

Lecture XI: 32.5 The Dot & Cross Products

§1. The dot product:

Def: Fix \vec{u}, \vec{v} vectors. Then $\vec{u} \cdot \vec{v} = \underset{1 \times n}{u^T} \underset{n \times 1}{v}$ (= a real number)

Call it the dot product of \vec{u} & \vec{v} .

Eg: $\vec{u} = \begin{bmatrix} 1 \\ -1 \end{bmatrix}, \vec{v} = \begin{bmatrix} 0 \\ 3 \\ 5 \end{bmatrix}$ $\vec{u} \cdot \vec{v} = [1 \ -1 \ 0] \begin{bmatrix} 0 \\ 3 \\ 5 \end{bmatrix} = 0 - 3 + 5 = \boxed{2}$.

Algebraic properties: inherited from matrix operations

Fix $\vec{u}, \vec{v}, \vec{w}$ vectors, α in \mathbb{R} scalar

(1) $\vec{u} \cdot \vec{v} = \vec{v} \cdot \vec{u}$ [Commutative]

(2) $(\vec{u} + \vec{v}) \cdot \vec{w} = \vec{u} \cdot \vec{w} + \vec{v} \cdot \vec{w}$ [Distributive]

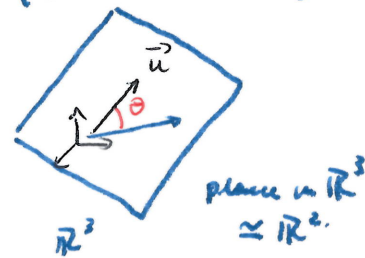
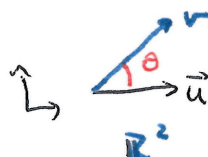
(3) $(\alpha \vec{u}) \cdot \vec{v} = \vec{u} \cdot (\alpha \vec{v}) = \alpha (\vec{u} \cdot \vec{v})$ [Associative]

(4) $\vec{v} \cdot \vec{v} = \|\vec{v}\|^2$

Geometric form of the dot product:

Fix \vec{u}, \vec{v} & let θ be the angle between them (so $0 \leq \theta \leq \pi$)

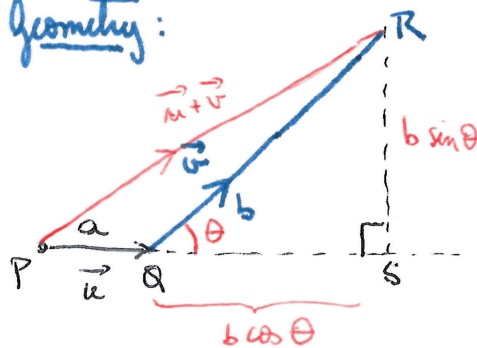
Set $a := \|\vec{u}\|, b := \|\vec{v}\|$



We compute $\|\vec{u} + \vec{v}\|^2$ in two different ways:

Algebra: $\|\vec{u} + \vec{v}\|^2 = (\vec{u} + \vec{v}) \cdot (\vec{u} + \vec{v}) = \vec{u} \cdot \vec{u} + \vec{u} \cdot \vec{v} + \vec{v} \cdot \vec{u} + \vec{v} \cdot \vec{v}$
 $= \|\vec{u}\|^2 + 2\vec{u} \cdot \vec{v} + \|\vec{v}\|^2 = \boxed{a^2 + b^2 + 2\vec{u} \cdot \vec{v}}$ (I)

Geometry:



$$\begin{aligned} \|\vec{u} + \vec{v}\| &= |PR| \\ &= |PS|^2 + |SR|^2 \\ &= (a + b \cos \theta)^2 + (b \sin \theta)^2 \\ &= a^2 + 2ab \cos \theta + \boxed{b^2 \cos^2 \theta + b^2 \sin^2 \theta} \\ &= \boxed{a^2 + b^2 + 2ab \cos \theta} \quad \text{(II)} \end{aligned}$$

Combine (I) & (II): $\vec{u} \cdot \vec{v} = ab \cos \theta$

Conclusion: $\vec{u} \cdot \vec{v} = \|\vec{u}\| \|\vec{v}\| \cos \theta$ works in \mathbb{R}^2 & \mathbb{R}^3

Use this to define angle between vectors for \mathbb{R}^n with $n > 3$.

Example: ① Pick \vec{u} & \vec{v} with lengths 3 & 6, respectively & angle = 60° between them. Find $\vec{u} \cdot \vec{v}$

Soln $\vec{u} \cdot \vec{v} = 3 \cdot 6 \cdot \cos 60^\circ = \frac{18}{2} = \boxed{9}$

② Find the angle between $\begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix}$ & $\begin{bmatrix} -1 \\ 1 \\ 5 \end{bmatrix}$

Soln: $\cos \theta = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|} = \frac{[2 \ 1 \ 0] \cdot \begin{bmatrix} -1 \\ 1 \\ 5 \end{bmatrix}}{\sqrt{5} \sqrt{27}} = \frac{-1}{\sqrt{5} \cdot 3\sqrt{3}} = \frac{-1}{3\sqrt{15}} \rightarrow \theta \approx 95^\circ$

Consequence Two vectors are perpendicular (or orthogonal) whenever the angle between them is 90° . This is the same as having 0 as their dot product.

In symbols: $\vec{u} \perp \vec{v}$ if and only if $\vec{u} \cdot \vec{v} = 0$.

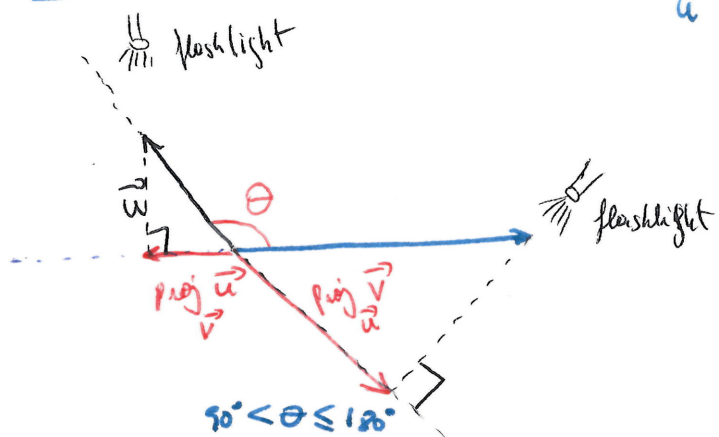
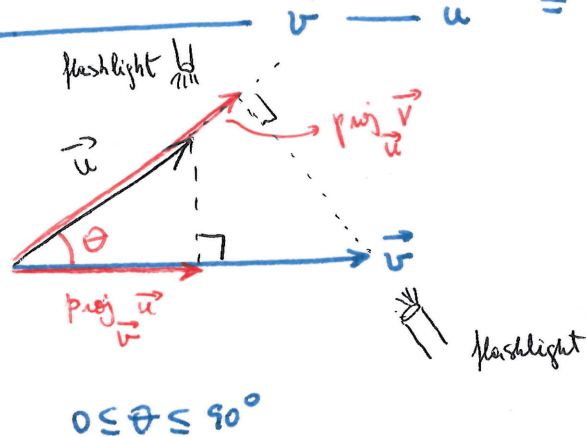
In particular: $\vec{0} \perp \vec{v}$ for any \vec{v} .

§2. Projections

Fix \vec{u}, \vec{v} nonzero vectors. Two projections:

① orthogonal projection of \vec{u} onto \vec{v} = vector projection of \vec{u} along $\vec{v} = \text{proj}_{\vec{v}} \vec{u}$

② $\vec{v} - \text{proj}_{\vec{v}} \vec{u} = \text{proj}_{\vec{u}} \vec{v}$



$\text{proj}_{\vec{v}} \vec{u}$ is a vector parallel to \vec{v}

• signed magnitude of $\text{proj}_{\vec{v}} \vec{u}$ = $\begin{cases} |\text{proj}_{\vec{v}} \vec{u}| & \text{if } 0 \leq \theta \leq 90^\circ \\ -|\text{proj}_{\vec{v}} \vec{u}| & \text{if } 90^\circ < \theta \leq 180^\circ \end{cases}$

(\pm magnitude) (same direction as \vec{v}) (opposite direction to \vec{v})

Relation:

$$\text{proj}_{\vec{v}} \vec{u} = \boxed{\text{signed magnitude of proj}_{\vec{v}} \vec{u}}$$

$$\frac{|\vec{u}| \cos \theta}{\|\vec{v}\|}$$

signed length
(name = $\text{comp}_{\vec{v}} \vec{u}$)

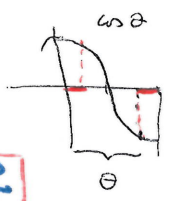
"direction"

Formula for $\text{comp}_{\vec{v}} \vec{u} = ?$

Use trigonometry!

(1) $\text{comp}_{\vec{v}} \vec{u} = |\text{proj}_{\vec{v}} \vec{u}| = \|\vec{u}\| \cos \theta \quad 0 < \theta \leq 90^\circ$

(2) $\text{comp}_{\vec{v}} \vec{u} = -|\text{proj}_{\vec{v}} \vec{u}| = -\|\vec{u}\| \cos(180^\circ - \theta) = -\|\vec{u}\| (-\cos \theta) = \|\vec{u}\| \cos \theta \quad \text{if } 0 < \theta \leq 90^\circ$



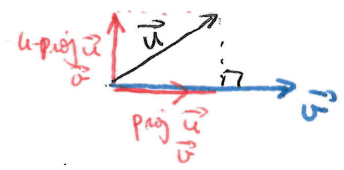
In both cases: $\boxed{\text{comp}_{\vec{v}} \vec{u}} = \|\vec{u}\| \cos \theta = \|\vec{u}\| \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|} = \boxed{\frac{\vec{u} \cdot \vec{v}}{\|\vec{v}\|}}$

Conclusion:

$$\boxed{\text{proj}_{\vec{v}} \vec{u} = \frac{\vec{u} \cdot \vec{v}}{\|\vec{v}\|^2} \vec{v}}$$

Application:

$$\vec{u} = \underbrace{(\text{proj}_{\vec{v}} \vec{u})}_{\text{parallel to } \vec{v}} + \underbrace{(\vec{u} - \text{proj}_{\vec{v}} \vec{u})}_{\text{perpendicular to } \vec{v}}$$



It's the only way to decompose \vec{u} as a sum $\vec{w} + \vec{s}$ with $\vec{w} \parallel \vec{v}$ and $\vec{s} \perp \vec{v}$.

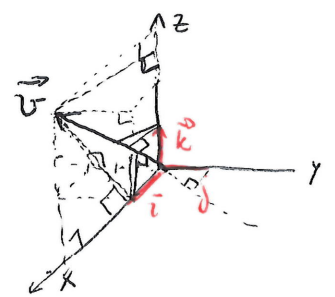
Example: Compute the projections of $\vec{i}, \vec{j}, \vec{k}$ along $\begin{bmatrix} -1 \\ 2 \end{bmatrix}$.

$$\text{proj}_{\begin{bmatrix} -1 \\ 2 \end{bmatrix}} \vec{i} = \frac{[1 \ 0 \ 0] \begin{bmatrix} -1 \\ 2 \end{bmatrix}}{\|\begin{bmatrix} -1 \\ 2 \end{bmatrix}\|^2} \begin{bmatrix} -1 \\ 2 \end{bmatrix} = \frac{1}{6} \begin{bmatrix} -1 \\ 2 \end{bmatrix}$$

$$\text{proj}_{\begin{bmatrix} -1 \\ 2 \end{bmatrix}} \vec{j} = \frac{[0 \ 1 \ 0] \begin{bmatrix} -1 \\ 2 \end{bmatrix}}{\|\begin{bmatrix} -1 \\ 2 \end{bmatrix}\|^2} \begin{bmatrix} -1 \\ 2 \end{bmatrix} = -\frac{1}{6} \begin{bmatrix} -1 \\ 2 \end{bmatrix}$$

$$\text{proj}_{\begin{bmatrix} -1 \\ 2 \end{bmatrix}} \vec{k} = \frac{[0 \ 0 \ 1] \begin{bmatrix} -1 \\ 2 \end{bmatrix}}{\|\begin{bmatrix} -1 \\ 2 \end{bmatrix}\|^2} \begin{bmatrix} -1 \\ 2 \end{bmatrix} = \frac{2}{6} \begin{bmatrix} -1 \\ 2 \end{bmatrix} = \frac{1}{3} \begin{bmatrix} -1 \\ 2 \end{bmatrix}$$

$$\text{comp}_{\begin{bmatrix} -1 \\ 2 \end{bmatrix}} \vec{i} = \frac{1}{\sqrt{6}} \quad , \quad \text{comp}_{\begin{bmatrix} -1 \\ 2 \end{bmatrix}} \vec{j} = -\frac{1}{\sqrt{6}} \quad , \quad \text{comp}_{\begin{bmatrix} -1 \\ 2 \end{bmatrix}} \vec{k} = \frac{2}{\sqrt{6}}$$



§ 3 Cross Product: ONLY for \mathbb{R}^3 .

Def: Fix $\vec{u} = \begin{bmatrix} u_1 \\ u_2 \\ u_3 \end{bmatrix}$, $\vec{v} = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix}$ two vectors in \mathbb{R}^3 .

The cross product of \vec{u} & \vec{v} is a vector in \mathbb{R}^3 defined as

$$\vec{u} \times \vec{v} = \begin{bmatrix} u_2 v_3 - u_3 v_2 \\ -(u_1 v_3 - u_3 v_1) \\ u_1 v_2 - u_2 v_1 \end{bmatrix}$$

Determinantal formula = ?

Recall: determinant of a 2x2 matrix $\det \begin{vmatrix} a_1 & b_1 \\ a_2 & b_2 \end{vmatrix} = a_1 b_2 - b_1 a_2$

• Determinant of a 3x3 matrix:

$$\det \begin{vmatrix} x & y & z \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix} = x \det \begin{vmatrix} u_2 & u_3 \\ v_2 & v_3 \end{vmatrix} - y \det \begin{vmatrix} u_1 & u_3 \\ v_1 & v_3 \end{vmatrix} + z \det \begin{vmatrix} u_1 & u_2 \\ v_1 & v_2 \end{vmatrix}$$

Using these definitions, we get:

$$\vec{u} \times \vec{v} = \begin{matrix} \text{Basis} \\ \text{unit vect} \\ \vec{u} \\ \vec{v} \end{matrix} \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix} = \underbrace{\det \begin{pmatrix} u_2 & u_3 \\ v_2 & v_3 \end{pmatrix}}_{\text{scalar}} \vec{i} - \underbrace{\det \begin{pmatrix} u_1 & u_3 \\ v_1 & v_3 \end{pmatrix}}_{\text{scalar}} \vec{j} + \underbrace{\det \begin{pmatrix} u_1 & u_2 \\ v_1 & v_2 \end{pmatrix}}_{\text{scalar}} \vec{k}$$

remember the sign change!

Example: $\vec{u} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$, $\vec{v} = \begin{bmatrix} 2 \\ -1 \\ 2 \end{bmatrix}$

$$\vec{u} \times \vec{v} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 2 & 3 \\ 2 & -1 & 2 \end{vmatrix} = \vec{i} (2 \cdot 2 - (-1) \cdot 3) - (1 \cdot 2 - 2 \cdot 3) \vec{j} + (-1 - 2 \cdot 2) \vec{k} \\ = 7 \vec{i} - (-4) \vec{j} + (-5) \vec{k} = \begin{bmatrix} 7 \\ 4 \\ -5 \end{bmatrix}$$

Properties: $\vec{u}, \vec{v}, \vec{w} \in \mathbb{R}^3$, α, β scalars

(1) $\vec{u} \times \vec{v} = -\vec{v} \times \vec{u}$ [ANTI COMMUTATIVE], so $\vec{u} \times \vec{u} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$

(2) $\alpha \vec{u} \times \beta \vec{v} = (\alpha \beta) (\vec{u} \times \vec{v})$ [ASSOCIATIVE], so $\vec{0} \times \vec{u} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$ for all \vec{u} .

(3) $\vec{u} \times (\vec{v} + \vec{w}) = \vec{u} \times \vec{v} + \vec{u} \times \vec{w}$ [DISTRIBUTIVE]

(4) $(\vec{u} + \vec{v}) \times \vec{w} = \vec{u} \times \vec{w} + \vec{v} \times \vec{w}$.

(5) $\vec{u} \cdot (\vec{v} \times \vec{w}) = (\vec{u} \times \vec{v}) \cdot \vec{w}$.

Proof: (1) & (2) Follows from property of 2x2 det $\det \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc = -\det \begin{vmatrix} c & d \\ a & b \end{vmatrix}$

(4) = combine (1) & (3).

$$\det \begin{vmatrix} \alpha a & \alpha b \\ c & d \end{vmatrix} = \alpha \det \begin{vmatrix} a & b \\ c & d \end{vmatrix}$$

(3) Also follows from 2×2 -det: $\det \begin{vmatrix} a+a' & b+b' \\ c & d \end{vmatrix} = (a+a')d - c(b+b')$
 $= (ad - cb) + (a'd - cb')$
 $= \det \begin{vmatrix} a & b \\ c & d \end{vmatrix} + \det \begin{vmatrix} a' & b' \\ c & d \end{vmatrix}.$

(5) direct computation using the formulas.

Key Proposition: $\vec{u} \times \vec{v} \perp \vec{u}$ & $\vec{u} \times \vec{v} \perp \vec{v}$

Proof: We must verify $\vec{u} \cdot (\vec{u} \times \vec{v}) = \vec{v} \cdot (\vec{u} \times \vec{v}) = 0.$

By (5), $\vec{u} \cdot (\vec{u} \times \vec{v}) = \underbrace{(\vec{u} \times \vec{u})}_{=\vec{0} \text{ by (1)}} \cdot \vec{v} = \vec{0} \cdot \vec{v} = 0 \checkmark$

$\vec{v} \cdot (\vec{u} \times \vec{v}) = -\vec{v} \cdot (\vec{v} \times \vec{u}) = -\underbrace{(\vec{v} \times \vec{v})}_{=\vec{0}} \cdot \vec{u} = -\vec{0} \cdot \vec{u} = 0 \checkmark$