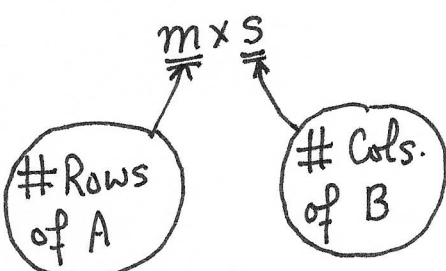


Lecture 5

①

(5.0) Recall - last time we started the study of matrices. We introduced three (algebraic) operations :

Operation	Input	Output
• Addition of matrices	Two matrices $A = (a_{ij})$ and $B = (b_{ij})$ of <u>same size</u> ($m \times n$)	$A+B$: matrix of size $m \times n$ given by $(A+B)_{ij} = a_{ij} + b_{ij}$
• Scalar multiplication	λ : a number $A = (a_{ij})$ an $m \times n$ matrix	λA : matrix of size $m \times n$ given by $(\lambda A)_{ij} = \lambda a_{ij}$
• Matrix multiplication	Two matrices $A = (a_{ij})$ $m \times n$ $B = (b_{kl})$ $n \times s$ (# Cols of A = # Rows of B)	$A \cdot B$: matrix of size $m \times s$  given by :

$$(A \cdot B)_{ij} = a_{i1}b_{1j} + a_{i2}b_{2j} + \dots + a_{in}b_{nj}$$

(for every $1 \leq i \leq m$ and $1 \leq j \leq s$)

Today's lecture is focused solely on matrix multiplication, to help us get used to the definition.

(5.1) Vectors in n-dimensional space.

Let n be a positive integer (so, n = 1, 2, 3, ...)

R = set of all real numbers.

R^n consists of ~~an~~ ordered n-tuples of real numbers.

Its elements are called n-dimensional vectors and are written as n x 1 matrices (or 1 column of n numbers):

e.g. $\vec{v} = \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}$ is a 3-dimensional vector (same as a 3 x 1 matrix).

$\vec{w} = \begin{bmatrix} 0 \\ 1 \\ -1 \\ 3 \\ 4 \end{bmatrix}$ is a 5-dimensional vector (5 x 1 matrix).



To make a distinction from ordinary variables or numbers, I will indicate a vector by drawing an arrow on its head.

The book uses boldface font for this.

Thus $R^n = \{ \vec{v} : \vec{v} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \text{ where } x_1, x_2, \dots, x_n \text{ are real numbers} \}$

(5.2) Scalar product or dot product.

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Given two vectors
(n -dimensional)

$$\vec{u} = \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{bmatrix} \quad \text{and} \quad \vec{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}$$

the dot product (or scalar product) is defined as

$$\begin{aligned} \vec{u} \cdot \vec{v} &= u_1 v_1 + u_2 v_2 + \dots + u_n v_n \\ &= \sum_{i=1}^n u_i v_i \quad (\text{in summation/sigma notation}). \end{aligned}$$

This is analogous to how dot product was defined in Calculus, for vectors in \mathbb{R}^2 or \mathbb{R}^3 . We will discuss it again in more detail later in the course.

Thus, another way to think of matrix multiplication is:

$$(A \cdot B)_{ij} = \text{dot product of } \underline{i^{\text{th}} \text{ row of } A} \text{ and } \underline{j^{\text{th}} \text{ column of } B} \quad (\text{both must be vectors of } \underline{\text{same dimension}} \text{ i.e. } \# \text{ Cols of } A \text{ must be equal to } \# \text{ Rows of } B.)$$

(5.3) Writing a linear system as an equation for matrices.

Assume we have a linear system of equations:

$$(*) \begin{cases} a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1 & - (eq 1) \\ a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2 & - (eq 2) \\ \vdots \\ a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n = b_m & - (eq m) \end{cases}$$

Let $A = (a_{ij})_{\substack{1 \leq i \leq m \\ 1 \leq j \leq n}}$ be the $m \times n$ coefficient matrix

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \quad \vec{b} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{bmatrix}$$

n -dimensional vector

m -dimensional vector

Then $A \cdot \vec{x}$ is defined ($\begin{matrix} A & \vec{x} \\ m \times n & n \times 1 \end{matrix} \Rightarrow A \cdot \vec{x}$ is $m \times 1$ matrix).

it is of size $m \times 1$, i.e. an m -dimensional vector,

given by :

$$A \cdot \vec{x} = \underbrace{\begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix}}_{m \times n} \underbrace{\begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}}_{n \times 1} = \underbrace{\begin{bmatrix} a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n \\ a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n \\ \vdots \\ a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n \end{bmatrix}}_{m \times 1}$$

Hence, $A \cdot \vec{x}$ is an m -dimensional vector, whose entries are the expressions on the left-hand side of the linear system (*).

The linear system of equations (*) can be equivalently written as 1 equation for 2 m -dimensional vectors

$$\boxed{A \cdot \vec{x} = \vec{b}} \quad (\text{both sides are in } \mathbb{R}^m).$$

where A ($m \times n$ matrix) and \vec{b} (m -dimensional vector) are given, and we want to find \vec{x} (n -dimensional vector).

(5.4) Solutions of a linear system of equations as vectors

Writing a linear system of equations as $\boxed{A \vec{x} = \vec{b}}$ suggests that its solutions should also be written as (n -dimensional) vectors. For instance:

e.g. Assume $B = \left[\begin{array}{cccc|c} 1 & -2 & 0 & 0 & 3 \\ 0 & 0 & 1 & 0 & 2 \\ 0 & 0 & 0 & 1 & 4 \end{array} \right]$ be the augmented

matrix of the linear system.

For this, x_2 is a free/independent variable; and a solution is of the form

$$\boxed{\begin{array}{l} x_1 - 2x_2 = 3 \\ x_3 = 2 \\ x_4 = 4 \end{array}}$$

$$\begin{array}{l} x_1 = 3 + 2t \\ x_2 = t \\ x_3 = 2 \\ x_4 = 4 \end{array}$$

It is often written (as vectors):

$$\vec{x} = \begin{bmatrix} 3 \\ 0 \\ 2 \\ 4 \end{bmatrix} + t \begin{bmatrix} 2 \\ 1 \\ 0 \\ 0 \end{bmatrix} \quad \text{where } t \in \mathbb{R}.$$

a particular solution
of the given system

$$\begin{cases} x_1 - 2x_2 = 3 \\ x_3 = 2 \\ x_4 = 4 \end{cases}$$

a particular solution of
the homogeneous system

$$\begin{cases} x_1 - 2x_2 = 0 \\ x_3 = 0 \\ x_4 = 0 \end{cases}$$

(5.5) Matrix multiplication as "composing linear functions."

Assume we have 3 variables x_1, x_2, x_3 ; and we set

$$y_1 = x_1 - x_2 + x_3$$

$$y_2 = x_2 + x_3$$

As we saw in (5.3) above, we can rewrite this as:

$$\vec{y} = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} 1 & -1 & 1 \\ 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = A \cdot \vec{x} \quad \text{where}$$

$$A = \begin{bmatrix} 1 & -1 & 1 \\ 0 & 1 & 1 \end{bmatrix}_{2 \times 3}$$

If we further put, $z_1 = 2y_1 + 3y_2$ and want to express
 $z_2 = y_1 - 4y_2$ z_1, z_2 in terms
of x_1, x_2, x_3

We end up multiplying matrices, as follows.

(7)

$$\begin{aligned}\vec{y} &= A \vec{x} \quad ; \quad \vec{z} = \begin{bmatrix} z_1 \\ z_2 \end{bmatrix} = \begin{bmatrix} 2 & 3 \\ 1 & -4 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} \\ &= \underbrace{\begin{bmatrix} 2 & 3 \\ 1 & -4 \end{bmatrix} \cdot \begin{bmatrix} 1 & -1 & 1 \\ 0 & 1 & 1 \end{bmatrix}}_{\downarrow} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \quad \begin{matrix} \nearrow \\ A \vec{x} \end{matrix} \\ &= \begin{bmatrix} 2 & 1 & 5 \\ 1 & -5 & -3 \end{bmatrix} \cdot \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \\ &= \begin{bmatrix} 2x_1 + x_2 + 5x_3 \\ x_1 - 5x_2 - 3x_3 \end{bmatrix}.\end{aligned}$$

So $z_1 = 2x_1 + x_2 + 5x_3$

$z_2 = x_1 - 5x_2 - 3x_3$