

New Potential-Based Bounds for Prediction with Expert Advice

Vladimir A. Kobzar¹, joint work with Robert V. Kohn² and Zhilei Wang²

¹NYU Center for Data Science, ²Courant Institute of Mathematical Sciences

Prediction with expert advice

In each $t \in [T]$,

- the *player* determines the mix of N experts to follow - distribution $p_t \in \Delta_N$;
- the *adversary* allocates losses to them - distribution a_t over $[-1, 1]^N$; and
- expert losses $q_t \in [-1, 1]^N \sim a_t$, player's choice of expert $I_t \sim p_t$, these samples are revealed to both parties.

Preliminaries

- Starting time $T < 0$, final time $t = 0$
- *Instantaneous regret* (vector): $r = q_t \mathbf{1} - q$
- *Realized regret* at t (vector): $x = \sum_{\tau < t} r_\tau$
- *Final-time regret* (scalar) $R_T(p, a) = \mathbb{E}_{p,a} \max_i x_i$
- Player's objective to minimize, and adversary's objective is to maximize, R_T

Player value function

- Player p is Markovian: depends only on x, t
- *Value function*: $v_p =$ expected final-time regret achieved by p if the game starts at realized regret x and time t and the adversary behaves optimally.

$$\begin{cases} v_p(x, 0) = \max_i x_i & (1a) \\ v_p(x, t) = \max_a \mathbb{E}_{a,p} v_p(x+r, t+1), t < 0 \end{cases} \quad (1b)$$

Intuition

- Value of a strategy is characterized by a dynamic program
- It is a discretization of a PDE, which captures the leading order behavior

References & acknowledgements

<http://proceedings.mlr.press/v125/kobzar20a/kobzar20a.pdf>; NSF grant DMS-1311833; Moore-Sloan Data Science Environment at NYU

Upper bound potential

A function w , nondecreasing in x_i , which solves

$$\begin{cases} w_t + \frac{1}{2} \max_{q \in [-1, 1]^N} \langle D^2 w \cdot q, q \rangle \leq 0 & (2a) \\ w(x, 0) \geq \max_i x_i & (2b) \\ w(x + c\mathbf{1}, t) = w(x, t) + c & (2c) \end{cases}$$

- The associated player $p = \nabla w$
- Leads to an upper bound $v_p \leq w$
- Bounds regret above: $v_p(0, T) = \max_a R_T(a, p)$
- *Exponential weights*: $w^e(x, t) = \Phi(x) - \frac{1}{2}\eta t$ where $\Phi(x) = \frac{1}{\eta} \log(\sum_i e^{\eta x_i})$ satisfies (2)

Proof of $v_p \leq w$: step 1

Controlling the increase of w

- *Due to Δx* : (2c) implies $D^2 w \cdot \mathbf{1} = 0$ and by Taylor's thm,

$$\begin{aligned} & \mathbb{E}_{p,a} w(x+r, t+1) - w(x, t+1) \\ & \leq \max_{q \in [-1, 1]^N} \frac{1}{2} \langle D^2 w \cdot q, q \rangle \leq \eta/2 \text{ for } w^e \end{aligned}$$

where the choice of $p = \nabla w$ eliminated 1st-order term: $p \cdot q - \nabla w \cdot q = 0$

- *Due to Δt* :

$$w(x, t+1) - w(x, t) = w_t [= -\eta/2 \text{ for } w^e]$$
- By (2a), $\max_a \mathbb{E}_{p,a} [w(x+r, t+1)] - w(x, t) \leq 0$

Proof of $v_p \leq w$: step 2

Show $v_p \leq w$ by induction

- Initialization: $v_p(x, 0) \leq w(x, 0)$ by (1a) and (2b)
- Hypothesis: $v_p(x+r, t+1) \leq w(x+r, t+1)$

$$\begin{aligned} w(x, t) & \geq \max_a \mathbb{E}_{p,a} w(x+r, t+1) \quad \text{[by step 1]} \\ & \geq \max_a \mathbb{E}_{p,a} v_p(x+r, t+1) \quad \text{[by hypothesis]} \\ & = v_p(x, t) \quad \text{[by (1b)]} \end{aligned}$$

Exp: $w^e(0, T) = \frac{1}{\eta} \log N + \frac{1}{2}\eta|T| = \sqrt{2|T| \log N}$
with $\eta = \sqrt{\frac{2 \log N}{|T|}}$

Our contributions

- Potential-based viewpoint extends to adversaries, leading to lower bounds
- Upper and lower regret bounds \equiv super and sub-solutions of certain PDEs
- Guidance for new strategies/improved bounds

Lower bound potential

- Adversary a is Markovian & "balanced" $\mathbb{E}_a q_i = \mathbb{E}_a q_j$
- Value function v_a for this adversary has a DP characterization similar to v_p
- *Lower bound potential* defn is similar to that of upper bound potential—a function u which solves

$$\begin{cases} u_t + \frac{1}{2} \mathbb{E}_a \langle D^2 u \cdot q, q \rangle \geq 0 & (3a) \\ u(x, 0) \leq \max_i x_i & (3b) \\ u(x + c\mathbf{1}, t) = u(x, t) + c & (3c) \end{cases}$$

- Since a is balanced, the 1st-order term is zero:

$$\mathbb{E}_{p,a} [q_I - \nabla u \cdot q] = \langle p - \nabla u, \mathbb{E}_a q \rangle = 0$$

- We used $\nabla u \cdot \mathbf{1} = 1$ by (3c) and $p \cdot \mathbf{1} = 1$
- $u \leq v_a$ (modulo error E from higher order terms)
- Lower bound

$$u(0, T) - E(T) \leq v_a(0, T) = \min_p R_T(a, p)$$

Heat-based adversary a^h

- Gives best known leading-order prefactor $u(0, T) = \sqrt{-2\kappa T} \mathbb{E}_G \max G_i$ where $G \sim N(0, I)$,

$$\kappa = \begin{cases} 1 & \text{if } N = 2 \\ \frac{1}{2} + \frac{1}{2N} & \text{if } N \text{ is odd} \\ \frac{1}{2} + \frac{1}{2N-2} & \text{otherwise.} \end{cases}$$
- *Heat-based adversary* $a^h = \text{Unif}(S)$ where

$$S = \begin{cases} \{q \in \{-1, 1\}^N \mid \sum_{i=1}^N q_i = \pm 1\} & \text{for } N \text{ odd} \\ \{q \in \{-1, 1\}^N \mid \sum_{i=1}^N q_i = 0\} & \text{for } N \text{ even} \end{cases}$$
- As lower bound potential, use the sol'n of the heat equation with κ as above

$$u_t + \kappa \Delta u = 0; u(x, 0) = \max_i x_i$$

Heat-based adversary a^h vs. ML lit

- We provide a nonasymptotic guarantee $E(T) = O(N\sqrt{N} \wedge \sqrt{N \log N} + \sqrt{N} \log |T|)$
- a^h is asymptotically optimal for $N = 2$
- For large $|T|$, a^h gives a tighter l.b. than the previous state-of-the-art adversary a^s

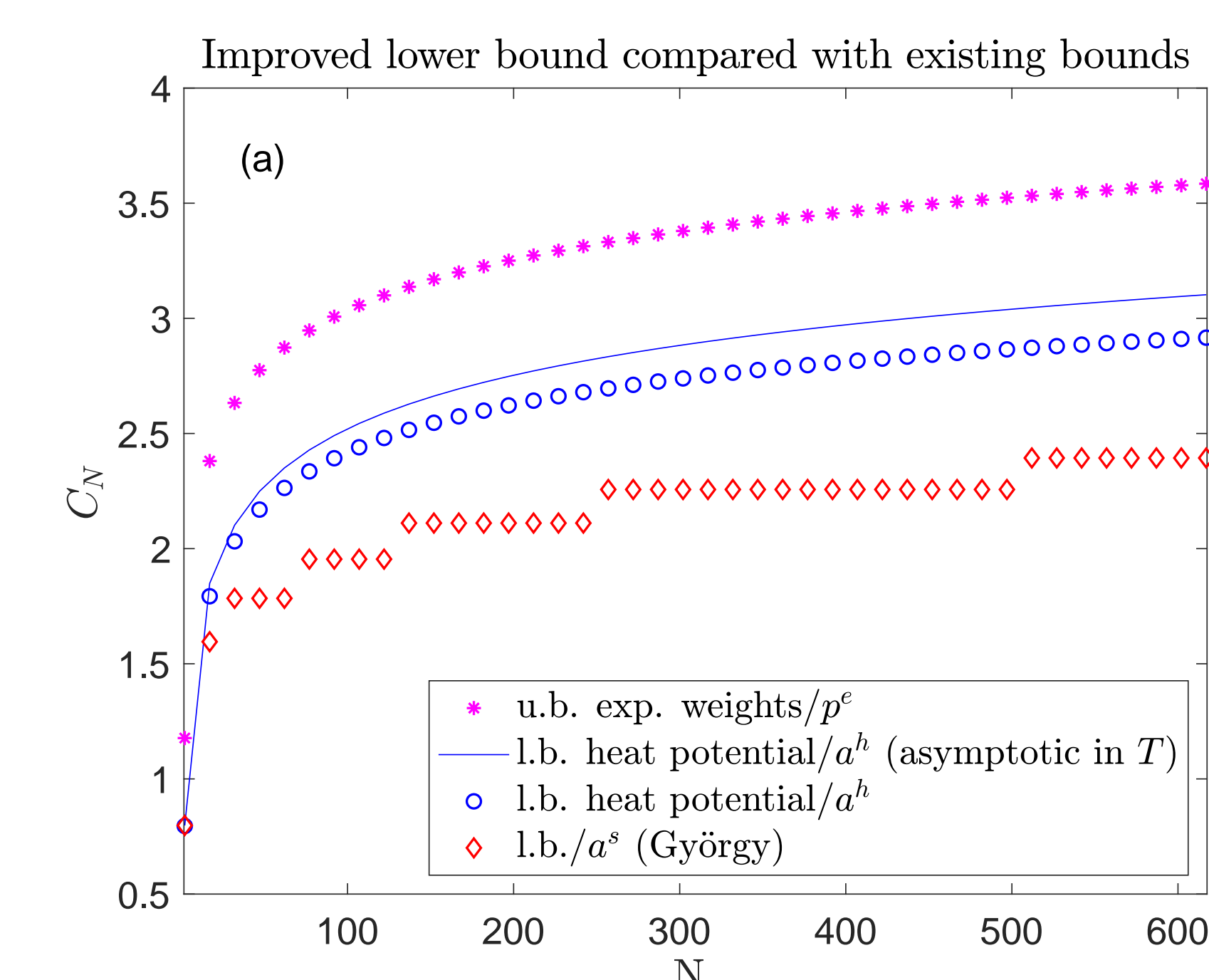


Figure 1: For an adversary a , $C_N \sqrt{|T|} \leq \min_p R_T(a, p)$, and C_N determined for $|T| = 10^7$

New max potential

- The *max potential* is the explicit classical sol'n of

$$u_t + \kappa \max_i \partial_i^2 u = 0; u(x, 0) = \max_i x_i$$
- Asymptotically optimal for $N = 2, 3$
- For small N and large $|T|$, max player p^m outperforms Exp

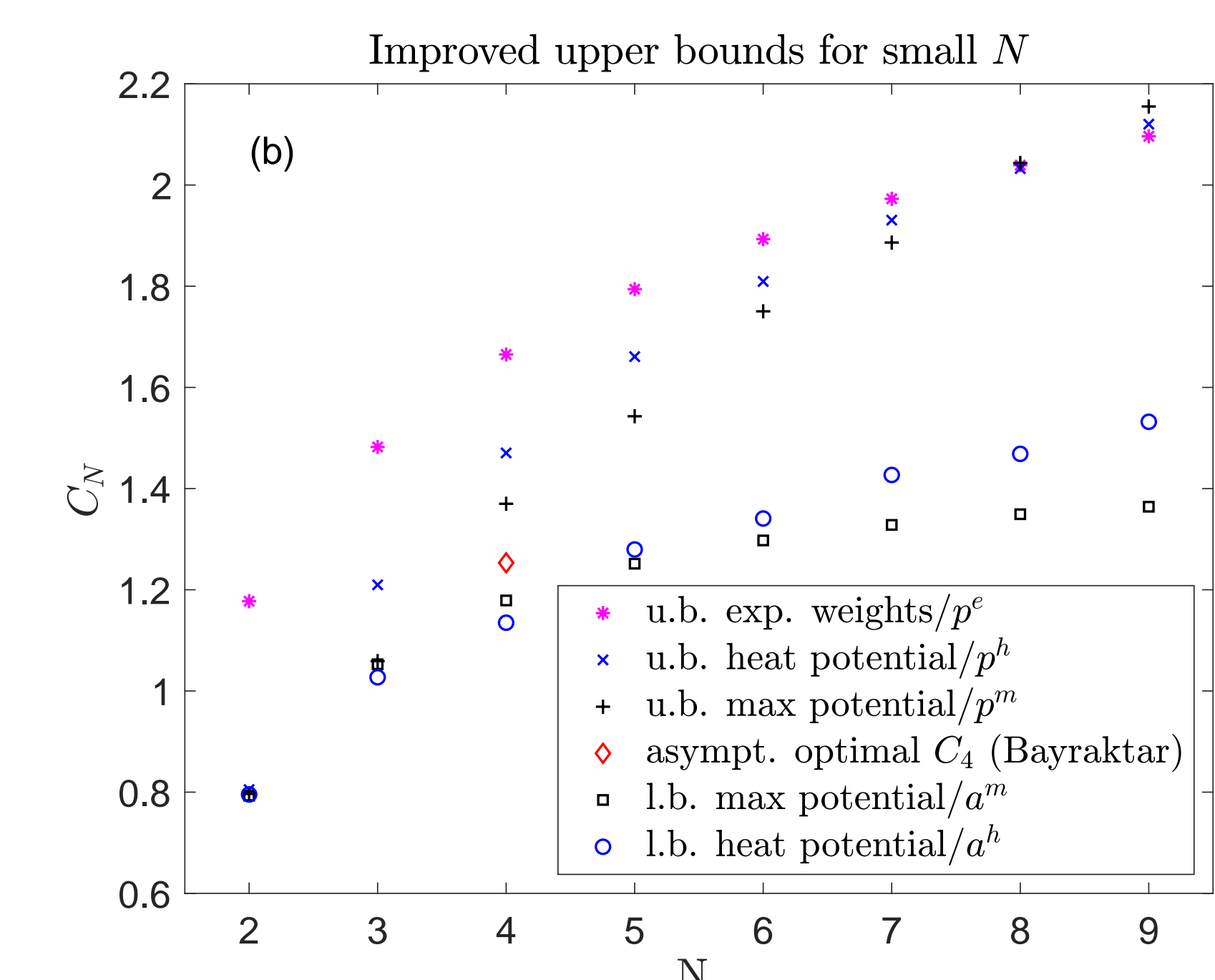


Figure 2: For a player p , $\max_a R_T(a, p) \leq C_N \sqrt{|T|}$, and C_N determined for $|T| = 10^7$.