

(25.0) Recall - last time we defined linear transformations and related concepts.

• A linear transformation from a vector space V to a vector space W is a function $T: V \rightarrow W$ such that

(i) $T(\vec{v}_1 + \vec{v}_2) = T(\vec{v}_1) + T(\vec{v}_2)$ for any two vectors \vec{v}_1, \vec{v}_2 in V .

(ii) $T(c\vec{v}) = c \cdot T(\vec{v})$ for any vector \vec{v} in V and scalar $c \in \mathbb{R}$.

• We say T is one-to-one if $\vec{v}_1 \neq \vec{v}_2$ implies $T(\vec{v}_1) \neq T(\vec{v}_2)$

and T is onto if for every $\vec{w} \in W$, there is some $\vec{v} \in V$ such that $T(\vec{v}) = \vec{w}$

• Null space of T , $N(T) = \{ \vec{v} \text{ in } V \text{ such that } T(\vec{v}) = \vec{0}_W \} \subset V$
(subspace)

Nullity (T) = dimension of $N(T)$

• Range of T , $R(T) = \{ \vec{w} \text{ in } W \text{ such that } \vec{w} = T(\vec{v}) \text{ for some } \vec{v} \text{ in } V \} \subset W$
(subspace)

Rank (T) = dimension of $R(T)$

We proved that

• T is one-to-one if and only if $N(T) = \{ \vec{0}_V \}$ (i.e. Nullity(T) = 0).

• T is onto if and only if $R(T) = W$ (i.e. Rank(T) = dim(W)).

Notation : $\left. \begin{array}{l} \vec{0}_V \in V \\ \vec{0}_W \in W \end{array} \right\}$ denote the zero vectors of V and W .

(25.1) Example of coordinates relative to a basis. as a linear transformation (2)

Let V be a vector space of dimension p .

Let $B = \{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_p\} \subset V$ be a basis of V .

Let $T: V \longrightarrow \mathbb{R}^p$ be defined by

$$T(\vec{v}) = [\vec{v}]_B = \text{coordinates of } \vec{v} \text{ relative to the basis } B.$$

T is a linear transformation. It is both one-to-one and onto.

Let us check that T is a linear transformation. Recall that

$$[\vec{v}]_B = \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_p \end{bmatrix} \text{ means } \vec{v} = a_1 \vec{v}_1 + a_2 \vec{v}_2 + \dots + a_p \vec{v}_p.$$

(i) If $[\vec{v}]_B = \begin{bmatrix} a_1 \\ \vdots \\ a_p \end{bmatrix}$ and $[\vec{u}]_B = \begin{bmatrix} b_1 \\ \vdots \\ b_p \end{bmatrix}$, then

$$\begin{aligned} \vec{v} &= a_1 \vec{v}_1 + a_2 \vec{v}_2 + \dots + a_p \vec{v}_p \\ \vec{u} &= b_1 \vec{v}_1 + b_2 \vec{v}_2 + \dots + b_p \vec{v}_p \end{aligned} \quad \rightsquigarrow \quad \begin{aligned} \vec{v} + \vec{u} &= (a_1 + b_1) \vec{v}_1 + (a_2 + b_2) \vec{v}_2 \\ &\quad + \dots + (a_p + b_p) \vec{v}_p \end{aligned}$$

Meaning $[\vec{v} + \vec{u}]_B = [\vec{v}]_B + [\vec{u}]_B \quad \checkmark$

(ii) If $[\vec{v}]_B = \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_p \end{bmatrix}$ then $\vec{v} = a_1 \vec{v}_1 + a_2 \vec{v}_2 + \dots + a_p \vec{v}_p$
 $\rightsquigarrow c\vec{v} = (ca_1) \vec{v}_1 + (ca_2) \vec{v}_2 + \dots + (ca_p) \vec{v}_p$

Meaning $[c\vec{v}]_B = c[\vec{v}]_B \quad \checkmark$

Now let us check that T is one-to-one. Recall that for this we only have to verify that $N(T) = \{\vec{0}_V\}$.

If \vec{v} in V is such that $[\vec{v}]_B = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$, then by definition $\vec{v} = 0 \cdot \vec{v}_1 + 0 \cdot \vec{v}_2 + \dots + 0 \cdot \vec{v}_p = \vec{0}_V \checkmark$.

T is onto: Given any $\begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_p \end{bmatrix}$ in \mathbb{R}^p , define

$$\vec{v} = a_1 \vec{v}_1 + a_2 \vec{v}_2 + \dots + a_p \vec{v}_p. \text{ Then } [\vec{v}]_B = \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_p \end{bmatrix}.$$

So every element of \mathbb{R}^p comes from some element of V , i.e., T is onto.

(25.2) Invertible linear transformations (also called isomorphisms*)

A linear transformation $T: V \rightarrow W$ between two vector spaces V and W which is both one-to-one and onto is called invertible. The reason is:

$$T \text{ is one-to-one} \iff \vec{v}_1 \neq \vec{v}_2 \text{ implies } T(\vec{v}_1) \neq T(\vec{v}_2)$$

$$T \text{ is onto} \iff \text{every } \vec{w} \text{ in } W \text{ comes from some } \vec{v} \text{ in } V$$

* From Greek: (iso) means same; morph means shape
(μορφή)

Combining the two properties, we can say:

T is one-to-one and onto \iff Every \vec{w} in W comes from exactly one \vec{v} in V
(unique)

In other words, for every \vec{w} in W , there is a unique
 \vec{v} in V such that $T(\vec{v}) = \vec{w}$.

So, we can define "return to the sender" map $S: W \rightarrow V$

$S(\vec{w}) = \vec{v}$ if \vec{v} is the unique vector in V
for which $T(\vec{v}) = \vec{w}$.

It is clear that $S(T(\vec{v})) = \vec{v}$ for every \vec{v} in V
 $T(S(\vec{w})) = \vec{w}$ for every \vec{w} in W .

We only have to verify that S is a linear transformation^(*-optional).

(i) If \vec{w}_1, \vec{w}_2 are in W , and $S(\vec{w}_1) = \vec{v}_1$, $S(\vec{w}_2) = \vec{v}_2$
(meaning $T(\vec{v}_1) = \vec{w}_1$ and $T(\vec{v}_2) = \vec{w}_2$)

then $T(\vec{v}_1 + \vec{v}_2) = T(\vec{v}_1) + T(\vec{v}_2) = \vec{w}_1 + \vec{w}_2$

Meaning $\vec{v}_1 + \vec{v}_2$ is the unique vector going to $\vec{w}_1 + \vec{w}_2$ via T .

By definition of S , we get $S(\vec{w}_1 + \vec{w}_2) = \vec{v}_1 + \vec{v}_2 = S(\vec{w}_1) + S(\vec{w}_2)$. ✓

(ii) $S(c\vec{w}) = cS(\vec{w})$ is checked similarly:

If $S(\vec{w}) = \vec{v}$ then \vec{v} is the only vector for which $T(\vec{v}) = \vec{w}$. As T is a linear transformation $T(c\vec{v}) = cT(\vec{v}) = c\vec{w}$. So $c\vec{v}$ is the unique vector going to $c\vec{w}$ via T . By definition of S , $S(c\vec{w}) = c\vec{v} = cS(\vec{w})$. (5)

(25.3) Identity transformation .- for a vector space V , we denote by $\text{Id}_V : V \rightarrow V$ the linear transformation $\text{Id}_V(\vec{v}) = \vec{v}$ for every \vec{v} in V , called the identity transformation.

The calculation of the last paragraph is summarized as:

Theorem. The following assertions are equivalent to each other, for a linear transformation $T : V \rightarrow W$.

(i) T is both one-to-one and onto.

(ii) For every \vec{w} in W , there is unique \vec{v} in V so that $T(\vec{v}) = \vec{w}$

(iii) There is a linear transformation $S : W \rightarrow V$ such that

$$S(T(\vec{v})) = \vec{v}$$

$$T(S(\vec{w})) = \vec{w}$$

(for every \vec{v} in V , \vec{w} in W)

$$\left(\begin{array}{l} \text{written as } S \circ T = \text{Id}_V \\ T \circ S = \text{Id}_W \end{array} \right)$$

little circle stands for "composition" - see next page

The example from (25.1) above can be rephrased as :

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"Coordinates relative to a basis" is an invertible linear transformation.

(25.4) Composition of linear transformations

Assume we have three vector spaces, and linear transformations

$$T_1 : U \rightarrow V \quad ; \quad T_2 : V \rightarrow W.$$

We can "compose" these just as for ordinary functions.

$$T_2 \circ T_1 : U \rightarrow W$$

(read right to left - apply T_1 first and then T_2).

$$\boxed{T_2 \circ T_1 (\vec{u}) = T_2 (T_1 (\vec{u}))} \quad \text{for any } \vec{u} \text{ in } U.$$

(25.5) Addition and scalar multiplication for linear transformations

Just as for matrices, we can add two linear transformations between same vector spaces, and scale a linear transformation.

$$F, G : V \rightarrow W$$

two linear transformations
from V to W

$$\rightsquigarrow F + G : V \rightarrow W$$

$$(F + G) (\vec{v}) = F(\vec{v}) + G(\vec{v})$$

for any \vec{v} in V .

$$F: V \rightarrow W$$

linear transformation \rightsquigarrow

$$cF: V \rightarrow W$$

$$c \in \mathbb{R}$$

$$(cF)(\vec{v}) = c \cdot F(\vec{v})$$

(7)

(25.6) Matrix representation of a linear transformation.

Assume V and W are two vector spaces.

Let $n = \dim(V)$ and $m = \dim(W)$.

Let $B = \{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n\} \subset V$ be a basis of V .

$C = \{\vec{w}_1, \vec{w}_2, \dots, \vec{w}_m\} \subset W$ be a basis of W .

Given a linear transformation $T: V \rightarrow W$, we get an $m \times n$ matrix A as follows

$$A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ \vdots & & & \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix}$$

$$T(\vec{v}_1) = a_{11}\vec{w}_1 + a_{21}\vec{w}_2 + \dots + a_{m1}\vec{w}_m$$

$$\Leftrightarrow T(\vec{v}_2) = a_{12}\vec{w}_1 + a_{22}\vec{w}_2 + \dots + a_{m2}\vec{w}_m$$

\vdots

$$T(\vec{v}_n) = a_{1n}\vec{w}_1 + a_{2n}\vec{w}_2 + \dots + a_{mn}\vec{w}_m$$

matrix representation of T relative to the bases B of V , C of W .

See Lecture 20, Sections (20.2) and (20.3) for a quick review and examples.