$
- $\left. \begin{array}{l} \bullet \vec{0} \text{ lies in the space / is a solution} \\ \bullet \text{ add vectors / solutions \& we remain a vector / solution of the same system} \\ \bullet \text{ same \& scalar multiplication} \end{array} \right\}$

Note: Does not work for non-homogeneous systems!

These properties (plus some more) will characterize vector spaces. ( $\mathbb{R}^n$  will be our favorite example)

Theorem: Let  $V = \mathbb{R}^n$ . For  $x, y, z$  vectors in  $V$  &  $\alpha, \beta$  scalars, the following properties hold:

• Closure properties: (C1)  $x, y$  in  $V$ , then  $x+y$  in  $V$

(C2)  $x$  in  $V$ ,  $\alpha$  in  $\mathbb{R}$ , then  $\alpha x$  in  $V$ .

• Addition properties: (A1)  $x+y = y+x$  [Commutative]

(A2)  $x+(y+z) = (x+y)+z$  [Associative]

(A3)  $\vec{0}$  in  $V$  satisfies  $x+\vec{0} = \vec{0}+x = x$  for all  $x$  in  $V$  [Neutral =  $\vec{0}$ ]

(A4) given  $x$  in  $V$ , there is an element  $(-x)$  in  $V$  satisfying  $x+(-x) = \vec{0}$ . ( $-x = (-1)x$ )

• Scalar Mult properties: (M1)  $\alpha(\beta x) = (\alpha\beta)x$  [Assoc]

(M2)  $\alpha(x+y) = \alpha x + \alpha y$  [Distributive]

(M3)  $(\alpha+\beta)x = \alpha x + \beta x$  [————]

(M4)  $1x = x$  for all  $x$  in  $V$ .

Def A subset  $W$  of  $\mathbb{R}^n$  satisfying these properties is called a subspace of  $\mathbb{R}^n$ .

Note: A1, A2, M1—M4 are inherited from  $\mathbb{R}^n$ , so only need to check C1, C2, A3, [A4]. So follows from C2.

Thm 2: A subset  $W$  of  $\mathbb{R}^n$  is a subspace of  $\mathbb{R}^n$  if and only if

(S1) The zero vector  $\vec{0}$  is in  $W$

(S2)  $x+y$  lies in  $W$  whenever  $x, y$  are in  $W$

(S3)  $\alpha x$  \_\_\_\_\_  $x$  is in  $W$  &  $\alpha$  is any scalar in  $\mathbb{R}$ .

META Example: A solution set to a homogeneous system of  $m$  eqns in  $\mathbb{R}^n$ . ( $Ax = \vec{0}$ )

(S1) The trivial soln is  $\vec{0}$  in  $\mathbb{R}^n$  ✓

Why? (S2)  $Ax = \vec{0}$  in  $\mathbb{R}^m$   
 $Ay = \vec{0}$  in  $\mathbb{R}^m$  } so  $A(x+y) = \underbrace{Ax}_{=\vec{0}} + \underbrace{Ay}_{=\vec{0}} = \vec{0}$  in  $\mathbb{R}^m$  so  $x+y$  is a soln!

(S3)  $A(\alpha x) = \alpha(Ax) = \alpha \cdot \vec{0} = \vec{0}$  in  $\mathbb{R}^m$  so  $\alpha x$  is a soln!  
alg prop

Example 1: A line  $L$  in  $\mathbb{R}^3$  through  $(0,0,0)$ , eg  $\begin{cases} x+y+z=0 \\ x+2y-z=0 \end{cases}$

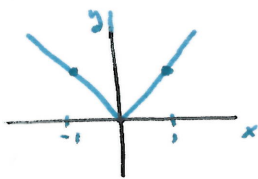
(S1)  $(0,0,0)$  in the line ✓

(S2)  $\begin{bmatrix} x_1 \\ y_1 \\ z_1 \end{bmatrix} \in L$   $\begin{bmatrix} x_2 \\ y_2 \\ z_2 \end{bmatrix} \in L$   
 $(x_1+x_2) + (y_1+y_2) + (z_1+z_2) = (x_1+y_1+z_1) + (x_2+y_2+z_2) = 0+0=0$   
 $(x_1+x_2) + 2(y_1+y_2) - (z_1+z_2) = (x_1+2y_1-z_1) + (x_2+2y_2-z_2) = 0+0=0$

So  $(x_1+x_2, y_1+y_2, z_1+z_2)^T$  in  $L$ .

$$(S3) \alpha \text{ in } \mathbb{R} : \begin{cases} \alpha x_1 + \alpha y_1 + \alpha z_1 = \alpha(x_1 + y_1 + z_1) = \alpha \cdot 0 = 0 \\ \alpha x_1 + 2\alpha y_1 - \alpha z_1 = \alpha(x_1 + 2y_1 - z_1) = \alpha \cdot 0 = 0 \end{cases}$$

Non example: Graph of  $|x|$  in  $\mathbb{R}$



(S1) holds

(S2)  $x = \begin{bmatrix} -1 \\ 1 \end{bmatrix}, y = \begin{bmatrix} -1 \\ 1 \end{bmatrix} \Rightarrow x+y = \begin{bmatrix} 0 \\ 2 \end{bmatrix}$  not in the graph of the function!

Non example:  $W = \left\{ \underline{x} : \underline{x} = \begin{bmatrix} x_1 \\ x_2 \\ 3 \end{bmatrix} \quad x_1, x_2 \text{ in } \mathbb{R} \right\}$  = the plane with equation  $z=3$  in  $\mathbb{R}^3$ .

(S1) does not hold.

Non example:  $W = \left\{ \underline{x} : \underline{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \quad x_1, x_2 \text{ are integers} \right\}$

(S1) holds

(S2) holds (integers are closed under sums)

(S3) does not hold:  $\frac{1}{2} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} \frac{1}{2} \\ \frac{1}{2} \end{bmatrix}$  is not in  $W$  but  $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$  is.

Next time: Examples coming from linear combinations of vectors in  $\mathbb{R}^n$   
• matrices.