

Lecture XXXVI: Curve counting in tropical geometry

Idea: Choose some geometric object (eg curves) satisfying certain conditions (eg passing through certain number of points, or with certain tangency conditions at ∞), and count them. (Impose conditions so that the number of such objects is finite)

Eg: How many irreducible ^{nodal} curves in \mathbb{P}^2 of degree d & genus g passing through $3d+g-1$ general points are there? $deg = n+3d$ (for the abstract trop curve)

If the points are general, the count is finite $=: N_{g,d}$ Q: Why $3d+g-1$ pts? (page 2)

Eg $N_{0,1} = 1$ $3d+g-1 = 2$ pts

$N_{0,2} = 1$ $3d+g-1 = 5$ pts

$N_{0,3} = 12$ $3d+g-1 = 8$ pts

$$g = \frac{1}{2}(d-1)(d-2) - \# \text{ nodes}$$

$$= \# \text{ interior lattice points of } d \Delta_2 \text{ in } \mathbb{Z}^3$$

$\hookrightarrow \frac{1}{2}(d-1)(d-2) = 1$ so C has a single node \Rightarrow Condition: discriminant of a cubic must vanish, and this is a deg 12 polynomial.

Theorem [Mikhalkin's Correspondence ²⁰⁰⁴] $N_{g,d}$ can be computed tropically & it equals $N_{g,d}^{\text{trop}}$.

Here, $N_{g,d}^{\text{trop}} = \#$ of ^{simple} nodal trop curves in \mathbb{P}^2 of degree d & genus g passing through $3d+g-1$ tropically general points in \mathbb{R}^2 , counted with multiplicity

Furthermore = multiplicities have a combinatorial formula = # algebraic curves w/ given tropicalization.

Tropical translation (see (**))

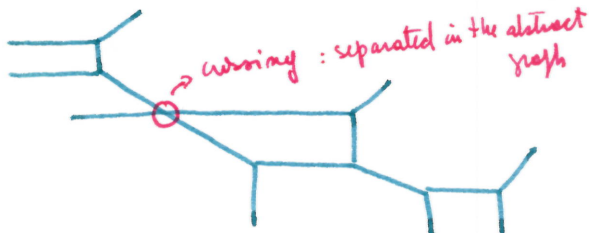


• simple nodal trop curve: only 3- & 4-valent vertices ("crossings") ^{edges that cross but don't meet.}

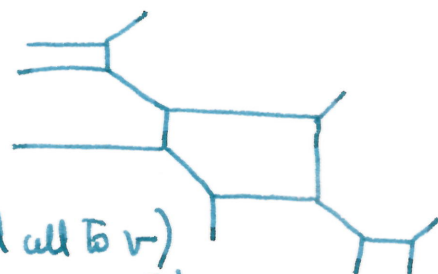
• degree d = dual to a subdivision of $d \Delta_2 = \text{convex hull}((0,0), (d,0), (0,d))$

• genus g = the graph has genus g (4-valent vertices are crossings)

Eg $g=0$
 $d=3$



vs $g=1$
 $d=3$



$$\text{Mult}(\Gamma) = \prod_{v \in V} \text{mult}(v)$$

$\#(v) = 3$

$$\text{mult}(v) = 2(\text{area dual cell to } v)$$

$$v = \begin{matrix} m \\ \uparrow \\ w = [w_2] \\ \downarrow \\ m' \\ \downarrow \\ w' = [w'_2] \end{matrix} = \frac{m(w)}{m(w')} \cdot \frac{m(w')}{m(w)} \cdot |\det [w, w']|$$

w, w' primitive vectors

Balancing = independent of pair chosen!

(*) Q: Why $3d+g-1$ pts?

Plane Algebraic Geometry (18th century)

If C is a smooth genus curve of degree d in \mathbb{P}^2 , then its genus is $g = \frac{1}{2}(d-1)(d-2) = \#(\mathbb{Z}^2 \cap \text{interior}(\text{Newton Polytope}(C)))$



The genus drops by 1 for each nodal singularity \curvearrowright .

The Projective space of curves of degree d has dimension $\binom{d+2}{2} - 1 = \underbrace{\frac{1}{2}(d-1)(d-2)}_g + \underbrace{3d-1}_{\text{total scalar. term}}$

Points in general: $3d-1+g$ independent conditions so we expect a $\dim = 0$ space.

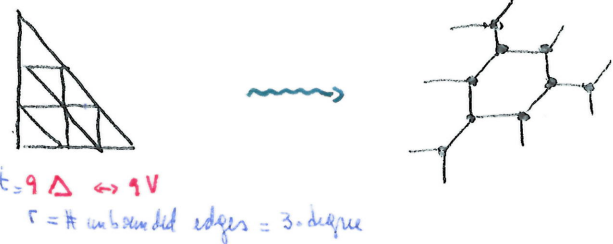
moments of degree d in x, y, z

(*) Q: Why tropical translation works?

Def: A plane tropical curve is smooth of degree d if it is dual to a unimodular triangulation of $d\Delta_2 = \text{conv hull}\{(0,0), (0,d), (d,d)\}$ \implies so $b_1(\Gamma)$ is maximal $= \frac{1}{2}(d-1)(d-2)$

Unimodular = each Δ has volume 1 (normalized!)

Eg: honeycomb form:



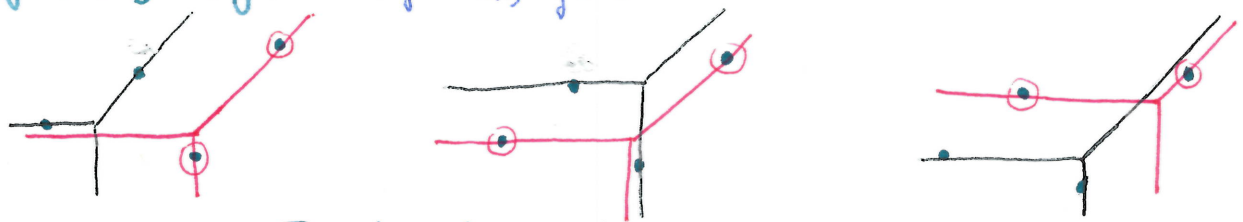
$b_1(\Gamma) = |E| - |V| + 1 = \# \text{ bounded regions}$
 $= 6 - 6 + 1$

The genus of a simple curve is $\frac{1}{2}t - \frac{1}{2}\Gamma + 1$
 \rightarrow union of 2 lines

Example 1: How many singular geodesic top curves in the plane pass through 4 generic pts?

$4 = 3d + g + 1 = 3 \cdot 2 + g + 1 = 5 + g \implies g = -1$

$A = 3$



Reason: choose a pair to get a line so $\binom{4}{2} / 2 = \frac{6}{2} = 3$

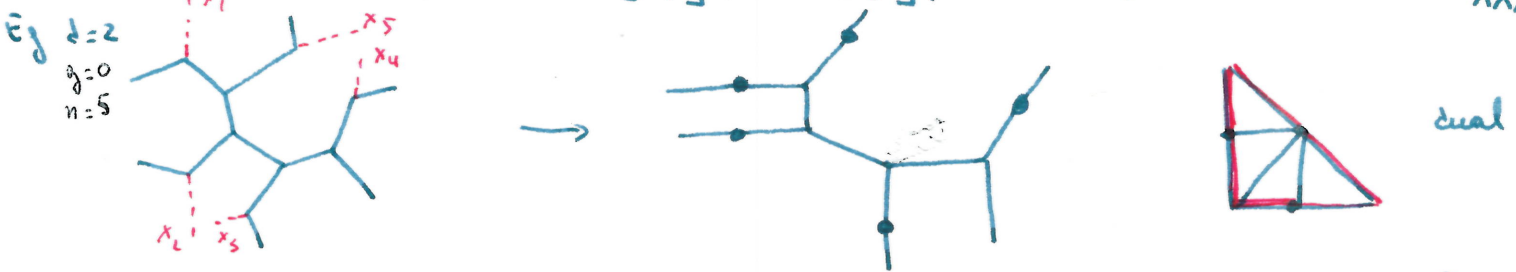
$N_{-1,2}^{\text{red}} = 3$



Each one has mult = 1 $\implies g = 1$ (no interior lattice pt!)

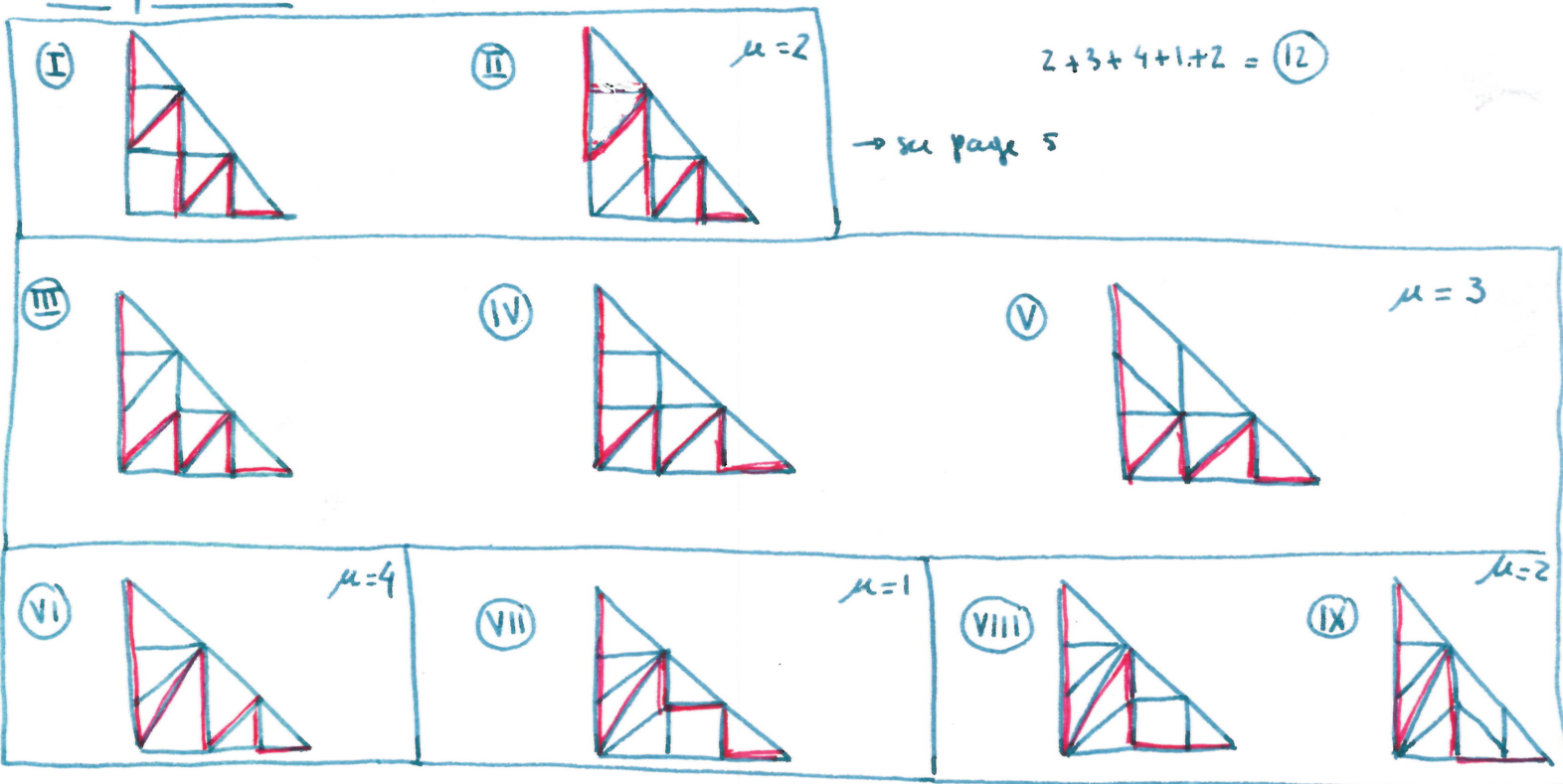
Example 2 $N_{0,3} = 12$ $3d+g-1 = 8$ (Pick all 8 points on a line with slope $-\epsilon \in \mathbb{E}(0,1) \notin \mathbb{Q}$)

Combinatorial count? Lattice paths! $N_{\text{path}}(d\Delta_2, g) = N(s, d)^{\text{top plane}}$ [Nikhelkin]
 $n = 3d + g - 1 =$ marked points of an n -marked paratrop curve $(\Gamma, x_1, \dots, x_n, h)$
 with $\Delta = \{d \times \begin{bmatrix} 1 \\ 0 \end{bmatrix}, d \times \begin{bmatrix} 0 \\ 1 \end{bmatrix}, d \times \begin{bmatrix} 1 \\ 1 \end{bmatrix}\} \leftrightarrow$ degree d in \mathbb{P}^2 . \rightarrow Lecture XXXV



Marked dual subdivision of $d\Delta_2 =$ mark the edges dual to edges in Trop curve $\Pi(\Gamma)$ containing each $h(x_1), \dots, h(x_n)$

Example 2 (cont):



Marked edges in the subdivision define a lattice path in $d\Delta_2$ where $\lambda(x, y) = x - \epsilon y$ (λ -increasing) $(\lambda: \mathbb{R}^2 \rightarrow \mathbb{R}$ linear with kernel of irrational slope)

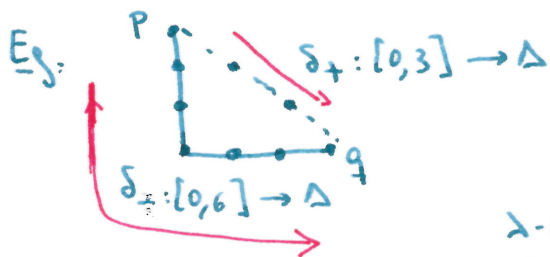
Def: A path $\gamma: [0, n] \rightarrow \mathbb{R}^2$ is a lattice path if $\gamma|_{[j-1, j]}$ is affine linear $\forall j=1, \dots, n$ and $\gamma(j) \in \mathbb{Z}^2 \forall j=0, \dots, n$

• Given $\lambda: \mathbb{R}^2 \rightarrow \mathbb{R}$ linear with kernel of irrational slope (eg $\lambda(x, y) = x - \epsilon y$ $0 < \epsilon < 1, \epsilon \notin \mathbb{Q}$) we say γ is λ -increasing if $\lambda \circ \gamma$ is strictly increasing.

Take p, q in $\partial\Delta_2$ where λ reaches the min & max values. This divides $\partial\Delta$ into 2 λ -increasing lattice paths:

$$\delta_+ : [0, n_+] \rightarrow \partial\Delta \quad (\text{clockwise around } \partial\Delta)$$

$$\delta_- : [0, n_-] \rightarrow \partial\Delta \quad (\text{counterclockwise around } \partial\Delta)$$



$$N_{\text{path}}(\partial\Delta_2, g) := \# (\lambda\text{-incr. lattice paths } \gamma : [0, n] \rightarrow \partial\Delta_2 \\ \gamma(0) = p, \gamma(n) = q) \\ (\text{counted with multiplicity})$$

Define a multiplicity for λ -increasing lattice paths recursively:

$$(1) \mu_{\pm}(\delta_{\pm}) = 1$$

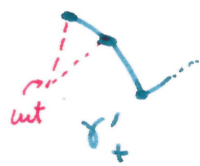
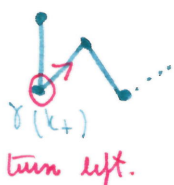
(2) If $\gamma \neq \delta_{\pm}$, pick $k_{\pm} \in [0, n]$ smallest number where γ makes a LEFT turn (right turn for μ_-) [If no such k_{\pm} exist, set $\mu_{\pm}(\gamma) = 0$]

From here, define 2 more λ -increasing paths γ' & γ'' :

• $\gamma'_{\pm} : [0, n-1] \rightarrow \Delta$ path that cuts the corner of $\gamma(k_{\pm})$, i.e. $\gamma'_{\pm}(j) := \gamma(j) \ \forall j < k_{\pm}, \ \gamma'_{\pm}(j) := \gamma(j+1) \ \forall j \geq k_{\pm}$.

• $\gamma''_{\pm} : [0, n] \rightarrow \Delta$ path that completes the corner of $\gamma(k_{\pm})$ to a parallelogram, i.e. $\gamma''_{\pm}(j) := \gamma(j) \ \forall j \neq k_{\pm}, \ \gamma''_{\pm}(k_{\pm}) = \gamma(k_{\pm-1}) + \gamma(k_{\pm+1}) - \gamma(k_{\pm})$

Idea:



Pick $T = \text{triangle with vertices } \gamma(k_{\pm-1}), \gamma(k_{\pm}), \gamma(k_{\pm+1})$, then

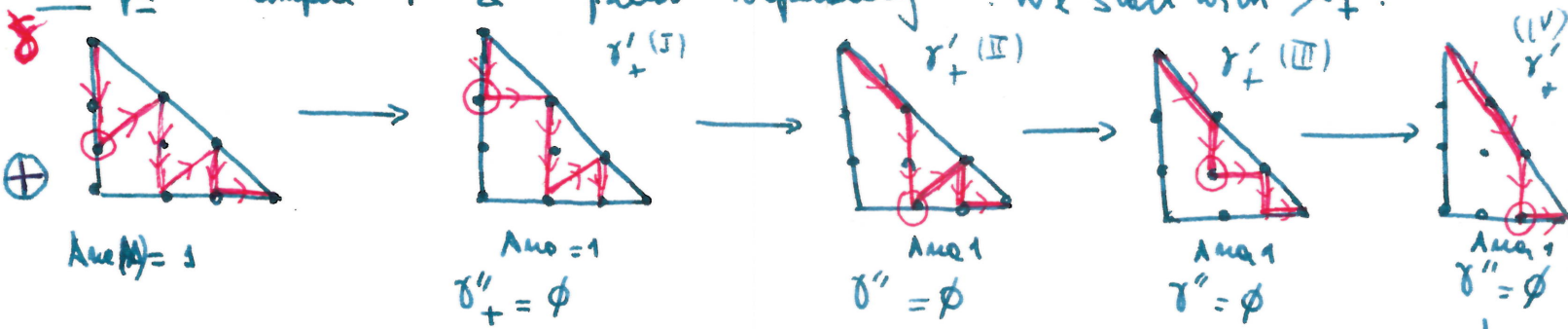
$$\mu_{\pm}(\gamma) = 2 \text{Area } T \left(\mu_{\pm}(\gamma'_{\pm}) + \mu_{\pm}(\gamma''_{\pm}) \right)$$

Mult $\boxed{\mu(\gamma) = \mu_+(\gamma) \mu_-(\gamma)}$

• both include smaller area with $\delta_{\pm} \rightarrow$ induct!
 • 0 if γ'_{\pm} (resp γ''_{\pm}) leave Δ or if only left/right

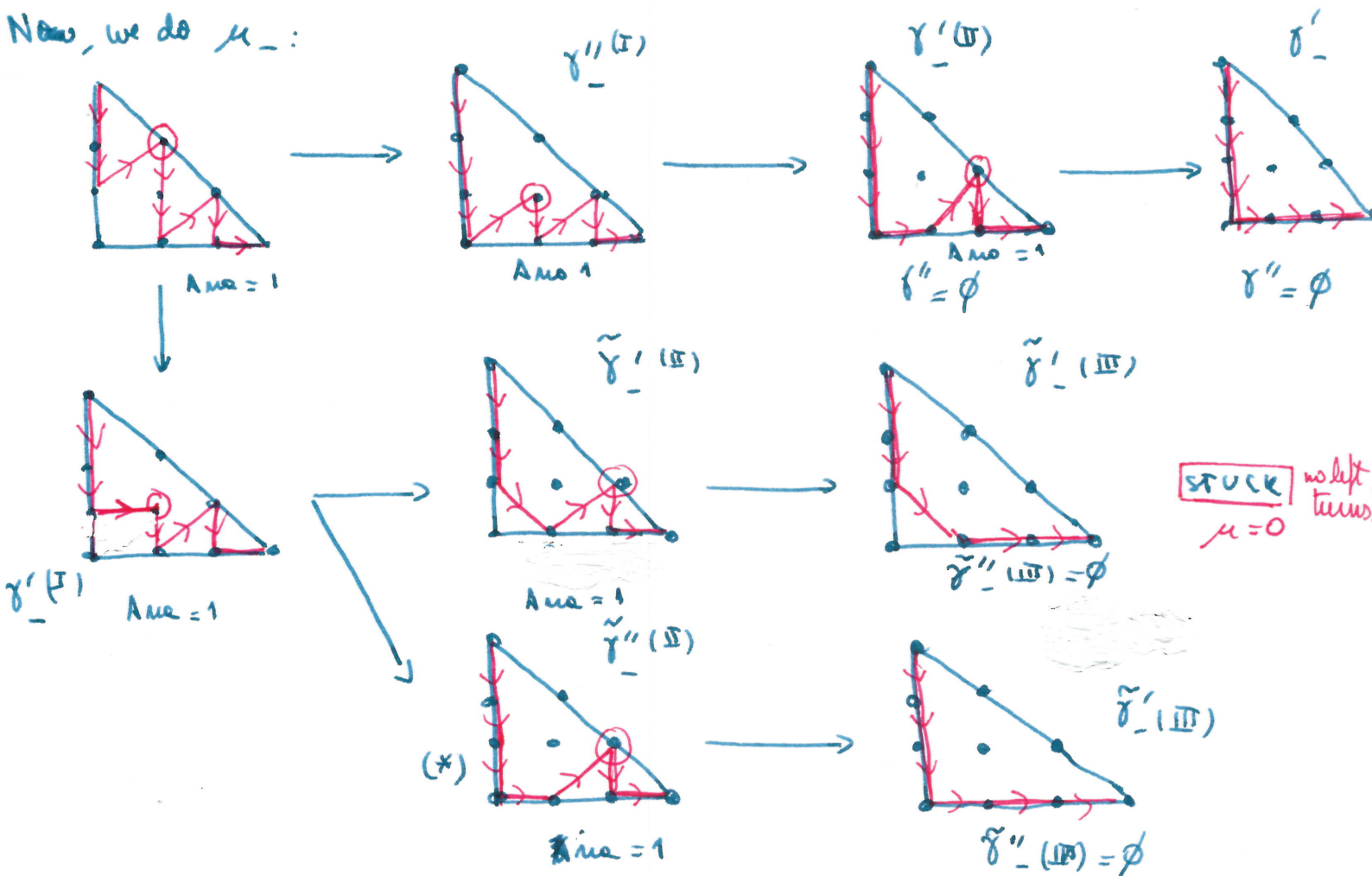
Note: Only end paths that don't count are δ_+ & δ_- (with the corresponding speed)

Example Compute + & - paths separately. We start with μ_+ :



Get last multiplicity & trace back $\mu(\gamma'_+) = 1 \cdot 1 \cdot 1 \cdot 1 \cdot \mu(\delta_+) = 1$
 So $\mu_+(\gamma) = 1 \cdot \mu(\gamma'_+) + 0 = 1$

Now, we do μ_- :



$$\mu_-(\gamma''_-(I)) = 1 \cdot \underbrace{1}_{=1} \mu(\delta'_-) = 1$$

$$\mu_-(\gamma'_-(II)) = 1 \cdot 0 + \mu_+(*) = 1$$

$$\Rightarrow \mu_-(\gamma) = 1 \cdot \mu_-(\gamma''_-(I)) + \mu_-(\gamma'_-(II)) = 1 \cdot 1 + 1 = 2$$

STUCK no left turns
 $\mu = 0$

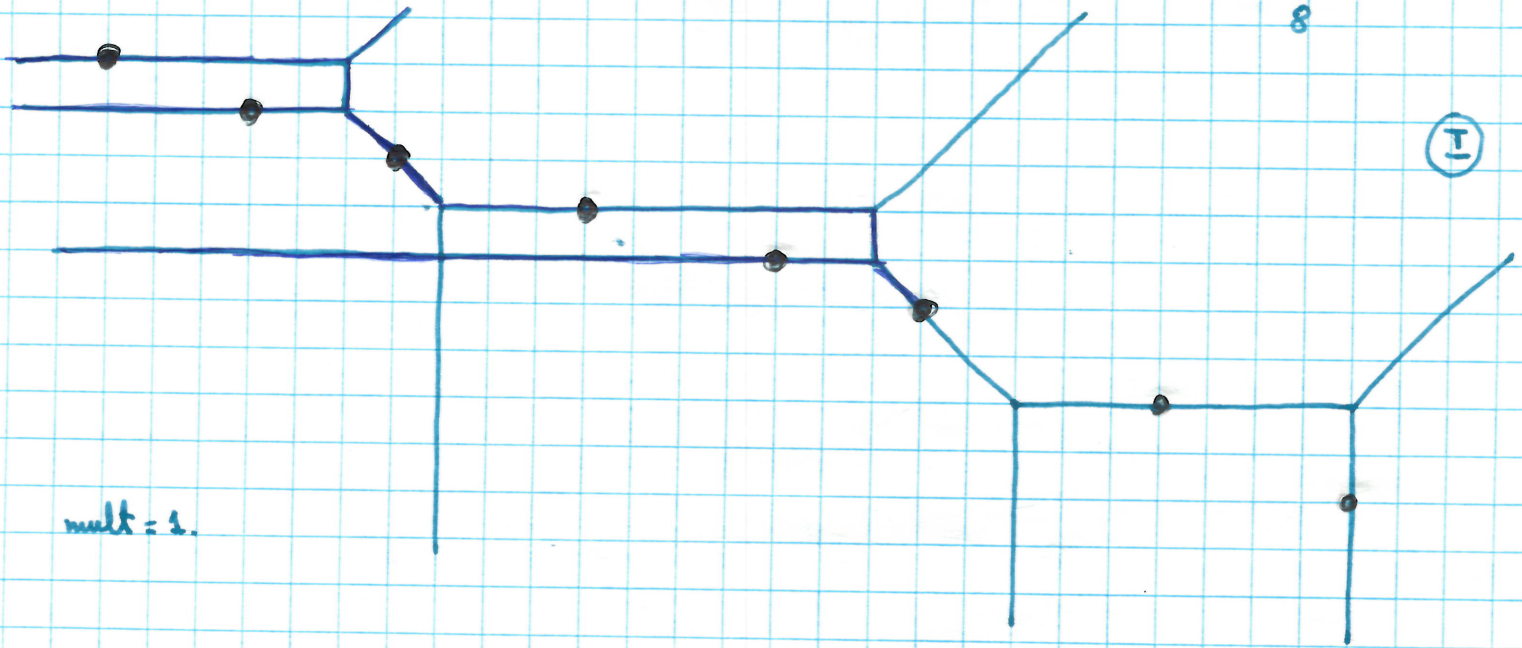
Conclusion:

$$\mu = 1 \cdot 2 = 2$$

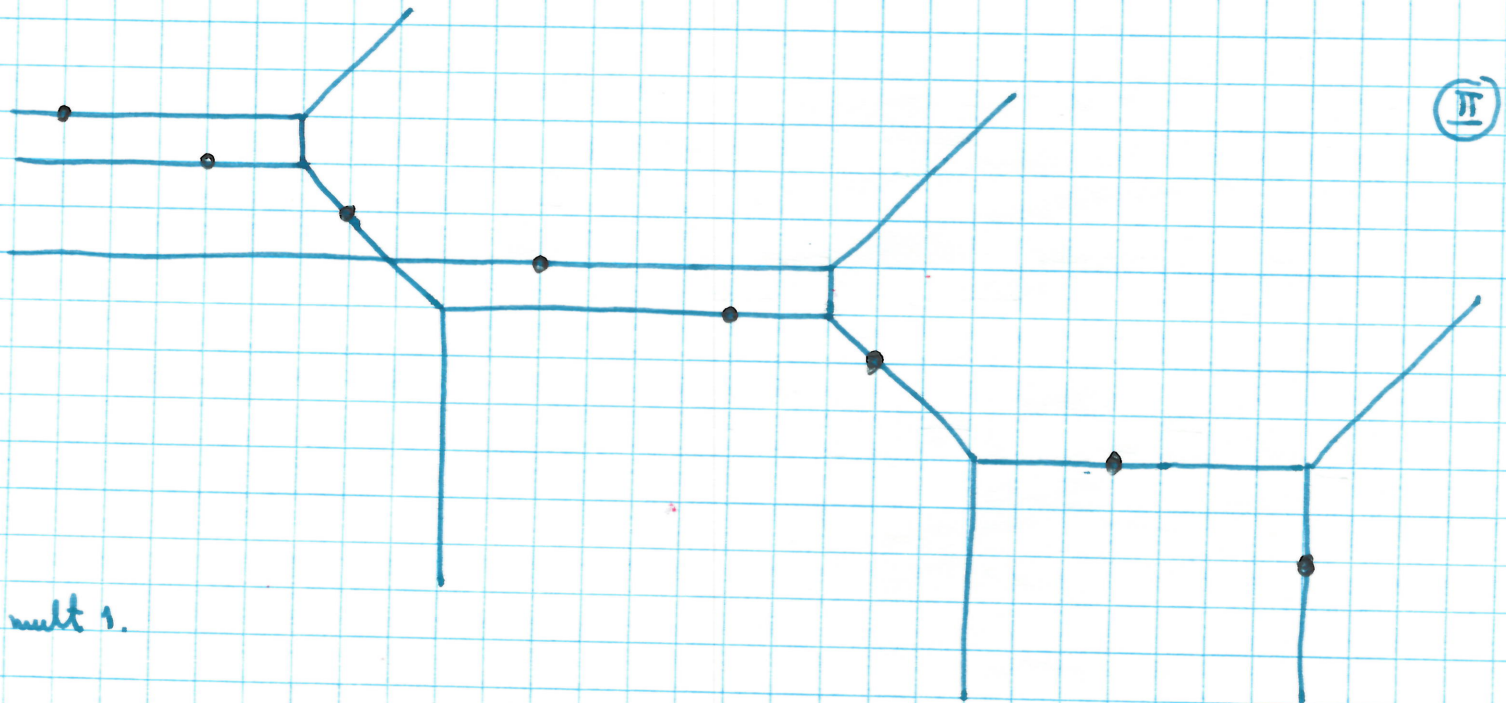
Example: $N_{0,3} = 12$

$$3d + g - 1 = 8$$

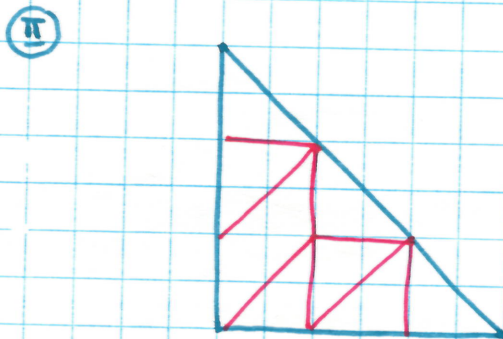
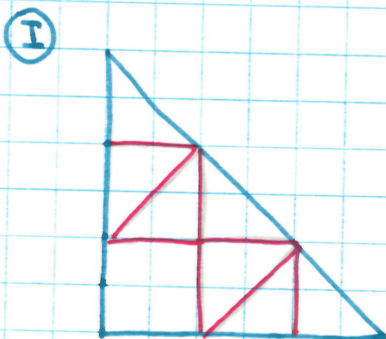
$$\Delta 12 = \underbrace{1+1+\dots+1}_8 + 4 \cdot 1$$



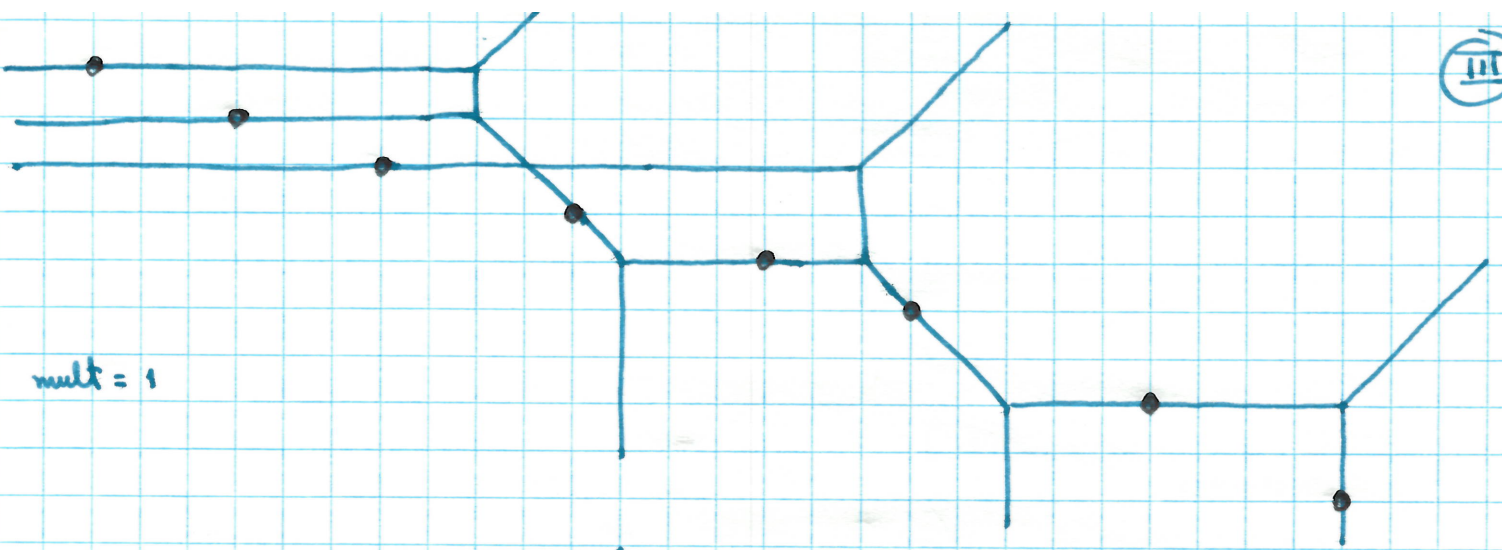
mult = 1.



mult 1.

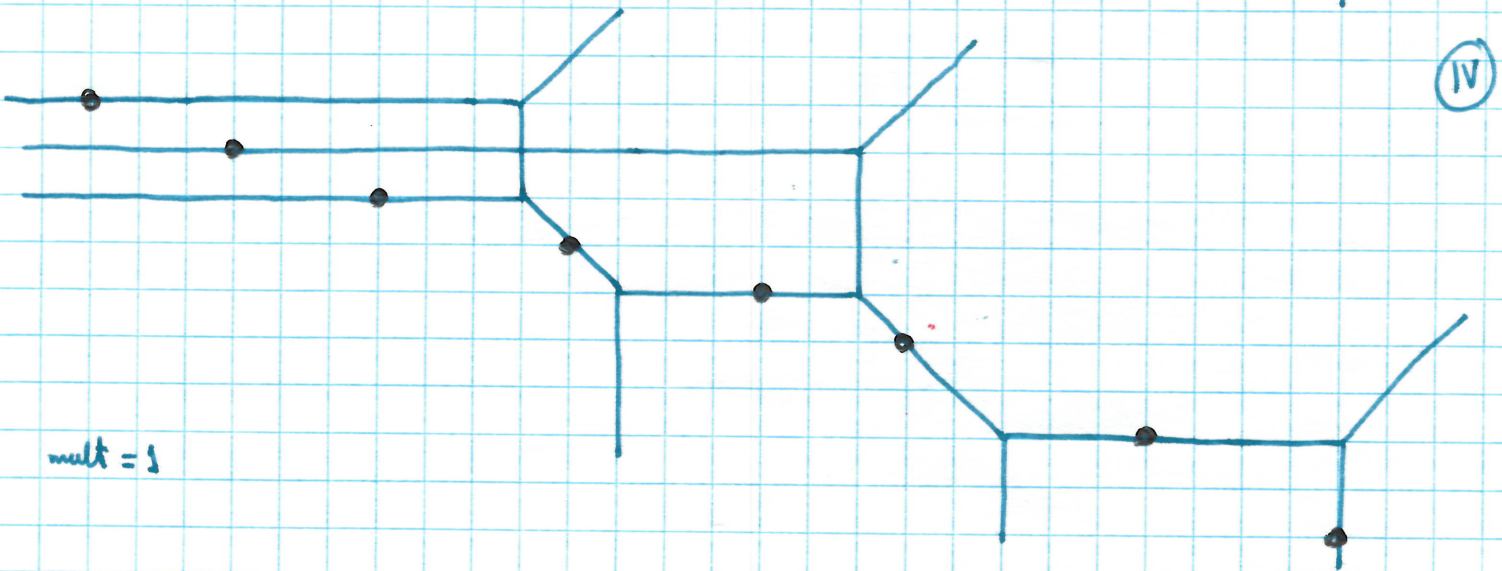


III



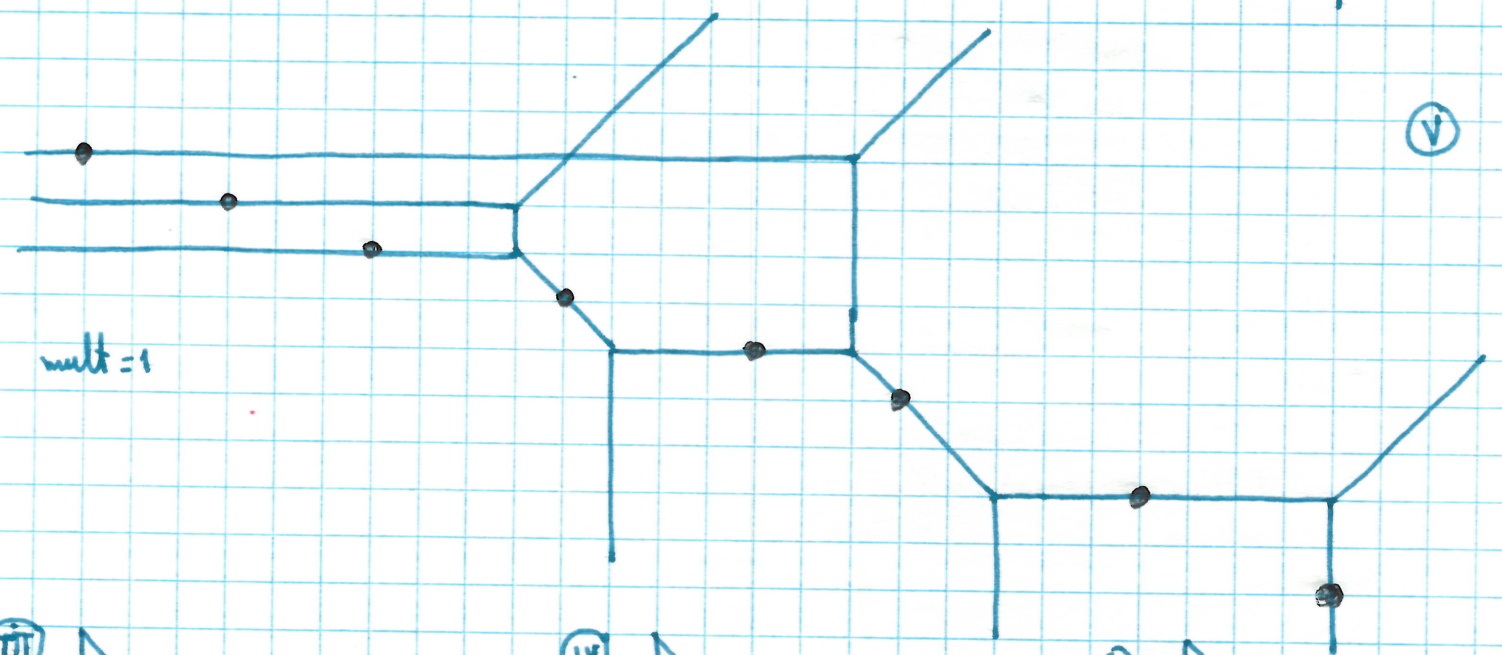
mult = 1

IV



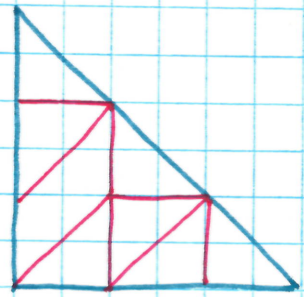
mult = 1

V

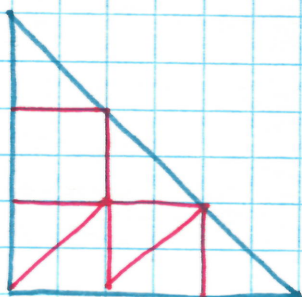


mult = 1

III



IV



V



(VI)

→ $\det \begin{bmatrix} z & 1 \\ -1 & z \end{bmatrix}$

v_1

2

v_2

$$\boxed{\text{mult} = 4} = \underbrace{\left| \det \begin{pmatrix} +1 & -z \\ 0 & +1 \end{pmatrix} \right|}_2 \cdot \underbrace{2 \left| \det \begin{pmatrix} -1 & 1 \\ 0 & -1 \end{pmatrix} \right|}_2$$

$\text{mult}(v_1)$ $\text{mult}(v_2)$

(VII)

mult = 1

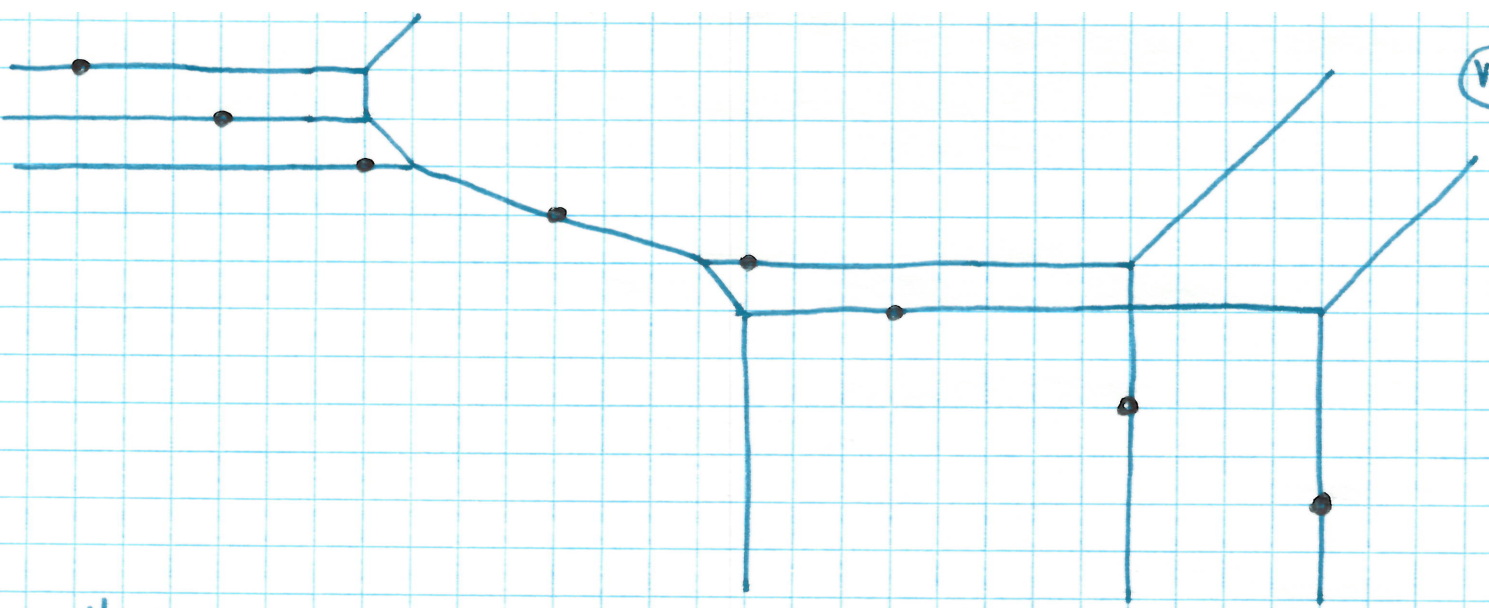
(vi)



(vii)

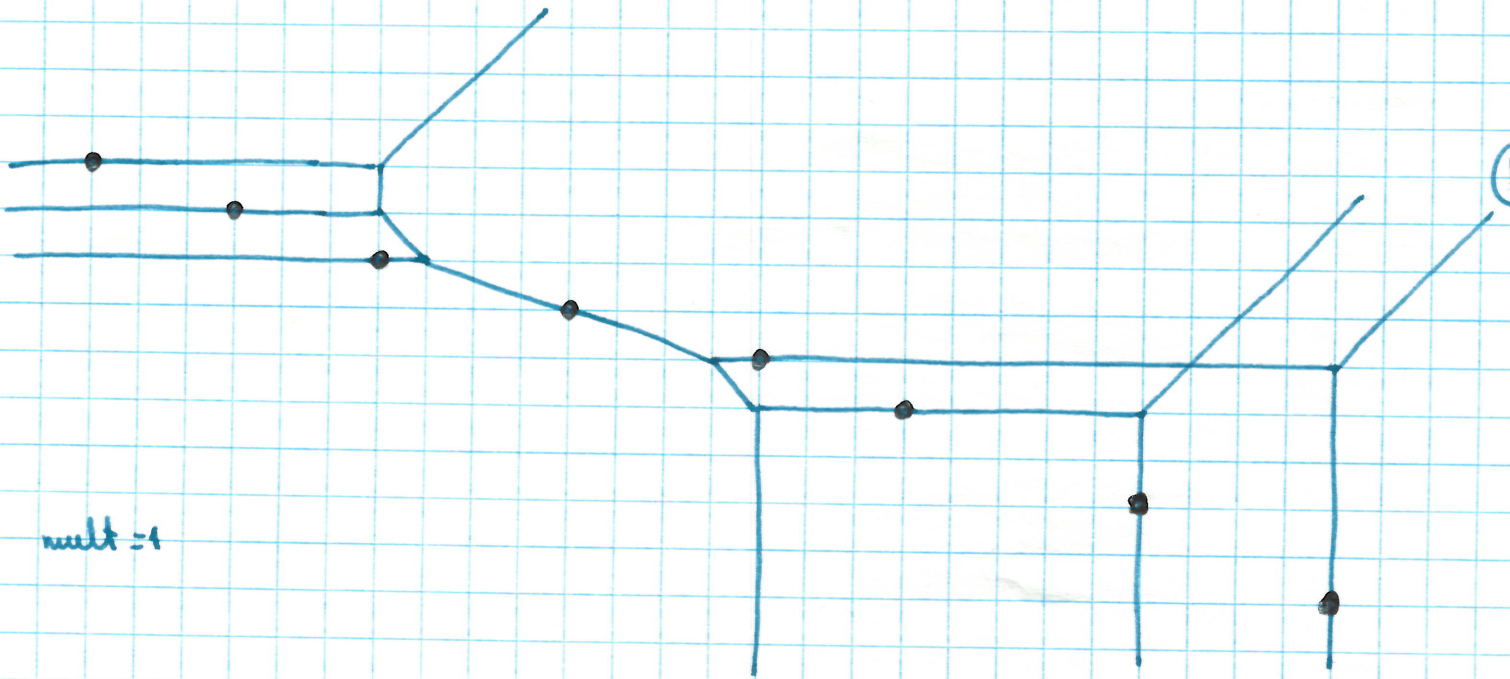


VIII



mult = 1

IX



mult = 1

VIII



IX

