

## Inner Product Spaces

### 1. PRELIMINARIES

An **inner product space** is a vector space  $V$  along with a function  $\langle \cdot, \cdot \rangle$  called an **inner product** which associates each pair of vectors  $\mathbf{u}, \mathbf{v}$  with a scalar  $\langle \mathbf{u}, \mathbf{v} \rangle$ , and which satisfies:

- (1)  $\langle \mathbf{u}, \mathbf{u} \rangle \geq 0$  with equality if and only if  $\mathbf{u} = \mathbf{0}$
- (2)  $\langle \mathbf{u}, \mathbf{v} \rangle = \langle \mathbf{v}, \mathbf{u} \rangle$  and
- (3)  $\langle \alpha \mathbf{u} + \mathbf{v}, \mathbf{w} \rangle = \alpha \langle \mathbf{u}, \mathbf{w} \rangle + \langle \mathbf{v}, \mathbf{w} \rangle$

Combining (2) and (3), we also have  $\langle \mathbf{u}, \alpha \mathbf{v} + \mathbf{w} \rangle = \alpha \langle \mathbf{u}, \mathbf{v} \rangle + \langle \mathbf{u}, \mathbf{w} \rangle$ . Condition (1) is called **positive definite**, condition (2) is called **symmetric** and condition (3) with the note above is called **bilinear**. Thus an inner product is an example of a positive definite, symmetric bilinear function or **form** on the vector space  $V$ .

**Definition 1.0.1.** *Let  $V$  be an inner product space and  $\mathbf{u}$  and  $\mathbf{v}$  be vectors in  $V$ . We make the following definitions:*

- (1) *The **length** or **norm** of the vector  $\mathbf{u}$  is:*

$$\|\mathbf{u}\| = \sqrt{\langle \mathbf{u}, \mathbf{u} \rangle}$$

- (2) *The **distance** between  $\mathbf{u}$  and  $\mathbf{v}$  is:*

$$\|\mathbf{u} - \mathbf{v}\|$$

- (3) *The **angle** between  $\mathbf{u}$  and  $\mathbf{v}$  is:*

$$\theta = \cos^{-1} \left( \frac{\langle \mathbf{u}, \mathbf{v} \rangle}{\|\mathbf{u}\| \cdot \|\mathbf{v}\|} \right)$$

- (4) *We say that  $\mathbf{u}$  and  $\mathbf{v}$  are **orthogonal** if*

$$\langle \mathbf{u}, \mathbf{v} \rangle = 0$$

- (5) *The **orthogonal projection** of  $\mathbf{u}$  onto the space spanned by  $\mathbf{v}$  is:*

$$\mathbf{p} = \left( \frac{\langle \mathbf{u}, \mathbf{v} \rangle}{\langle \mathbf{v}, \mathbf{v} \rangle} \right) \mathbf{v}$$

Note that, a priori, we do not know that  $-1 \leq \frac{\langle \mathbf{u}, \mathbf{v} \rangle}{\|\mathbf{u}\| \cdot \|\mathbf{v}\|} \leq 1$  so  $\theta$  may not be defined. Later we will show that these bounds are valid and so our definition of  $\theta$  is also valid. When referring to (5), we will usually say “the projection of  $\mathbf{u}$  onto  $\mathbf{v}$ ”.

Now we give some preliminary results:

**Theorem 1.0.2** (Pythagorean Theorem). *Suppose that  $\mathbf{u}$  and  $\mathbf{v}$  are orthogonal vectors. Then*

$$\|\mathbf{u} \pm \mathbf{v}\|^2 = \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2$$

**Proof:** We'll just do the case  $\|\mathbf{u} + \mathbf{v}\|^2$  as the argument for the other case is similar. Note, as  $\mathbf{u}$  and  $\mathbf{v}$  are orthogonal,  $\langle \mathbf{u}, \mathbf{v} \rangle = 0$ . Now:

$$\begin{aligned} \|\mathbf{u} + \mathbf{v}\|^2 &= \langle \mathbf{u} + \mathbf{v}, \mathbf{u} + \mathbf{v} \rangle \\ &= \langle \mathbf{u}, \mathbf{u} \rangle + \langle \mathbf{u}, \mathbf{v} \rangle + \langle \mathbf{v}, \mathbf{u} \rangle + \langle \mathbf{v}, \mathbf{v} \rangle \\ &= \langle \mathbf{u}, \mathbf{u} \rangle + \langle \mathbf{v}, \mathbf{v} \rangle \\ &= \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2 \end{aligned}$$

□

**Theorem 1.0.3.** *Suppose that  $\mathbf{p}$  is the orthogonal projection of  $\mathbf{u}$  onto the space spanned by  $\mathbf{v}$ . Then  $\mathbf{p}$  and  $\mathbf{u} - \mathbf{p}$  are orthogonal.*

**Proof:** Recall that the projection of  $\mathbf{u}$  onto  $\mathbf{v}$  is given by:

$$\mathbf{p} = \frac{\langle \mathbf{u}, \mathbf{v} \rangle}{\langle \mathbf{v}, \mathbf{v} \rangle} \mathbf{v}$$

For notational convenience, we set  $\beta = \frac{\langle \mathbf{u}, \mathbf{v} \rangle}{\langle \mathbf{v}, \mathbf{v} \rangle}$ . Then

$$\begin{aligned} \langle \mathbf{p}, \mathbf{u} - \mathbf{p} \rangle &= \langle \mathbf{p}, \mathbf{u} \rangle - \langle \mathbf{p}, \mathbf{p} \rangle \\ &= \langle \beta \mathbf{v}, \mathbf{u} \rangle - \langle \beta \mathbf{v}, \beta \mathbf{v} \rangle \\ &= \beta \langle \mathbf{v}, \mathbf{u} \rangle - \beta^2 \langle \mathbf{v}, \mathbf{v} \rangle \\ &= \frac{\langle \mathbf{u}, \mathbf{v} \rangle}{\langle \mathbf{v}, \mathbf{v} \rangle} \langle \mathbf{v}, \mathbf{u} \rangle - \frac{\langle \mathbf{u}, \mathbf{v} \rangle^2}{\langle \mathbf{v}, \mathbf{v} \rangle^2} \langle \mathbf{v}, \mathbf{v} \rangle \\ &= \frac{\langle \mathbf{u}, \mathbf{v} \rangle^2}{\langle \mathbf{v}, \mathbf{v} \rangle} - \frac{\langle \mathbf{u}, \mathbf{v} \rangle^2}{\langle \mathbf{v}, \mathbf{v} \rangle} \\ &= 0 \end{aligned}$$

Therefore they are orthogonal. □

**Theorem 1.0.4** (Cauchy-Schwarz Inequality). *Suppose that  $\mathbf{u}$  and  $\mathbf{v}$  are vectors in an inner product space. Then*

$$|\langle \mathbf{u}, \mathbf{v} \rangle| \leq \|\mathbf{u}\| \cdot \|\mathbf{v}\|$$

**Proof:** Let  $\mathbf{p}$  be the orthogonal projection of  $\mathbf{u}$  onto  $\mathbf{v}$ . From the previous result,  $\mathbf{p}$  and  $\mathbf{u} - \mathbf{p}$  are orthogonal. We may then apply the Pythagorean Theorem to get

$$\begin{aligned} \|\mathbf{p}\|^2 + \|\mathbf{u} - \mathbf{p}\|^2 &= \|(\mathbf{p}) + (\mathbf{u} - \mathbf{p})\|^2 \\ &= \|\mathbf{u}\|^2 \end{aligned}$$

Subtracting  $\|\mathbf{u} - \mathbf{p}\|^2$  from both sides and noting  $0 \leq \|\mathbf{u} - \mathbf{p}\|^2$  gives:

$$\|\mathbf{p}\|^2 = \|\mathbf{u}\|^2 - \|\mathbf{u} - \mathbf{p}\|^2 \leq \|\mathbf{u}\|^2$$

In the proof of the previous theorem, we found that

$$\|\mathbf{p}\|^2 = \langle \mathbf{p}, \mathbf{p} \rangle = \frac{\langle \mathbf{u}, \mathbf{v} \rangle^2}{\langle \mathbf{v}, \mathbf{v} \rangle} = \frac{\langle \mathbf{u}, \mathbf{v} \rangle^2}{\|\mathbf{v}\|^2}$$

So we have

$$\frac{\langle \mathbf{u}, \mathbf{v} \rangle^2}{\|\mathbf{v}\|^2} \leq \|\mathbf{u}\|^2$$
$$\langle \mathbf{u}, \mathbf{v} \rangle^2 \leq \|\mathbf{u}\|^2 \cdot \|\mathbf{v}\|^2$$

which finally leads to

$$|\langle \mathbf{u}, \mathbf{v} \rangle| \leq \|\mathbf{u}\| \cdot \|\mathbf{v}\|$$

□

## 2. EXAMPLES OF INNER PRODUCT SPACES

2.1. **Example:**  $\mathbb{R}^n$ . Just as  $\mathbb{R}^n$  is our template for a real vector space, it serves in the same way as the archetypical inner product space. The usual inner product on  $\mathbb{R}^n$  is called the **dot product** or **scalar product** on  $\mathbb{R}^n$ . It is defined by:

$$\langle \mathbf{x}, \mathbf{y} \rangle = \mathbf{x}^T \mathbf{y}$$

where the right-hand side is just matrix multiplication. In particular, if

$$\mathbf{x} = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} \text{ and } \mathbf{y} = \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{pmatrix}$$

then

$$\langle \mathbf{x}, \mathbf{y} \rangle = \mathbf{x}^T \mathbf{y} = (x_1, \dots, x_n) \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{pmatrix} = x_1 y_1 + \dots + x_n y_n$$

\*\*\*\*PROOF OF DOT PRODUCT BEING INNER PRODUCT GOES HERE\*\*\*\*

\*\*\*\*GEOMETRIC PROOF OF ORTHOGONAL PROJECTIONS GOES HERE\*\*\*\*

\*\*\*\*SPECIFIC EXAMPLE GOES HERE\*\*\*\*

$$\mathbf{p} = \left( \frac{\mathbf{x}^T \mathbf{y}}{\mathbf{y}^T \mathbf{y}} \right) \mathbf{y}$$

$$\mathbf{x}^T \mathbf{y} = \|\mathbf{x}\| \cdot \|\mathbf{y}\| \cos(\theta)$$

An alternate inner product can be defined on  $\mathbb{R}^n$  by:

$$\langle \mathbf{x}, \mathbf{y} \rangle = \mathbf{x}^T * A * \mathbf{y}$$

where the right-hand side is just matrix multiplication. The  $n \times n$  matrix  $A$  must be a type of matrix known as a symmetric, positive definite matrix in order for this to satisfy the conditions of an inner product. If we choose  $A$  to be a symmetric matrix in which all of its entries are non-negative and has only positive entries on the main diagonal, then it will be such a matrix. (More generally a symmetric, positive definite matrix is a symmetric matrix with only positive eigenvalues.)

2.2. **Example:**  $\mathbb{R}^{m \times n}$ . Suppose  $A = (a_{ij})$  and  $B = (b_{ij})$  are matrices in  $\mathbb{R}^{m \times n}$ . The usual inner product on  $\mathbb{R}^{m \times n}$  is given by:

$$\langle A, B \rangle = \sum_{i=1}^m \sum_{j=1}^n a_{ij} b_{ij}$$

Note that this is the sum of the point-wise products of the elements of  $A$  and  $B$ .

\*\*\*\*PROOF OF THIS PRODUCT BEING INNER PRODUCT GOES HERE\*\*\*\*

\*\*\*\*SPECIFIC EXAMPLE GOES HERE\*\*\*\*

2.3. **Example:**  $\mathbb{P}_n$ . Here we will describe a type of inner product on  $\mathbb{P}_n$  which we will term a **discrete** inner product on  $\mathbb{P}_n$ . Let  $\{x_1, \dots, x_n\}$  be distinct real numbers. If  $p(x)$  is a polynomial in  $\mathbb{P}_n$ , then it has degree at most  $(n - 1)$ , and therefore has at most  $(n - 1)$  roots. This means that  $p(x_i) \neq 0$  for at least one  $i$ . We now define an inner product by:

$$\langle p(x), q(x) \rangle = \sum_{i=1}^n p(x_i) q(x_i)$$

\*\*\*\*PROOF OF THIS PRODUCT BEING INNER PRODUCT GOES HERE\*\*\*\*

\*\*\*\*SPECIFIC EXAMPLE GOES HERE\*\*\*\*

Since every polynomial is continuous at every real number, we can use the next example of an inner product as an inner product on  $\mathbb{P}_n$ . Each of these are a **continuous** inner product on  $\mathbb{P}_n$ .

2.4. **Example:**  $C[a, b]$ . An inner product on  $C[a, b]$  is given by:

$$\langle f(x), g(x) \rangle = \int_a^b f(x) g(x) w(x) dx$$

where  $w(x)$  is some continuous, positive real-valued function on  $[a, b]$ . The **standard** inner product on  $C[a, b]$  is where  $w(x) = 1$  in the above definition.

\*\*\*\*PROOF OF THIS PRODUCT BEING INNER PRODUCT GOES HERE\*\*\*\*

\*\*\*\*SPECIFIC EXAMPLE GOES HERE\*\*\*\*

### 3. SUBSPACES, ORTHOGONAL COMPLEMENTS AND PROJECTIONS

**Definition 3.0.1.** Let  $U$  and  $V$  be subspaces of a vector space  $W$  such that  $U \cap V = \{\mathbf{0}\}$ . The **direct sum** of  $U$  and  $V$  is the set  $U \oplus V = \{\mathbf{u} + \mathbf{v} \mid \mathbf{u} \in U \text{ and } \mathbf{v} \in V\}$ .

**Definition 3.0.2.** Let  $S$  be a subspace of the inner product space  $V$ . The **orthogonal complement** of  $S$  is the set  $S^\perp = \{\mathbf{v} \in V \mid \langle \mathbf{v}, \mathbf{s} \rangle = 0 \text{ for all } \mathbf{s} \in S\}$ .

**Theorem 3.0.3.** (1) If  $U$  and  $V$  are subspaces of a vector space  $W$  with  $U \cap V = \{\mathbf{0}\}$ , then  $U \oplus V$  is also a subspace of  $W$ .

(2) If  $S$  is a subspace of the inner product space  $V$ , then  $S^\perp$  is also a subspace of  $V$ .

**Proof:** (1.) Note that  $\mathbf{0} + \mathbf{0} = \mathbf{0}$  is in  $U \oplus V$ . Now suppose  $\mathbf{w}_1, \mathbf{w}_2 \in U \oplus V$ , then  $\mathbf{w}_1 = \mathbf{u}_1 + \mathbf{v}_1$  and  $\mathbf{w}_2 = \mathbf{u}_2 + \mathbf{v}_2$  with  $\mathbf{u}_i \in U$  and  $\mathbf{v}_i \in V$  and  $\mathbf{w}_1 + \mathbf{w}_2 = (\mathbf{u}_1 + \mathbf{v}_1) + (\mathbf{u}_2 + \mathbf{v}_2) = (\mathbf{u}_1 + \mathbf{u}_2) + (\mathbf{v}_1 + \mathbf{v}_2)$ . Since  $U$  and  $V$  are subspaces, it follows that  $\mathbf{w}_1 + \mathbf{w}_2 \in U \oplus V$ . Suppose now that  $\alpha$  is a scalar, then  $\alpha \mathbf{w}_1 = \alpha(\mathbf{u}_1 + \mathbf{v}_1) = \alpha \mathbf{u}_1 + \alpha \mathbf{v}_1$ . As above, it then follows that  $\alpha \mathbf{w}_1 \in U \oplus V$ . Thus  $U \oplus V$  is a subspace for  $W$ .

For (2.), first note that  $\mathbf{0} \in S^\perp$ . Now suppose that  $\mathbf{v}_1$  and  $\mathbf{v}_2 \in S^\perp$ . Then  $\langle \mathbf{v}_1, \mathbf{s} \rangle = \langle \mathbf{v}_2, \mathbf{s} \rangle = 0$  for all  $\mathbf{s} \in S$ . So  $\langle \mathbf{v}_1 + \mathbf{v}_2, \mathbf{s} \rangle = \langle \mathbf{v}_1, \mathbf{s} \rangle + \langle \mathbf{v}_2, \mathbf{s} \rangle = 0 + 0 = 0$  for all  $\mathbf{s} \in S$ . Thus  $\mathbf{v}_1 + \mathbf{v}_2 \in S^\perp$ . Similarly, if  $\alpha$  is a scalar, then  $\langle \alpha \mathbf{v}_1, \mathbf{s} \rangle = \alpha \langle \mathbf{v}_1, \mathbf{s} \rangle = \alpha \cdot 0 = 0$  for all  $\mathbf{s} \in S$ . Thus  $S^\perp$  is a subspace of  $V$ .  $\square$

**Theorem 3.0.4.** *If  $U$  and  $V$  are subspaces of  $W$  with  $U \cap V = \{\mathbf{0}\}$  and  $\mathbf{w} \in U \oplus V$ , then  $\mathbf{w} = \mathbf{u} + \mathbf{v}$  for unique  $\mathbf{u} \in U$  and  $\mathbf{v} \in V$ .*

**Proof:** Write  $\mathbf{w} = \mathbf{u}_1 + \mathbf{v}_1$  and  $\mathbf{w} = \mathbf{u}_2 + \mathbf{v}_2$ . Then  $\mathbf{u}_1 + \mathbf{v}_1 = \mathbf{u}_2 + \mathbf{v}_2 \Rightarrow \mathbf{u}_1 - \mathbf{u}_2 = \mathbf{v}_2 - \mathbf{v}_1 \Rightarrow \mathbf{u}_1 - \mathbf{u}_2 = \mathbf{0} = \mathbf{v}_2 - \mathbf{v}_1 \Rightarrow \mathbf{u}_1 = \mathbf{u}_2$  and  $\mathbf{v}_2 = \mathbf{v}_1$ .  $\square$

Recall that one of the axioms of an inner product is that  $\langle \mathbf{x}, \mathbf{x} \rangle \geq 0$  with equality if and only if  $\mathbf{x} = \mathbf{0}$ . An immediate consequence of this is that  $S \cap S^\perp = \mathbf{0}$ .

**Definition 3.0.5.** *Let  $S$  be a subspace of the inner product space  $V$  and let  $\{\mathbf{x}_1, \dots, \mathbf{x}_n\}$  be a basis for  $S$  such that  $\langle \mathbf{x}_i, \mathbf{x}_j \rangle = 0$  if  $i \neq j$ , then this basis is called an **orthogonal basis**. Furthermore, if  $\langle \mathbf{x}_i, \mathbf{x}_i \rangle = 1$  then this basis is called an **orthonormal basis**.*

**Definition 3.0.6.** *Let  $S$  be a finite dimensional subspace of the inner product space  $V$  and let  $\{\mathbf{x}_1, \dots, \mathbf{x}_n\}$  be an orthogonal basis for  $S$ . If  $\mathbf{v}$  is any vector in  $V$  then the **orthogonal projection** of  $\mathbf{v}$  onto  $S$  is the vector:*

$$\mathbf{p} = \sum_{i=1}^n \frac{\langle \mathbf{v}, \mathbf{x}_i \rangle}{\langle \mathbf{x}_i, \mathbf{x}_i \rangle} \mathbf{x}_i$$

Note that if  $\{\mathbf{x}_1, \dots, \mathbf{x}_n\}$  is an orthonormal basis, then we have the simpler expression:

$$\mathbf{p} = \sum_{i=1}^n \langle \mathbf{v}, \mathbf{x}_i \rangle \mathbf{x}_i$$

Also in the special case where  $S$  is spanned by the single vector  $\mathbf{x}_1$ , then  $\mathbf{p}$  is just the usual orthogonal projection of  $\mathbf{v}$  onto  $S$ , which is the line spanned by  $\mathbf{x}_1$ .

Now we can prove the main theorem of this section:

**Theorem 3.0.7.** *Let  $S$  be a finite dimensional subspace of the inner product space  $V$  and  $\mathbf{v}$  be some vector in  $V$ . Moreover let  $\{\mathbf{x}_1, \dots, \mathbf{x}_n\}$  be an orthogonal basis for  $S$  and  $\mathbf{p}$  be the orthogonal projection of  $\mathbf{v}$  onto  $S$ . Then*

- (1)  $\mathbf{v} - \mathbf{p} \in S^\perp$ .
- (2)  $V = S \oplus S^\perp$ .
- (3) If  $\mathbf{y}$  is any vector in  $S$  with  $\mathbf{y} \neq \mathbf{p}$ , then  $\|\mathbf{v} - \mathbf{p}\| < \|\mathbf{v} - \mathbf{y}\|$

Note that part (3.) says that  $\mathbf{p}$  is the vector in  $S$  which is closest to  $\mathbf{v}$ . Moreover, an immediate consequence of (2.) is that the orthogonal projection  $\mathbf{p}$  of  $\mathbf{v}$  onto  $S$  is independent of the choice of orthogonal basis for  $S$ .

**Proof:** (1.) We need to show that  $\mathbf{p}$  and  $\mathbf{v} - \mathbf{p}$  are orthogonal. So consider  $\langle \mathbf{p}, \mathbf{v} - \mathbf{p} \rangle = \langle \mathbf{p}, \mathbf{v} \rangle - \langle \mathbf{p}, \mathbf{p} \rangle$ . Note that  $\langle \mathbf{x}_i, \mathbf{x}_j \rangle = 0$  when  $i \neq j$ , so that

$$\begin{aligned} \langle \mathbf{p}, \mathbf{v} \rangle &= \sum_{i=1}^n \langle c_i \mathbf{x}_i, \mathbf{v} \rangle \text{ with } c_i = \frac{\langle \mathbf{v}, \mathbf{x}_i \rangle}{\langle \mathbf{x}_i, \mathbf{x}_i \rangle} \text{ and } \langle \mathbf{p}, \mathbf{p} \rangle = \sum_{i=1}^n \langle c_i \mathbf{x}_i, c_i \mathbf{x}_i \rangle \Rightarrow \\ \langle \mathbf{p}, \mathbf{v} \rangle &= \sum_{i=1}^n \frac{\langle \mathbf{v}, \mathbf{x}_i \rangle}{\langle \mathbf{x}_i, \mathbf{x}_i \rangle} \langle \mathbf{x}_i, \mathbf{v} \rangle \text{ and } \langle \mathbf{p}, \mathbf{p} \rangle = \sum_{i=1}^n \frac{\langle \mathbf{v}, \mathbf{x}_i \rangle^2}{\langle \mathbf{x}_i, \mathbf{x}_i \rangle^2} \langle \mathbf{x}_i, \mathbf{x}_i \rangle \end{aligned}$$

Thus

$$\langle \mathbf{p}, \mathbf{v} \rangle = \sum_{i=1}^n \frac{\langle \mathbf{v}, \mathbf{x}_i \rangle^2}{\langle \mathbf{x}_i, \mathbf{x}_i \rangle} \text{ and } \langle \mathbf{p}, \mathbf{p} \rangle = \sum_{i=1}^n \frac{\langle \mathbf{v}, \mathbf{x}_i \rangle^2}{\langle \mathbf{x}_i, \mathbf{x}_i \rangle}$$

and the result follows for this part. Now let  $\mathbf{v}$  be any vector in  $V$ , then  $\mathbf{v} = \mathbf{p} + (\mathbf{v} - \mathbf{p})$ . Note that  $\mathbf{p} \in S$  and from (1.),  $\mathbf{v} - \mathbf{p} \in S^\perp$ , and  $S \cap S^\perp = \{\mathbf{0}\}$ . Therefore we must have  $V = S \oplus S^\perp$ , proving (2.). For part (3.), let  $\mathbf{y}$  be some vector in  $S$  with  $\mathbf{y} \neq \mathbf{p}$ . Then  $\|\mathbf{v} - \mathbf{p}\| = \|\mathbf{v} - \mathbf{p} + \mathbf{p} - \mathbf{y}\|$ . Since  $\mathbf{p} - \mathbf{y} \in S$  and  $\mathbf{v} - \mathbf{p} \in S^\perp$  by (1.), we have

$$\|\mathbf{v} - \mathbf{p}\|^2 + \|\mathbf{p} - \mathbf{y}\|^2 = \|\mathbf{v} - \mathbf{y}\|^2$$

By the Pythagorean Theorem. So

$$\|\mathbf{v} - \mathbf{p}\|^2 = \|\mathbf{v} - \mathbf{y}\|^2 - \|\mathbf{p} - \mathbf{y}\|^2$$

Since  $\mathbf{y} \neq \mathbf{p}$ ,  $\|\mathbf{p} - \mathbf{y}\| \neq 0$ . Therefore  $\|\mathbf{v} - \mathbf{p}\|^2 < \|\mathbf{v} - \mathbf{y}\|^2$  and  $\|\mathbf{v} - \mathbf{p}\| < \|\mathbf{v} - \mathbf{y}\|$ .  $\square$

Note that by (3.) of the above theorem, if  $\mathbf{v}$  is actually in  $S$ , then  $\mathbf{p} = \mathbf{v}$ .

**Definition 3.0.8.** Let  $S$  be a subspace of the inner product space  $V$ ,  $\mathbf{v}$  be a vector in  $V$  and  $\mathbf{p}$  be the orthogonal projection of  $\mathbf{v}$  onto  $S$ . Then  $\mathbf{p}$  is called the **least squares approximation** of  $\mathbf{v}$  (in  $S$ ) and the vector  $\mathbf{r} = \mathbf{v} - \mathbf{p}$  is called the **residual vector** of  $\mathbf{v}$ .

#### 4. LEAST SQUARES IN $\mathbb{R}^n$

In this section we consider the following situation: Suppose that  $A$  is an  $m \times n$  real matrix with  $m > n$ . If  $\mathbf{b}$  is a vector in  $\mathbb{R}^m$  then the matrix equation  $A\mathbf{x} = \mathbf{b}$  corresponds to an overdetermined linear system. Generally such a system does not have a solution, however we would like to find an  $\hat{\mathbf{x}}$  such that  $A\hat{\mathbf{x}}$  is as close to  $\mathbf{b}$  as possible. In this case  $A\hat{\mathbf{x}}$  is the least squares approximation to  $\mathbf{b}$  and we refer to  $\hat{\mathbf{x}}$  as the **least squares solution** to this system. Recall that if  $\mathbf{r} = \mathbf{b} - A\mathbf{x}$ , then  $\mathbf{r}$  is the residual of this system. Moreover, our goal is then to find a  $\mathbf{x}$  which minimizes  $\|\mathbf{r}\|$ .

Before we continue, we mention a result without proof:

**Theorem 4.0.9.** Suppose that  $A$  is a real matrix. Then  $\text{Col}(A)^\perp = \text{N}(A^T)$  and  $\text{Col}(A^T)^\perp = \text{N}(A)$ .

We will use the results of the previous section to find  $\hat{\mathbf{x}}$ , or more precisely  $A\hat{\mathbf{x}}$ . Given  $\mathbf{b}$  there is a unique vector  $\mathbf{p}$  in  $\text{Col}(A)$  such that  $\|\mathbf{b} - \mathbf{p}\|$  is minimal by theorem 3.0.7. Moreover, by the same theorem,  $\mathbf{b} - \mathbf{p} \in \text{N}(A^T)$ . Thus:

$$A^T(\mathbf{b} - \mathbf{p}) = \mathbf{0} \Rightarrow A^T\mathbf{b} - A^T\mathbf{p} = \mathbf{0} \Rightarrow A^T\mathbf{p} = A^T\mathbf{b}$$

However,  $\mathbf{p} = A\hat{\mathbf{x}}$  for some vector  $\hat{\mathbf{x}}$  (note:  $\hat{\mathbf{x}}$  is not necessarily unique, but  $A\hat{\mathbf{x}}$  is). So

$$A^T\mathbf{p} = A^T\mathbf{b} \Rightarrow A^TA\hat{\mathbf{x}} = A^T\mathbf{b}$$

Thus to find  $\hat{\mathbf{x}}$  we simply solve for  $\hat{\mathbf{x}}$  in the equation:

$$A^TA\hat{\mathbf{x}} = A^T\mathbf{b}$$

which is necessarily consistent. Note that in this case we did not need to know an orthogonal basis for  $\text{Col}(A)$ . This is because we never explicitly calculate  $\mathbf{p}$ .

Another general fact about  $A$  in this case is that the rank of  $A$  is generally  $n$ . That is, the columns of  $A$  will usually be linearly independent. We have the following theorem which gives us an additional way to solve for  $\hat{\mathbf{x}}$  in this situation:

**Theorem 4.0.10.** *If  $A$  is an  $m \times n$  matrix and the rank of  $A$  is  $n$  then  $A^T A$  is invertible.*

**Proof:** Clearly,  $N(A)$  is a subset of  $N(A^T A)$ . We now wish to show that  $N(A^T A)$  is a subset of  $N(A)$ . This would establish that  $N(A) = N(A^T A)$ . Let  $\mathbf{x} \in N(A^T A)$ , then  $(A^T A)\mathbf{x} = \mathbf{0} \Rightarrow A^T(A\mathbf{x}) = \mathbf{0} \Rightarrow A\mathbf{x} \in N(A^T)$ . Note also that  $A\mathbf{x} \in \text{Col}(A)$  so that  $A\mathbf{x} \in N(A^T) \cap \text{Col}(A)$ . Since  $\text{Col}(A)^\perp = N(A^T) \Rightarrow A\mathbf{x} = \mathbf{0}$ , thus  $x \in N(A)$  and  $N(A^T A) = N(A)$ . By the rank-nullity theorem we see that the rank of  $A^T A$  is the same as the rank of  $A$  which is assumed to be  $n$ . As  $A^T A$  is an  $n \times n$  matrix, it must be invertible.  $\square$

Thus, when  $A$  has rank  $n$ ,  $A^T A$  is invertible, and

$$\hat{\mathbf{x}} = (A^T A)^{-1} A^T \mathbf{b}$$

Now we proceed with some examples:

**Example 1:** Consider the linear system:

$$\begin{aligned} -x_1 + x_2 &= 10 \\ 2x_1 + x_2 &= 5 \\ x_1 - 2x_2 &= 20 \end{aligned}$$

This system is overdetermined and inconsistent. We would like to find the least squares approximation to  $\mathbf{b}$  and the least squares solution  $\hat{\mathbf{x}}$  to this system. We can rewrite this linear system as a matrix system  $A\mathbf{x} = \mathbf{b}$  where:

$$A = \begin{pmatrix} -1 & 1 \\ 2 & 1 \\ 1 & -2 \end{pmatrix} \text{ and } \mathbf{b} = \begin{pmatrix} 10 \\ 5 \\ 20 \end{pmatrix}$$

It is easy to check that  $A$  has rank 2, hence  $A^T A$  is invertible. Therefore:

$$\hat{\mathbf{x}} = (A^T A)^{-1} A^T \mathbf{b} = \begin{pmatrix} 2.71 \\ -3.71 \end{pmatrix}, \quad A\hat{\mathbf{x}} = \begin{pmatrix} -6.43 \\ 1.71 \\ 10.14 \end{pmatrix} \text{ and } \|\mathbf{r}\| = \|\mathbf{b} - A\hat{\mathbf{x}}\| = 19.44$$

**Example 2:** Suppose some system is modeled by a quadratic function  $f(x)$ , so that  $f(x) = ax^2 + bx + c$ . Experimental data is recorded in the form  $(x, f(x))$  with the following results:

$$(1, 1), (2, 10), (3, 9), (4, 16)$$

We would like to find the best approximation for  $f(x)$ . Using these data points, we see that:

$$\begin{aligned} a(1) + b(1) + c &= 1 \\ a(4) + b(2) + c &= 10 \\ a(9) + b(3) + c &= 9 \\ a(16) + b(4) + c &= 16 \end{aligned}$$

This corresponds to the matrix equation  $A\mathbf{x} = \mathbf{b}$  where:

$$A = \begin{pmatrix} 1 & 1 & 1 \\ 4 & 2 & 1 \\ 9 & 3 & 1 \\ 16 & 4 & 1 \end{pmatrix} \text{ and } \mathbf{b} = \begin{pmatrix} 1 \\ 10 \\ 9 \\ 16 \end{pmatrix}$$

As in the previous example, the matrix  $A$  has full rank, hence  $A^T A$  is invertible. Therefore the least squares solution to this system is:

$$\hat{\mathbf{x}} = (A^T A)^{-1} A^T \mathbf{b} = \begin{pmatrix} -0.5 \\ 6.9 \\ -4.5 \end{pmatrix}$$

Therefore  $f(x)$  is approximately  $-0.5x^2 + 6.9x - 4.5$

**Example 3:** The orbit of a comet around the sun is either elliptical, parabolic, or hyperbolic. In particular, the orbit can be expressed by the polar equation:

$$r = \beta - e(r \cos \theta)$$

where  $\beta$  is some positive constant and  $e$  is the eccentricity. Note that the orbit is elliptical if  $0 \leq e < 1$ , parabolic if  $e = 1$  and hyperbolic if  $e > 1$ .

A certain comet is observed over time and the following set of data  $(r, \theta)$  was recorded:

$$(1.2, 0.3), (2.1, 1.2), (4.1, 2.6), (6.3, 3.8)$$

Using this data we would like to find the approximate orbital equation of this comet. Plugging these data points in the equation above gives us the linear system:

$$\begin{aligned} \beta - e(1.146) &= 1.2 \\ \beta - e(0.761) &= 2.1 \\ \beta - e(-3.513) &= 4.1 \\ \beta - e(-4.983) &= 6.3 \end{aligned}$$

This system corresponds to the matrix equation  $A\mathbf{x} = \mathbf{b}$  where

$$A = \begin{pmatrix} 1 & -1.146 \\ 1 & -0.761 \\ 1 & 3.513 \\ 1 & 4.983 \end{pmatrix} \text{ and } \mathbf{b} = \begin{pmatrix} 1.2 \\ 2.1 \\ 4.1 \\ 6.3 \end{pmatrix}$$

Once again, the matrix  $A$  has full rank so that the least squares solution is given by:

$$\hat{\mathbf{x}} = (A^T A)^{-1} A^T \mathbf{b} = \begin{pmatrix} 2.242 \\ 0.718 \end{pmatrix}$$

Therefore the orbital equation is approximately  $r = 2.242 - 0.718(r \cos \theta)$ . This example is similar to one of the first applications of least squares. Gauss is credited with developing the method of least squares and applying it to predicting the path of the asteroid Ceres. He did this to a remarkable degree of accuracy in 1801.



## 5. LEAST SQUARES IN $C[a, b]$

Recall that an inner product in  $C[a, b]$  is given by

$$\langle f(x), g(x) \rangle = \int_a^b f(x)g(x)w(x) dx$$

where  $w(x)$  is some continuous, positive function on  $[a, b]$ . Consider that we have a collection of functions  $\{f_1(x), \dots, f_n(x)\}$  which are mutually orthogonal. Moreover, assume that they form an orthogonal basis for  $S$ . Then, given any function  $f(x)$  in  $C[a, b]$ , we can approximate  $f(x)$  by a linear combination of the  $f_i$ . The best such approximation (in terms of least squares) will be given by the orthogonal projection  $\mathbf{p}(x)$  of  $f(x)$  onto  $S$ . The most common application of such an approximation is in Fourier Series which will be covered in the next section.

There is an analytical consideration which has to be made, and that is how good can we make this approximation. In particular, can we enlarge  $S$  in a regular way so that the limit of this process is  $f(x)$ . This is a question which is beyond our scope, but the answer is yes in some cases and no in others.

## 6. FOURIER SERIES

In this section we consider the function space  $C[-\pi, \pi]$  and we wish to know if given a function  $f(x)$  in  $C[-\pi, \pi]$  how can we approximate this function using functions of the form  $\cos mx$  and  $\sin mx$ . This is obviously useful for periodic functions. Our setup is as follows:

$$\langle f(x), g(x) \rangle = \frac{1}{\pi} \int_{-\pi}^{\pi} f(x)g(x) dx$$

and

$$S_n = \text{Span}\left(\frac{1}{\sqrt{2}}, \sin x, \dots, \sin nx, \cos x, \dots, \cos nx\right)$$

We can check that the following are true:

$$\langle 1, \cos \alpha x \rangle = \frac{1}{\pi} \int_{-\pi}^{\pi} \cos \alpha x dx = 0$$

$$\langle 1, \sin \beta x \rangle = \frac{1}{\pi} \int_{-\pi}^{\pi} \sin \beta x dx = 0$$

$$\langle \cos \alpha x, \cos \beta x \rangle = \frac{1}{\pi} \int_{-\pi}^{\pi} \cos \alpha x \cos \beta x dx = \begin{cases} 1 & \text{if } \alpha = \beta \\ 0 & \text{if } \alpha \neq \beta \end{cases}$$

$$\langle \sin \alpha x, \sin \beta x \rangle = \frac{1}{\pi} \int_{-\pi}^{\pi} \sin \alpha x \sin \beta x dx = \begin{cases} 1 & \text{if } \alpha = \beta \\ 0 & \text{if } \alpha \neq \beta \end{cases}$$

$$\langle \cos \alpha x, \sin \beta x \rangle = \frac{1}{\pi} \int_{-\pi}^{\pi} \cos \alpha x \sin \beta x dx = 0$$

Therefore

$$\left\{ \frac{1}{\sqrt{2}}, \sin x, \dots, \sin nx, \cos x, \dots, \cos nx \right\}$$

is an orthonormal basis for  $S_n$ .

Given a function  $f(x)$  in  $C[-\pi, \pi]$ , the least squares approximation of  $f(x)$  in  $S_n$  will be

$$\frac{a_0}{2} + \sum_{k=1}^n (a_k \cos kx + b_k \sin kx)$$

where

$$\begin{aligned} a_0 &= \frac{1}{\pi} \int_{-\pi}^{\pi} f(x) dx \\ a_k &= \frac{1}{\pi} \int_{-\pi}^{\pi} f(x) \cos kx dx \\ b_k &= \frac{1}{\pi} \int_{-\pi}^{\pi} f(x) \sin kx dx \end{aligned}$$

Note that  $a_k$  and  $b_k$  are just the inner products of  $f(x)$  with the basis vectors of  $S_n$  and

$$\frac{a_0}{2} + \sum_{k=1}^n (a_k \cos kx + b_k \sin kx)$$

is just the orthogonal projection of  $f(x)$  onto  $S_n$ .

The series  $\frac{a_0}{2} + \sum_{k=1}^n (a_k \cos kx + b_k \sin kx)$  is called the  $n$ th order or  $n$ th degree **Fourier series** approximation of  $f(x)$  and  $a_k, b_k$  are called the **Fourier coefficients**. If we consider the approximations as partial sums, then as  $n \rightarrow \infty$  we get the usual Fourier series  $\frac{a_0}{2} + \sum_{k=1}^{\infty} (a_k \cos kx + b_k \sin kx)$ . There still remains the question of how good an approximation this is and if this series actually converges to  $f(x)$ .

Now lets try see what the projection of an easy function onto  $S_n$  is:

**Example 4:** Let  $f(x) = x$ . Then clearly  $f(x)$  is a vector in  $C[-\pi, \pi]$ . The Fourier coefficients are:

$$\begin{aligned} a_0 &= \frac{1}{\pi} \int_{-\pi}^{\pi} x dx = 0 \\ a_k &= \frac{1}{\pi} \int_{-\pi}^{\pi} x \cos kx dx = \frac{x \sin kx}{k\pi} \Big|_{-\pi}^{\pi} - \frac{1}{k\pi} \int_{-\pi}^{\pi} \sin kx dx = 0 \\ b_k &= \frac{1}{\pi} \int_{-\pi}^{\pi} x \sin kx dx = \frac{-x \cos kx}{k\pi} \Big|_{-\pi}^{\pi} - \frac{1}{k\pi} \int_{-\pi}^{\pi} -\cos kx dx = (-1)^{k+1} \frac{2}{k} \end{aligned}$$

Therefore the closest vector in  $S_n$  to  $f(x)$  is

$$\mathbf{p}_n(x) = \sum_{k=1}^n b_k \sin kx = \sum_{k=1}^n (-1)^{k+1} \frac{2}{k} \sin kx$$

It is beyond our scope, but as  $n \rightarrow \infty$ , these approximations do converge to  $f(x)$  on the interval  $(-\pi, \pi)$ . In particular, on that interval,

$$x = f(x) = \sum_{k=1}^{\infty} (-1)^{k+1} \frac{2}{k} \sin kx$$

and

$$\frac{x}{2} = \sum_{k=1}^{\infty} (-1)^{n+1} \frac{1}{k} \sin kx$$

If we take  $x = \pi/2$ , then we see that

$$\frac{\pi}{4} = \sum_{k=1}^{\infty} (-1)^{k+1} \frac{1}{k} \sin k \frac{\pi}{2} = 1 - \frac{1}{3} + \frac{1}{5} - \frac{1}{7} + \dots$$