

LECTURE 21

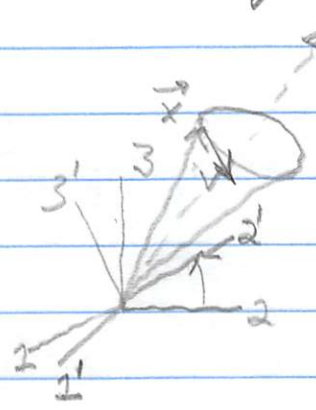
1. Passive vs Active Perspectives
as illustrated by the mathematiza-
tion of rotations.

For the purpose of concretizing matrix equations such as

$$[T_w]_c = P [T_w]_B P^{-1} \quad (*)$$

in numerical terms, that represent actual observed measurements, one needs to refer to the individual matrix elements of a given representation.

Passive perspective:
Basis changes but $\vec{\omega}$ stays fixed



"Fixed gyroscope"

$$\vec{v} = T_{\vec{\omega}} \vec{x}$$

Passive

$$\begin{aligned} \overset{\text{NEW}}{[v]}_c &= P \overset{\text{OLD}}{[v]}_B & \overset{\text{NEW}}{[\vec{v}]}_B &= P^{-1} \overset{\text{OLD}}{[v]}_c \\ \overset{\text{NEW}}{[x]}_c &= P \overset{\text{OLD}}{[x]}_B & \overset{\text{NEW}}{[x]}_B &= P^{-1} \overset{\text{OLD}}{[x]}_c \end{aligned}$$

$$\begin{aligned} [v]_c &= P [v]_B = P [T_w]_B [x]_B \\ &= P [T_w]_B P^{-1} P [x]_B = P [T_w]_B P^{-1} [x]_c = [T_w]_c [x]_c \end{aligned}$$

where $B = \{e_1, e_2, e_3\}$ is the old basis and $C = \{e'_1, e'_2, e'_3\}$ is the new basis

which holds $\forall \vec{x}$.

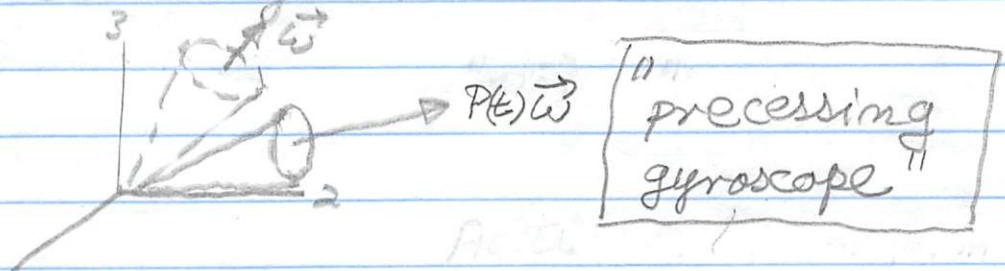
Conclusion:

The passive perspective is mathematized
by the statement

$$\boxed{[T_{\omega}]_C = P [T_{\omega}]_B P^{-1}}$$

Active Perspective: Basis stays fixed,

but $\vec{\omega}$ changed from $\vec{\omega}$ to $P(t)\vec{\omega}$



Active (linear) transformation

$$P(t): E^3 \rightarrow E^3$$

$$\vec{\omega} \rightarrow P(t)\vec{\omega}$$

(not to be confused with $T_{\vec{\omega}}$)

a) Thus we have a new linear transformation

$$T_{\vec{p}\vec{\omega}} : E^3 \rightarrow E^3$$

$$\vec{x} \mapsto \vec{w} = T_{\vec{p}\vec{\omega}}(\vec{x}) = (\vec{p}\vec{\omega}) \times \vec{x}$$

which is different from the original lin. xform'n

$$T_{\vec{\omega}} : \vec{x} \mapsto \vec{v} = T_{\vec{\omega}}(\vec{x}) = \vec{\omega} \times \vec{x}$$

b) Both are based on the same cross product rule:

$$\vec{v} = T_{\vec{\omega}}(\vec{x}) = \begin{vmatrix} \vec{e}_1 & \vec{e}_2 & \vec{e}_3 \\ \omega^1 & \omega^2 & \omega^3 \\ x^1 & x^2 & x^3 \end{vmatrix} = \vec{\omega} \times \vec{x}$$

$\vec{e}_1 v^1 + \vec{e}_2 v^2 + \vec{e}_3 v^3$

whose B-coordinate representatives are

$$[\vec{v}]_B = \begin{bmatrix} v^1 \\ v^2 \\ v^3 \end{bmatrix}_B = \underbrace{\begin{bmatrix} 0 & -\omega^3 & \omega^2 \\ \omega^3 & 0 & -\omega^1 \\ -\omega^2 & \omega^1 & 0 \end{bmatrix}}_{[T_{\vec{\omega}}]_B} \begin{bmatrix} x^1 \\ x^2 \\ x^3 \end{bmatrix}_B$$

and

$$\vec{w} = T_{\vec{p}\vec{\omega}}(\vec{x}) = \begin{vmatrix} \vec{e}_1 & \vec{e}_2 & \vec{e}_3 \\ (\vec{p}\vec{\omega})^1 & (\vec{p}\vec{\omega})^2 & (\vec{p}\vec{\omega})^3 \\ x^1 & x^2 & x^3 \end{vmatrix} = \vec{p}\vec{\omega} \times \vec{x}$$

whose B-coordinate representatives

$$\begin{bmatrix} \vec{w} \\ \downarrow \\ \text{B} \end{bmatrix} = \begin{bmatrix} w^1 \\ w^2 \\ w^3 \\ \downarrow \\ \text{B} \end{bmatrix} = \underbrace{\begin{bmatrix} 0 & -(P\vec{w})^3 & (P\vec{w})^2 \\ (P\vec{w})^3 & 0 & -(P\vec{w})^1 \\ -(P\vec{w})^1 & (P\vec{w})^2 & 0 \end{bmatrix}}_{[T_{P\vec{w}}]_{\text{B}}} \begin{bmatrix} x^1 \\ x^2 \\ x^3 \\ \downarrow \\ \text{B} \end{bmatrix}$$

c) Thus we need to answer two basic questions:

Q1: What is the relation between the vectors

$$P\vec{w} \text{ and } \vec{w}$$

and between their coordinate representatives

$$[P(\pm)\vec{w}]_{\text{B}} \text{ and } [\vec{w}]_{\text{B}} \quad ?$$

Q2: What is the relation between the transformations

$$T_{P\vec{w}} \text{ and } T_{\vec{w}}$$

and between their coordinate representatives

$$[T_{P\vec{w}}]_{\text{B}} \text{ and } [T_{\vec{w}}]_{\text{B}} \quad ?$$

The answers to these questions are

given by Eq. (*) on P 21.6, and more

explicitly by Eq. (**) on P 21.10.

and by the boxed Eq. (*) on P 22.8.

I Answer to Q1:

linear

A1: The action P moves vector \vec{w} and the vectors \vec{e}_i to the vector $P\vec{w}$ and the vectors $P\vec{e}_i$.

$$\vec{w} \mapsto P\vec{w} = \sum_i \vec{e}_i [P\vec{w}]_B^i$$

$$\vec{e}_1 \mapsto P\vec{e}_1 = \sum_i \vec{e}_i P_{i1}$$

$$\vec{e}_2 \mapsto P\vec{e}_2 = \sum_i \vec{e}_i P_{i2}$$

$$\vec{e}_3 \mapsto P\vec{e}_3 = \sum_i \vec{e}_i P_{i3}$$

Hence the effect of the action $P(t)$ ("precession") on \vec{w} is

$$\vec{w} \mapsto P(t)\vec{w} = \left(\vec{e}_i (P_{ij}(t) \omega^j) \right)$$

initial final

$$[\vec{w}]_B \mapsto [P\vec{w}]_B = [P_{C \leftarrow B}(t)] [\vec{w}]_B * (= [\omega]_C)$$

which is to say that

the numerical components of the new

angular velocity $P(t)\vec{w}$ are the numerical components of the old angular velocity relative to the new basis \mathcal{C}

II Answer to Q2 (How is $[T_{P\vec{\omega}}]_B$ related to $[T_{\vec{\omega}}]_B$?)

The precession $P(t)$ effects all parts of the gyroscope

$$\begin{aligned} \vec{\omega} &\rightsquigarrow P\vec{\omega} & [\vec{\omega}]_B &\rightsquigarrow [P_{C\leftarrow B}][\vec{\omega}]_B & (1a) \\ \vec{x} &\rightsquigarrow P\vec{x} & [\vec{x}]_B &\rightsquigarrow [P_{C\leftarrow B}][\vec{x}]_B & (1b) \\ \vec{v} &\rightsquigarrow P\vec{v} & [\vec{v}]_B &\rightsquigarrow [P_{C\leftarrow B}][\vec{v}]_B & (1c) \end{aligned}$$

The gyroscopic relation between \vec{v} and \vec{x} is

$$\vec{v} = \vec{\omega} \times \vec{x} = T_{\vec{\omega}} \vec{x}$$

$$P\vec{v} = (P\vec{\omega}) \times (P\vec{x}) = T_{P\vec{\omega}} \vec{x}$$

Its B representation is

$$(2) [\vec{v}]_B = [T_{\vec{\omega}}]_B [\vec{x}]_B \rightsquigarrow [P_{C\leftarrow B}][\vec{v}]_B = [P_{C\leftarrow B}][T_{\vec{\omega}}]_B [\vec{x}]_B$$

$$[P_{C\leftarrow B}] \left\{ \begin{array}{ccc} 0 & -\omega_3 & \omega_2 \\ \omega_3 & 0 & -\omega_1 \\ -\omega_2 & \omega_1 & 0 \end{array} \right\} \left. \begin{array}{l} \nearrow \text{same using (1)} \\ \triangleleft \end{array} \right.$$

$$(3) [P\vec{v}]_B = [T_{P\vec{\omega}}]_B [P\vec{x}]_B$$

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we have

$$[P \vec{v}]_B = [P_{C \leftarrow B}] [v]_B \quad \text{using (1c)}$$

$$= [P_{C \leftarrow B}] [T_{\vec{\omega}}] [x]_B \quad \text{using (2)}$$

$$= [P_{C \leftarrow B}] [T_{\vec{\omega}}]_B \underbrace{[P_{C \leftarrow B}^{-1}] [P_{C \leftarrow B}]}_{\text{identity matrix}} [x]_B$$

identity matrix

$$= [P_{C \leftarrow B}] [T_{\vec{\omega}}]_B [P_{C \leftarrow B}^{-1}] [P \vec{x}]_B \quad \text{using (1b)}$$

$$= [T_{P\vec{\omega}}]_B [P \vec{x}]_B \quad \text{using (3)}$$

This holds $\forall \vec{x}$,

CONCLUSION:

$$\boxed{[T_{P\vec{\omega}}]_B = P [T_{\vec{\omega}}]_B P^{-1}}$$

OR

$$\rightarrow \begin{bmatrix} C & 0 & -(P\vec{\omega})^3 & (P\vec{\omega})^2 \\ (P\vec{\omega})^3 & 0 & -(P\vec{\omega})^1 & \\ -(P\vec{\omega})^2 & (P\vec{\omega})^1 & 0 & \end{bmatrix} = P \begin{bmatrix} 0 & -\omega^3 & \omega^2 \\ \omega^3 & 0 & -\omega^1 \\ -\omega^2 & \omega^1 & 0 \end{bmatrix} P^{-1}$$

where

$$[P\vec{\omega}]_B = [P_{C \leftarrow B}] [\omega]_B \quad \text{using (a)}$$

 $(P\omega)^i$ $i=1,2,3$ are the components of $[P\omega]_B$