

LECTURE 30

Least Squares Solution

- A) Two solution methods
- B) The Normal Equations
- C) The Subspace Matrix
- D) Solution via Subspace Matrix

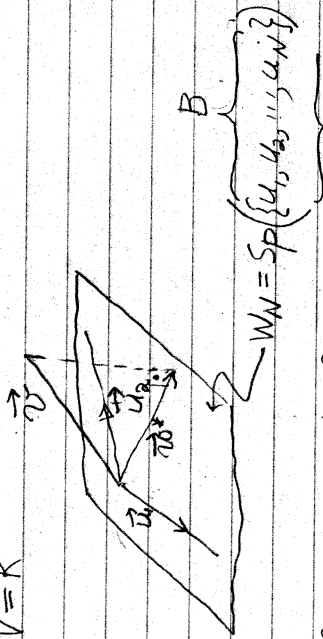
30.1

THE LEAST SQUARES SOLUTION

A) Two Methods

There are two ways of solving the least squares problem.

$$V = \mathbb{R}^m$$



1. From the given basis for W_N , using the G-S process, construct an orthonormal basis, say, $\{e_1, \dots, e_N\}$. Then determine the orthogonal projection

$$\tilde{w}^* = e_1 \langle e_1 | v \rangle + \dots + e_N \langle e_N | v \rangle \quad (*)$$

which according to the Fundamental

Theorem is the least squares approximation.

30.2

2. Knowing that the least squares

solution $w^* \in W_N$ (i) use the given

basis $\{u_1, \dots, u_N\}$ for W_N to represent

w^* as a to-be-determined linear combination

$$w^* = b_1^* u_1 + \dots + b_N^* u_N$$

and (ii) apply to the error vector

$v - w^*$ the orthogonality constraint

$$\langle v - w^* | w \rangle = 0$$

N different times by letting w equal each of the N different basis vectors

u_1, \dots, u_N . Thus one has N different

equations for the N to-be-determined

unknowns b_1^*, \dots, b_N^* .

B) Normal Equations

Comment 1

It therefore is

not necessary to use an o.n. basis

for W_N in order to find the optimal

\vec{w}^* . This fact makes computations easy

and is expressed by the following

Theorem ("Normal Equations")

Let $\{u_1, \dots, u_N\}$ be any basis, orthogonal or

non-orthogonal, for $W_N \subset V$

Let \vec{v} be any vector in V . Then

$$\langle w | v - w^* \rangle = 0 \quad \forall w \in W_N$$

if and only if (iff)

$$\langle u_1 | v - w^* \rangle = 0$$

(**)

$$\langle u_N | v - w^* \rangle = 0$$

Proof: Use $u = c_1 u_1 + \dots + c_N u_N$ to show \uparrow . Use $w = u_1, \dots, u_N$ to show \downarrow .

Comment 2

The boxed Eqs (***) at the bottom of page

30.3 are known as the normal equations

for the least squares problem.

Introducing Eq (*) on page 30.2 into

the Eqs (***) one obtains N equations

in the N unknowns b_1^*, \dots, b_N^* :

$$\langle u_1 | u_1 \rangle b_1^* + \dots + \langle u_1 | u_N \rangle b_N^* = \langle u_1 | v \rangle$$

(***)

$$\langle u_N | u_1 \rangle b_1^* + \dots + \langle u_N | u_N \rangle b_N^* = \langle u_N | v \rangle$$

Comment 3

If $\{u_1, \dots, u_N\}$ is an orthogonal basis one

$$w^* = \sum_{k=1}^N \vec{u}_k b_k^* = \sum_{k=1}^N \vec{u}_k \langle u_k | v \rangle = \sum_{k=1}^N \langle u_k | u_k \rangle \vec{u}_k \langle u_k | v \rangle$$

which is the equation at the very bottom

of page 29.10 of Lecture 29.
 C) THE SUBSPACE MATRIX
 Comment 3

One obtains additional knowledge about the geometrical and algebraic properties of the least squares problem by introducing the subspace matrix.

$$A: \mathbb{R}^N \rightarrow W_N: A = \begin{bmatrix} \vec{u}_1 & \vec{u}_2 & \dots & \vec{u}_N \\ \vdots & \vdots & \ddots & \vdots \end{bmatrix} \quad (*)$$

whose N columns are the basis vectors which span the subspace W_N .

Every aspect of the least squares problem, including the normal equations,

Eqs (***) on page 30.4, can be reexpressed more economically in terms of that matrix A .

Thus one has

$$w^* = \vec{u}_1 b_1^* + \dots + \vec{u}_N b_N^*$$

$$= A \begin{bmatrix} b_1^* \\ \vdots \\ b_N^* \end{bmatrix} \equiv A \vec{b}^*$$

For illustrative purposes let us assume that $W_N \subset \mathbb{R}^m$ is a subspace of \mathbb{R}^m and that $v \in \mathbb{R}^m$.

Then the inner products in Eqs (***) can be written in terms of row vectors and column vectors;

$$\langle u_i | u_j \rangle = [\dots | u_i^T \dots] \begin{bmatrix} u_j \\ \vdots \\ 1 \end{bmatrix} = u_i^T u_j$$

Thus Eq. (***) becomes

$$\begin{bmatrix} u_1^T u_1 & u_1^T u_2 & \dots & u_1^T u_N \\ \vdots & \vdots & \ddots & \vdots \\ u_N^T u_1 & u_N^T u_2 & \dots & u_N^T u_N \end{bmatrix} \begin{bmatrix} b_1^* \\ b_2^* \\ \vdots \\ b_N^* \end{bmatrix} = \begin{bmatrix} u_1^T v \\ \vdots \\ u_N^T v \end{bmatrix} \quad (***)$$

$A^T A$

The matrix $A^T A$ on the l.h.s. is

the product of the transpose A^T of

matrix A , Eq. (*) on page 30.6, and A itself:

$$A^T A = \begin{bmatrix} \dots & u_1^T & \dots \\ \dots & u_2^T & \dots \\ \dots & \dots & \dots \\ \dots & u_N^T & \dots \end{bmatrix} \begin{bmatrix} \dots & \dots & \dots \\ \dots & u_1 & \dots \\ \dots & u_2 & \dots \\ \dots & \dots & \dots \\ \dots & u_N & \dots \end{bmatrix} = \begin{bmatrix} u_1^T u_1 & u_1^T u_2 & \dots & u_1^T u_N \\ \dots & \dots & \dots & \dots \\ \dots & \dots & \dots & \dots \\ \dots & u_N^T u_1 & u_N^T u_2 & u_N^T u_N \end{bmatrix}$$

$\underbrace{\hspace{10em}}_{A^T} \quad \underbrace{\hspace{10em}}_A$

It follows that Eq. (***) on page 30.4, or equivalently, Eq. (**) on page 30.6, have the form

$$A^T A \begin{bmatrix} b_1^* \\ \dots \\ b_N^* \end{bmatrix} = A^T v$$

or

$$A^T A b^* = A^T v$$

where $b^* \in \mathbb{R}^N$ and $v \in \mathbb{R}^m$

Summary

For the least squares problem one has

(i) the normal equation

$$A^T A b^* = A^T v$$

where $A = \begin{bmatrix} u_1^T \\ \dots \\ u_N^T \end{bmatrix} : \mathbb{R}^N \rightarrow \mathbb{R}^m$

$$R(A) = W_N$$

(ii) $A^T A$ is invertible

Proof:

a) $\dim N(A) + \dim R(A) = \dim \text{Domain } A$

$$\begin{matrix} \text{Exercise} & \xrightarrow{\parallel} & N(A) \\ \parallel & & \parallel \\ N & & N \end{matrix}$$

b) $\dim N(A^T A) + \dim R(A^T A) = \dim \text{domain } A^T A$

$$0 + \dim R(A^T A) = N$$

$\therefore R(A^T A) = \mathbb{R}^N$ i.e. $A^T A$ is onto

c) Hence $A^T A : \mathbb{R}^N \rightarrow \mathbb{R}^N$ is invertible

$\therefore \dim N(A^T A) = 0$ i.e. $A^T A$ is one-to-one

(2.2.2) The normal equation $A^T A b^* = A^T v$ has a unique solution

$$b^* = (A^T A)^{-1} A^T v$$

(2.2) The least squares solution is

$$w^* = A b^*$$

$$w^* = A (A^T A)^{-1} A^T v$$

Comment ("The left inverse")

The eq'n $b^* = (A^T A)^{-1} A^T v$

illustrates the existence of a left inverse for a transformation

$$b^* \in \mathbb{R}^N \mapsto A b^* \in \mathbb{R}^M \quad N < M$$

which is not onto but is one-to-one, i.e. A has lin. indep. columns.

One can find the best sc^h to

$$A b^* = v$$

even though $v \notin \mathcal{R}(A)$. This best sc^h is obtained by multiplying by A^T

$$A^T A b^* = A^T v$$

The left inverse of A is therefore

$$(A^T A)^{-1} A^T : b^* = (A^T A)^{-1} A^T v$$