

(23.0) Recall that last time we defined spanning sets, linearly independent set of vectors and bases.

Let  $V$  be a vector space. Given a set of vectors

$$S = \{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_p\} \subset V$$

We defined:

•  $\text{Span}(S) = \{a_1\vec{v}_1 + a_2\vec{v}_2 + \dots + a_p\vec{v}_p \text{ where } a_1, a_2, \dots, a_p \in \mathbb{R} \text{ are arbitrary}\} \subset V.$

Span(S) is a subspace of  $V$ .

• We say  $S$  is a linearly independent set of vectors if  $a_1\vec{v}_1 + a_2\vec{v}_2 + \dots + a_p\vec{v}_p = \vec{0}$  implies  $a_1 = a_2 = \dots = a_p = 0$ .

Definition: Let  $W \subset V$  be a subspace and

$$B = \{\vec{w}_1, \vec{w}_2, \dots, \vec{w}_k\} \subset W \quad (\text{subset}).$$

B is a basis of W if

- (i)  $\text{Span}(B) = W$
- (ii)  $B$  is linearly independent.

(23.1) Some more examples.

(i) Let  $V = M_{2 \times 3}(\mathbb{R}) = \text{set of all } 2 \times 3 \text{ matrices.}$

$$B = \left\{ \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix}, \right.$$

(2)

$$\left. \begin{bmatrix} 0 & 0 & 0 \\ 1 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \right\} \subset V$$

is a basis of  $V$ .

$$\begin{bmatrix} a & b & c \\ d & e & f \end{bmatrix} = a \overbrace{\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}}^{E_{11}} + b \overbrace{\begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}}^{E_{12}} + c \overbrace{\begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix}}^{E_{13}} \quad (*)$$

(typical  $2 \times 3$  matrix)

$$+ d \overbrace{\begin{bmatrix} 0 & 0 & 0 \\ 1 & 0 & 0 \end{bmatrix}}^{E_{21}} + e \overbrace{\begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}}^{E_{22}} + f \overbrace{\begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}}^{E_{23}}$$

• So,  $\text{Span}(B) = V$ .

• if  $a, b, c, d, e, f \in \mathbb{R}$  are such that

$$a E_{11} + b E_{12} + c E_{13} + d E_{21} + e E_{22} + f E_{23} = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

then (from the left-hand side of  $(*)$ ),  $a = b = c = d = e = f = 0$ .

This means that  $B$  is a linearly independent set.

(ii) Again, let  $V = M_{3 \times 3}(\mathbb{R}) =$  vector space of all  $3 \times 3$  matrices.

$$W = \left\{ A : 3 \times 3 \text{ matrix such that } \underbrace{A^T = -A}_{\uparrow} \right\} \subset V$$

such matrices are called skew-symmetric

A typical element of  $W$ :

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} = \begin{bmatrix} -a_{11} & -a_{21} & -a_{31} \\ -a_{12} & -a_{22} & -a_{32} \\ -a_{13} & -a_{23} & -a_{33} \end{bmatrix}$$

i.e.

$$a_{11} = a_{22} = a_{33} = 0.$$

$$a_{12} = -a_{21}$$

$$a_{13} = -a_{31}$$

$$a_{23} = -a_{32}.$$

So every 3x3 skew-symmetric matrix has the following

form:

$$\begin{bmatrix} 0 & a & c \\ -a & 0 & b \\ -c & -b & 0 \end{bmatrix} = a \begin{bmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} + b \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & -1 & 0 \end{bmatrix} + c \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ -1 & 0 & 0 \end{bmatrix}.$$

$$B = \left\{ \begin{bmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & -1 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ -1 & 0 & 0 \end{bmatrix} \right\} \subset W \text{ is a basis.}$$

(23.2) Not every vector space has a finite basis. For example,

$V = \mathbb{F} =$  functions of one variable.

We already saw last time that  $\{1, x, x^2, x^3, \dots, x^n\}$  is a linearly independent set, for any  $n \geq 0$ . So, we can find arbitrarily large linearly independent sets in  $V$ . This means

$V$  can not possibly have a finite basis.

→ In this course we will mostly focus on vector spaces that do admit a finite basis.

(23.3) Properties of bases.

Let  $V$  be a vector space and let

$$B = \{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_p\} \subset V \quad (\text{subset})$$

be a basis of  $V$ .

1. For every  $\vec{v} \in V$ , there are uniquely determined scalars

$a_1, a_2, \dots, a_p \in \mathbb{R}$  so that

$$\vec{v} = a_1 \vec{v}_1 + a_2 \vec{v}_2 + \dots + a_p \vec{v}_p$$

(Proof. Since  $\text{Span}(B) = V$ , we can express  $\vec{v}$  as a linear combination of  $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_p$ . Assume that we ~~may~~

have two such expressions:

$$\vec{v} = a_1 \vec{v}_1 + a_2 \vec{v}_2 + \dots + a_p \vec{v}_p$$

$$= b_1 \vec{v}_1 + b_2 \vec{v}_2 + \dots + b_p \vec{v}_p. \quad \text{Taking their difference,}$$

we get:

$$(a_1 - b_1) \vec{v}_1 + (a_2 - b_2) \vec{v}_2 + \dots + (a_p - b_p) \vec{v}_p = \vec{v} - \vec{v} = \vec{0}.$$

As  $\{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_p\}$  is a linearly independent set, we

must have

$$a_1 - b_1 = 0$$

$$a_2 - b_2 = 0$$

$\vdots$

$$a_p - b_p = 0$$

That is,

$$a_1 = b_1$$

$$a_2 = b_2$$

$\vdots$

$$a_p = b_p$$

)  $\square$

2. If  $S = \{\vec{w}_1, \vec{w}_2, \dots, \vec{w}_q\} \subset V$  is any set of  $q$  vectors, with  $q > p$ , then  $S$  is linearly dependent. (5)

(Proof. Since  $B$  is a basis, there are unique expressions for  $\vec{w}$ 's as linear combinations of  $\{\vec{v}_1, \dots, \vec{v}_p\}$ .

$$\vec{w}_1 = a_{11}\vec{v}_1 + a_{21}\vec{v}_2 + \dots + a_{p1}\vec{v}_p$$

$$\vec{w}_2 = a_{12}\vec{v}_1 + a_{22}\vec{v}_2 + \dots + a_{p2}\vec{v}_p \quad \leadsto A = (a_{ij})$$

$$\vec{w}_q = a_{1q}\vec{v}_1 + a_{2q}\vec{v}_2 + \dots + a_{pq}\vec{v}_p$$

$p \times q$  size matrix.

A linear expression  $x_1\vec{w}_1 + x_2\vec{w}_2 + \dots + x_q\vec{w}_q = \vec{0}$

is same as a homogeneous system

$$A \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_q \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$

$\swarrow$   $p \times q$        $\swarrow$   $q \times 1$        $\swarrow$   $p \times 1$

# equations =  $p$

$< q = \#$  unknowns

Hence, non-trivial solutions exist.

This proves that  $\{\vec{w}_1, \vec{w}_2, \dots, \vec{w}_q\}$  has to be linearly dependent.)

3. If  $\tilde{B} = \{\vec{u}_1, \vec{u}_2, \dots, \vec{u}_q\} \subset V$  is another basis of  $V$ , then  $p = q$ .

(Proof. If  $q > p$ , then  $\tilde{B}$  would be linearly dependent, but it is a basis (in particular linearly independent).)

This means  $q \leq p$ . Arguing the same way, after switching the roles of  $B$  and  $\tilde{B}$ , we conclude that  $p \leq q$ . Hence,  $p = q$ . )

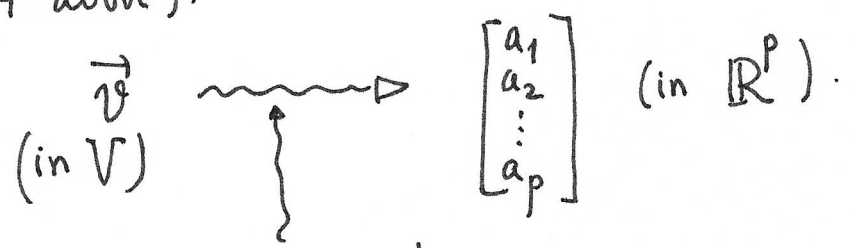
(23.4) Consequences of these properties.

1. Dimension of  $V$ ,  $\dim(V)$ , is defined to be number of vectors in a basis. This is a well-defined non-negative integer (assuming  $V$  admits a finite basis) because of property 3 on page 5 above.

2. Coordinates relative to a basis. Assume  $\dim(V) = p$ .

Let  $B = \{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_p\}$  be a basis of  $V$ .

To each  $\vec{v} \in V$ , we assign scalars  $a_1, a_2, \dots, a_p \in \mathbb{R}$  according to:  $\vec{v} = a_1\vec{v}_1 + a_2\vec{v}_2 + \dots + a_p\vec{v}_p$  (see Property 1 on page 4 above).



(this assignment depends on the choice of a basis)

We say  $\begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_p \end{bmatrix}$  are coordinates of  $\vec{v}$  relative to basis  $B$

$$\underline{B = \{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_p\} \text{ a basis of } V}$$

(Given)

$$[\vec{v}]_B := \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_p \end{bmatrix} \text{ in } \mathbb{R}^p, \text{ uniquely determined numbers}$$

so that

$$\vec{v} = \underbrace{a_1}_{\substack{\uparrow \\ \text{coordinates of } \vec{v} \\ \text{relative to } B \text{ (basis)}}} \vec{v}_1 + \underbrace{a_2}_{\substack{\uparrow \\ \text{coordinates of } \vec{v} \\ \text{relative to } B \text{ (basis)}}} \vec{v}_2 + \dots + \underbrace{a_p}_{\substack{\uparrow \\ \text{coordinates of } \vec{v} \\ \text{relative to } B \text{ (basis)}}} \vec{v}_p$$

coordinates of  $\vec{v}$   
relative to  $B$  (basis)

e.g. (a) When  $V = \mathbb{R}^p$  with the standard basis  $B = \{\vec{e}_1, \vec{e}_2, \dots, \vec{e}_p\}$ ; coordinates are the usual "entries" of a vector.

Warning: Ordering of basis vectors is important. For instance

$$\text{for } B = \left\{ \vec{v}_1 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \vec{v}_2 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \vec{v}_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right\} \subset \mathbb{R}^3$$

basis.

Coordinates of an element

$$\begin{bmatrix} a \\ b \\ c \end{bmatrix} = a \cdot \vec{v}_2 + b \cdot \vec{v}_1 + c \cdot \vec{v}_3 \rightsquigarrow \begin{bmatrix} a \\ b \\ c \end{bmatrix}_B = \begin{bmatrix} b \\ a \\ c \end{bmatrix}$$

(b) Let  $V \subset M_{2 \times 2}(\mathbb{R})$  be given by

$$\left\{ \begin{bmatrix} a & b \\ c & d \end{bmatrix} : a + d = 0 \right\}.$$

$$B = \left\{ \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}, \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} \right\} \subset V$$

is a basis. Since a typical element of  $V$  has the form

$$\begin{bmatrix} a & b \\ c & -a \end{bmatrix} = a \cdot \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} + b \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} + c \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}.$$

So coordinates relative to  $B$  allows us to see  $V$  as  $\mathbb{R}^3$

$$\begin{bmatrix} a & b \\ c & -a \end{bmatrix} \rightsquigarrow \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \left( \begin{bmatrix} a & b \\ c & -a \end{bmatrix} \right)_B$$

coordinates relative to  $B$ .

We often view this as a "linear transformation" (to be defined again when we will verify that this is indeed a linear transformation.)

